

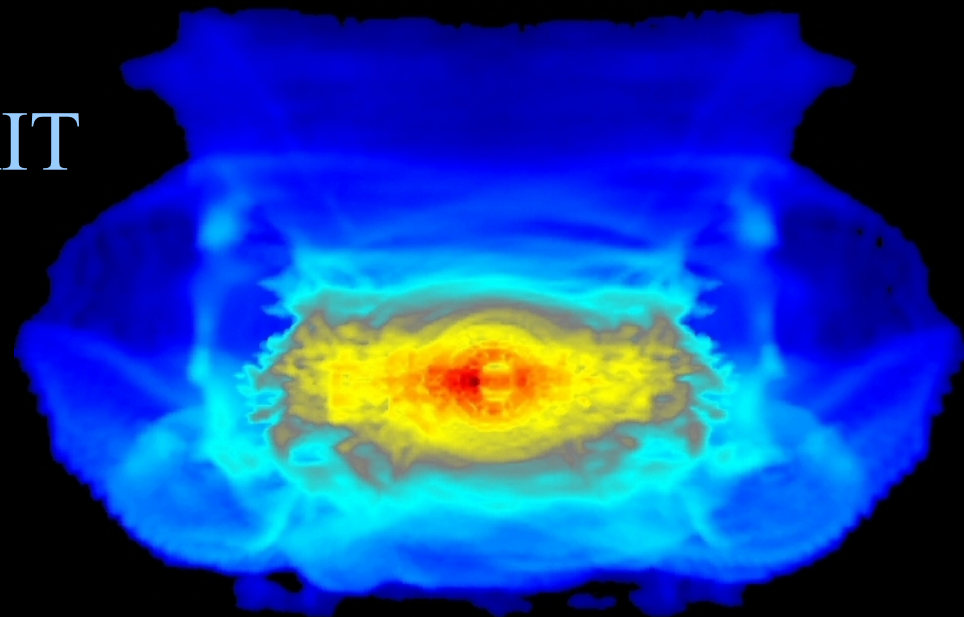
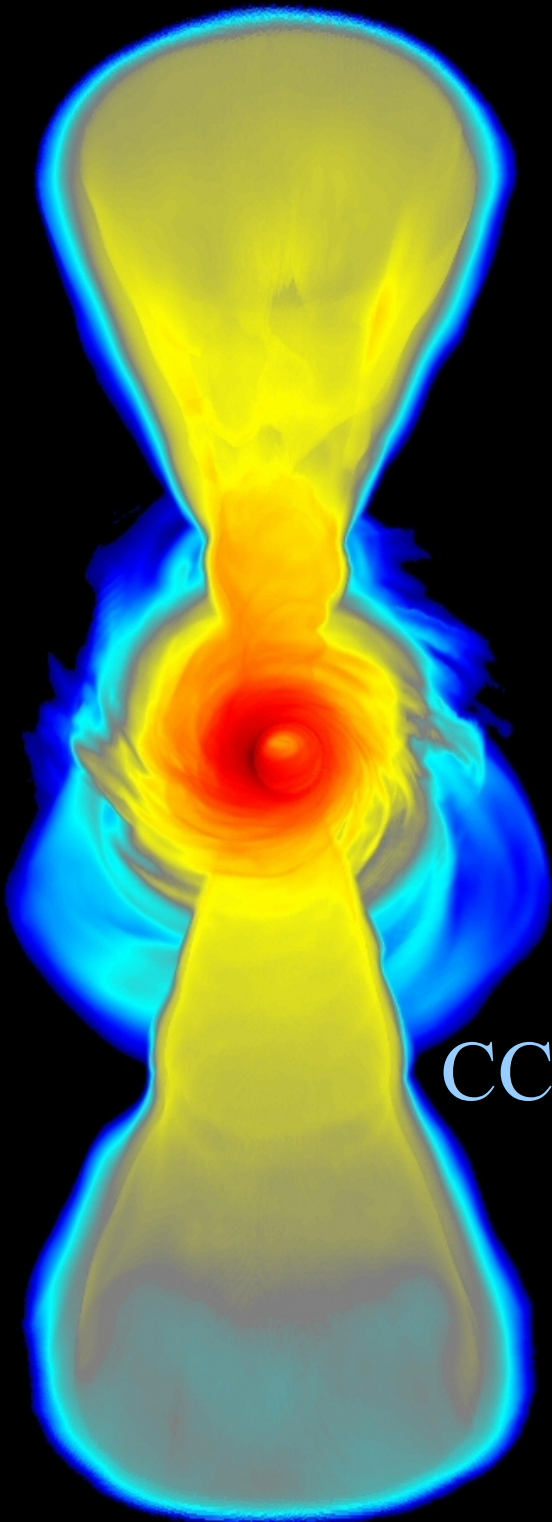
Simulating Black Hole Lighthouses

Scott C. Noble (JHU)

with

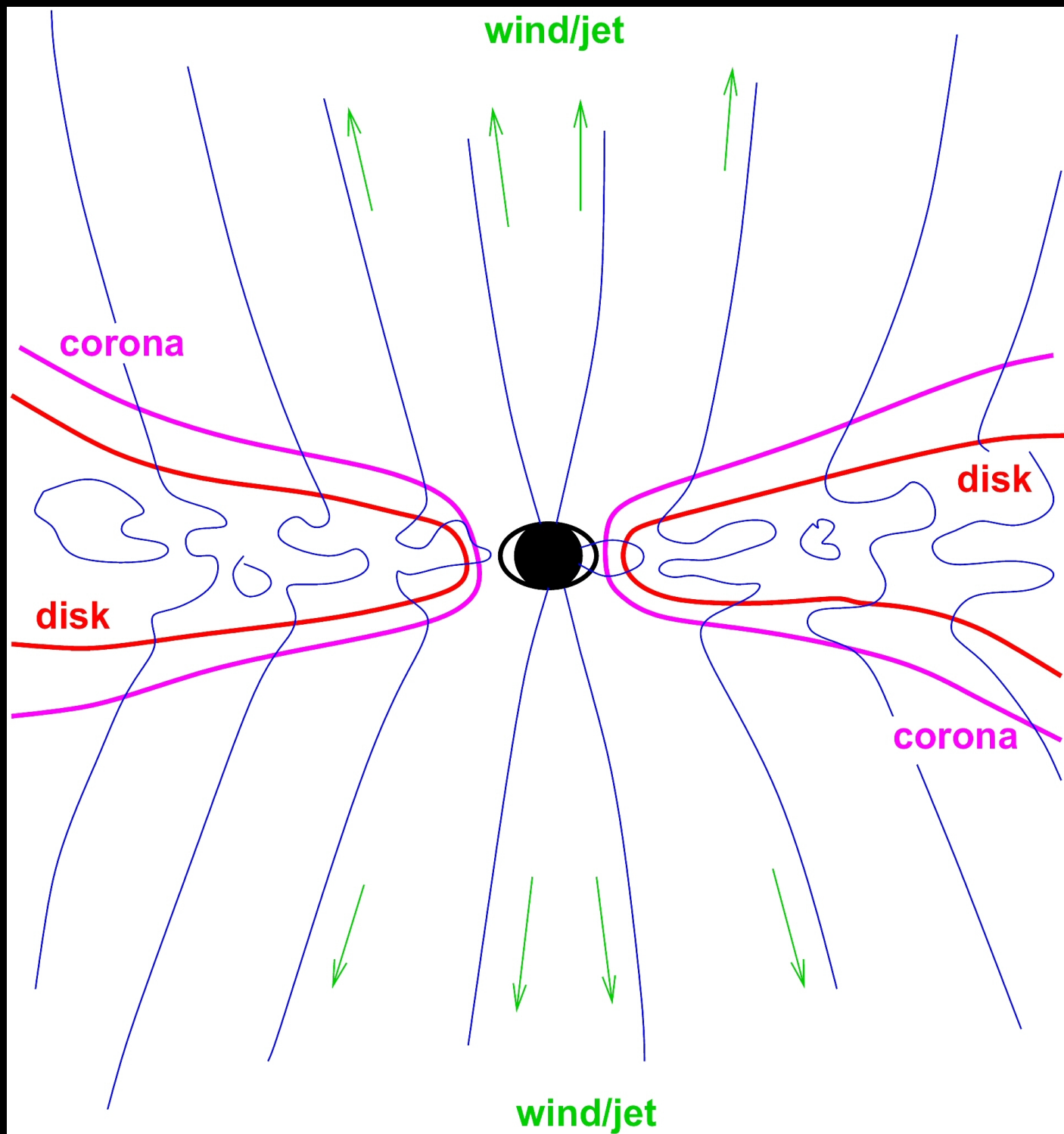
Julian Krolik (JHU)

CCRG Seminar, RIT
May 16, 2008

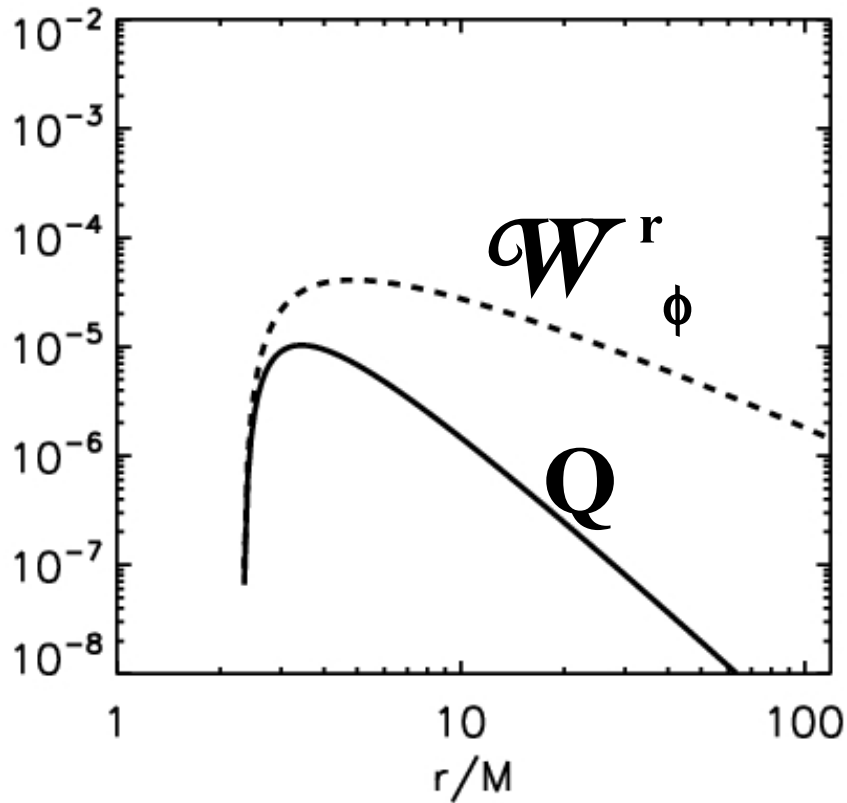


Astrophysical Disks

Disk Type	Gravity Model
Galaxies, Stellar Disks, Planetary Disks	Newtonian
X-ray binaries, AGN	Stationary metric
Collapsars, SN fall-back disks	Full GR



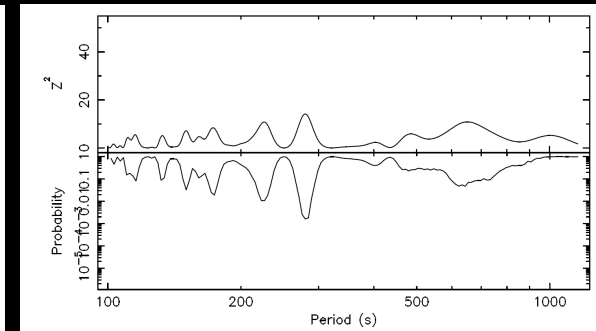
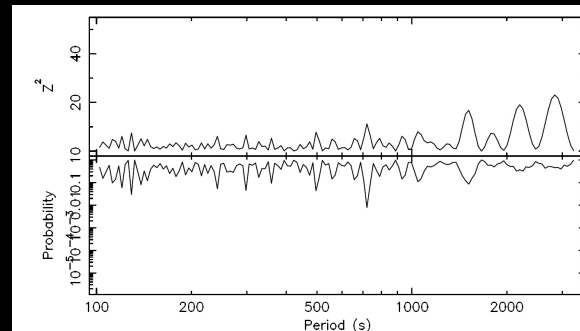
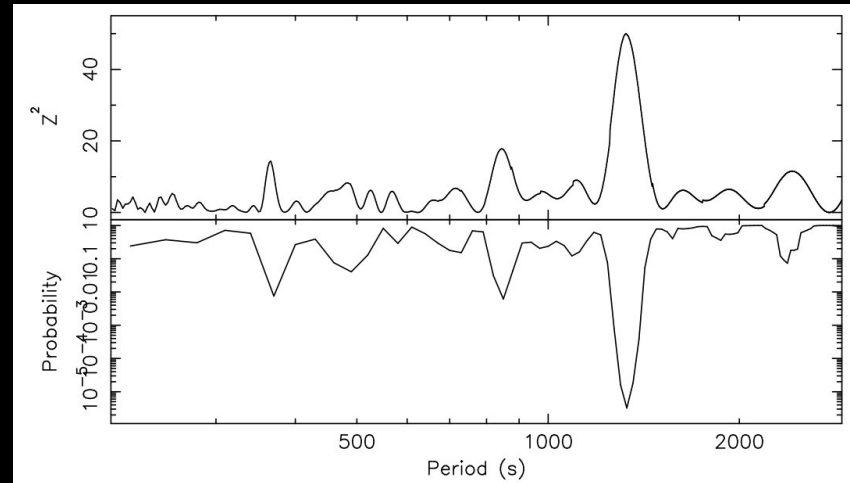
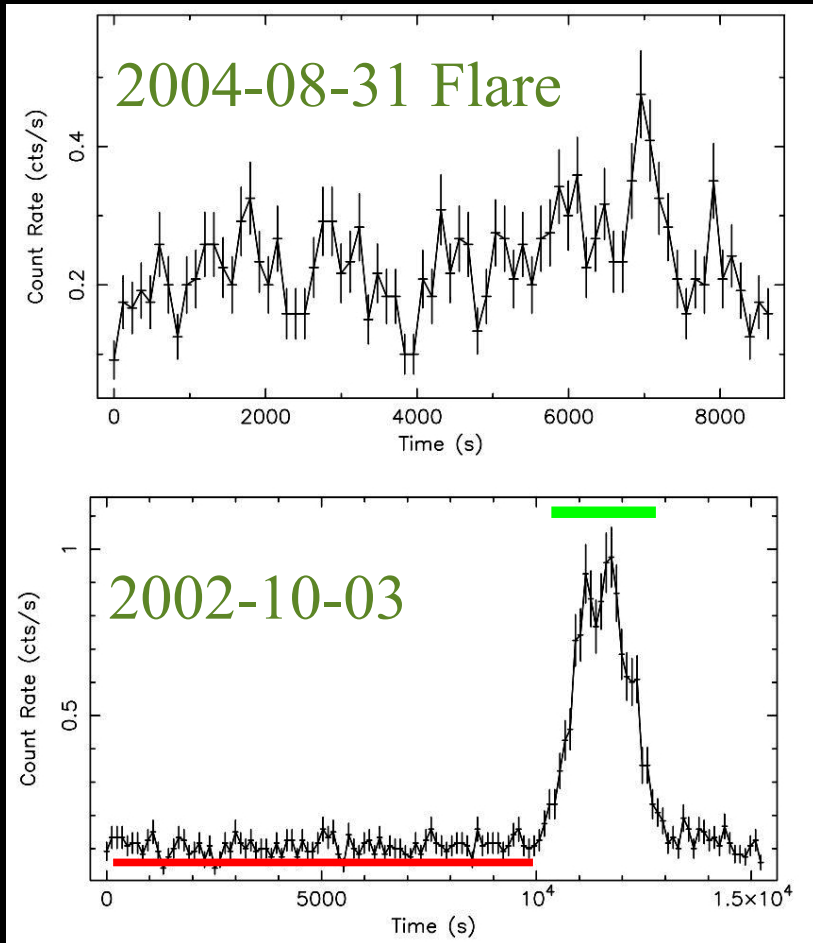
Novikov – Thorne (NT) (1973)



$$\eta = 1 - \dot{E} / \dot{M}$$
$$= 1 - \epsilon_{ISCO}$$

- Time-steady radiatively efficient (thin) disk model
- Annuli on equatorial circular orbits on Kerr
- Ang. mom. transport via visc. stress
- Dissipated energy promptly emitted vertically from disk (no reheating)
- Parameterized by accretion rate
- Page & Thorne (1974) :
 - M,E,L conservation laws closed by boundary condition at ISCO
 - Matter at ISCO quickly plunges into black hole
 - → Negligible luminosity beyond ISCO

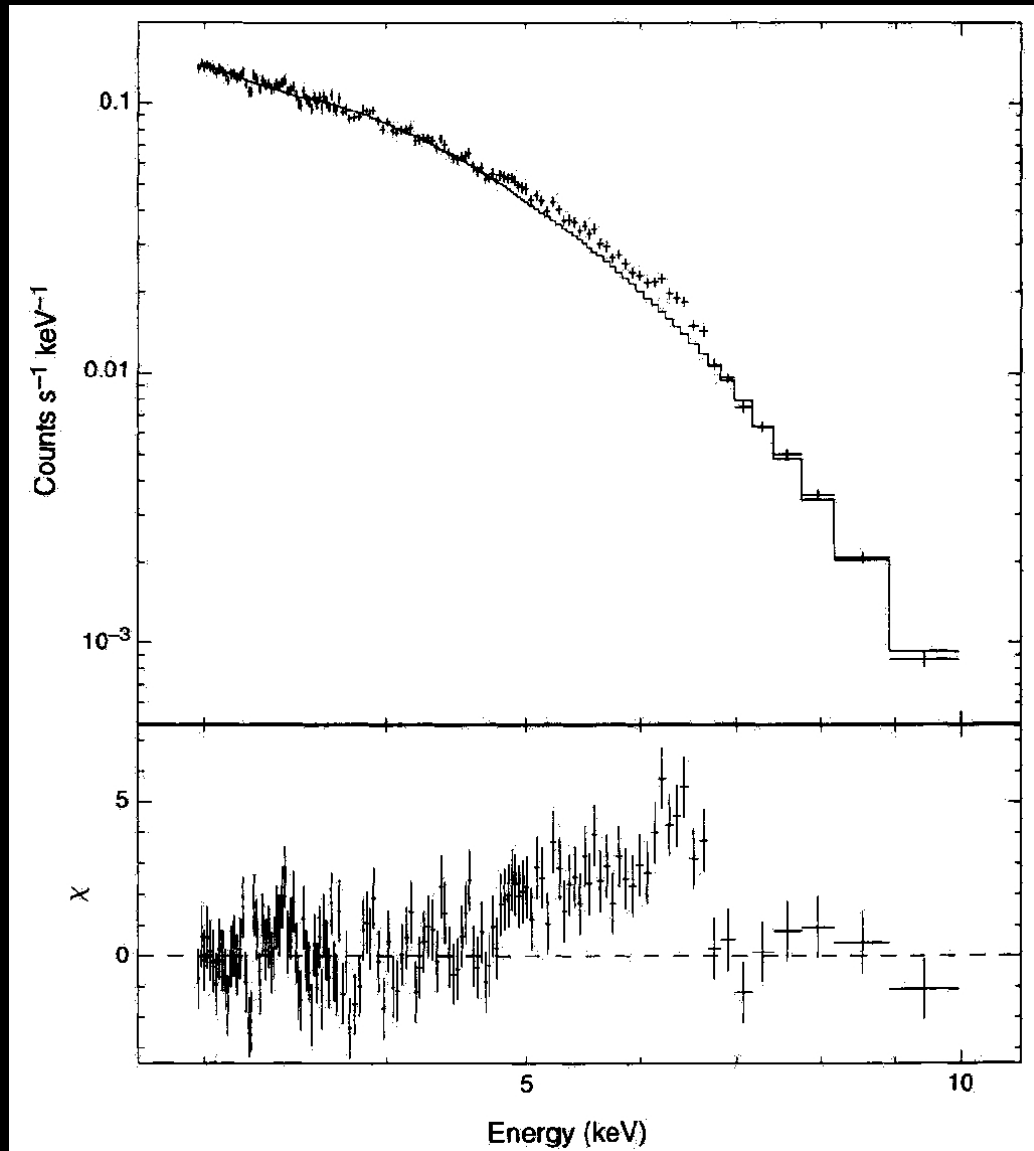
Sgr A*'s Spin



Belanger et al. 2006

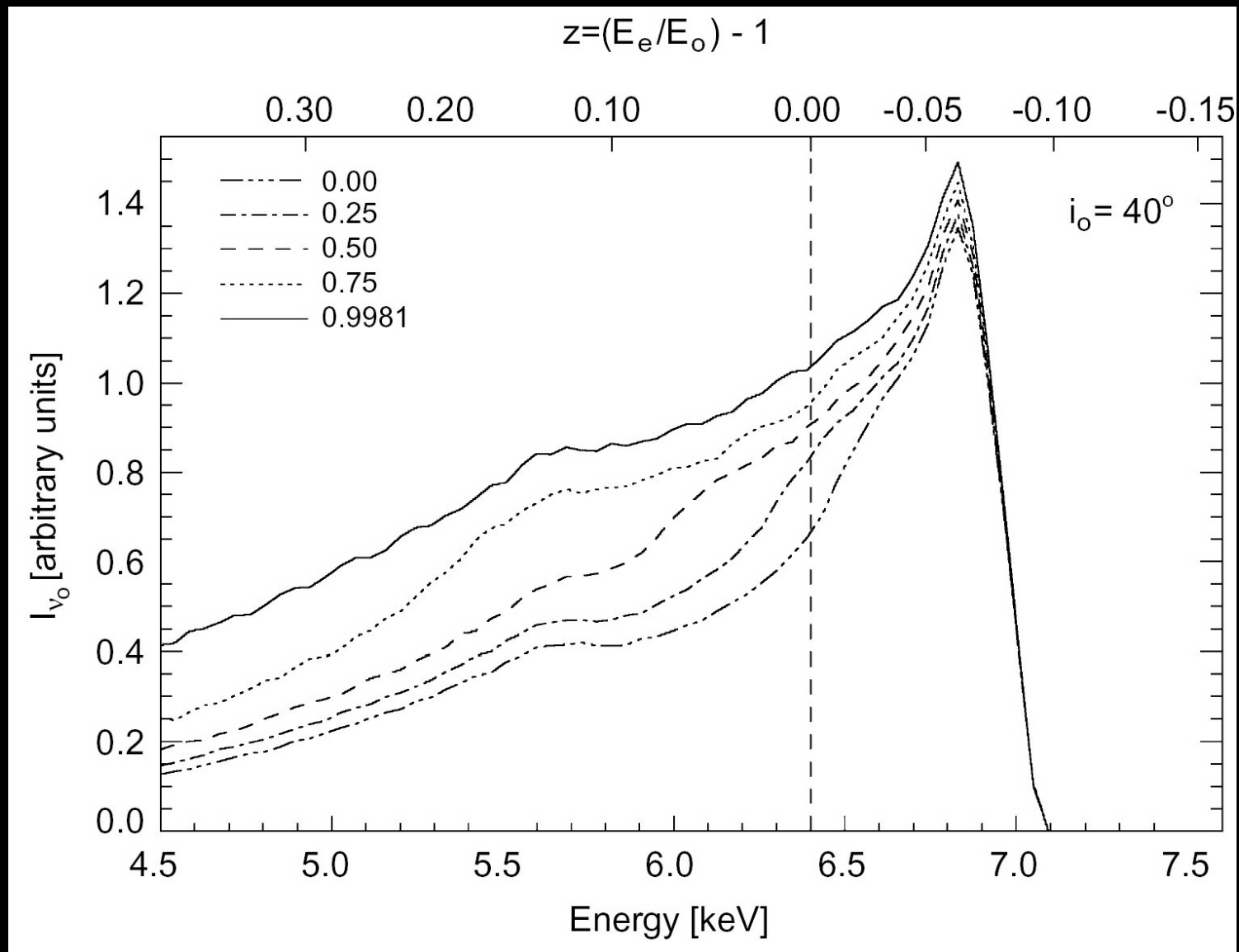
- Monte Carlo generated events sequences
- 22min periodicity (X-ray) --> $a > 0.22$
- 1 in 3 million chance of being random

Relativistic Iron-Lines



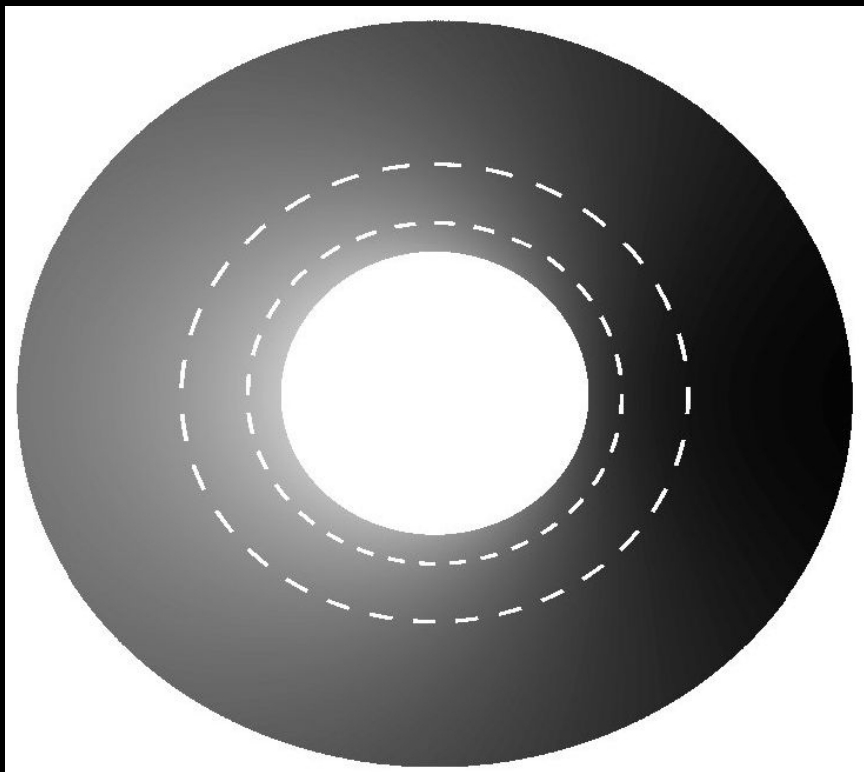
Tanaka et al. (1995)
MCG 6-30-15

Relativistic Iron-Lines



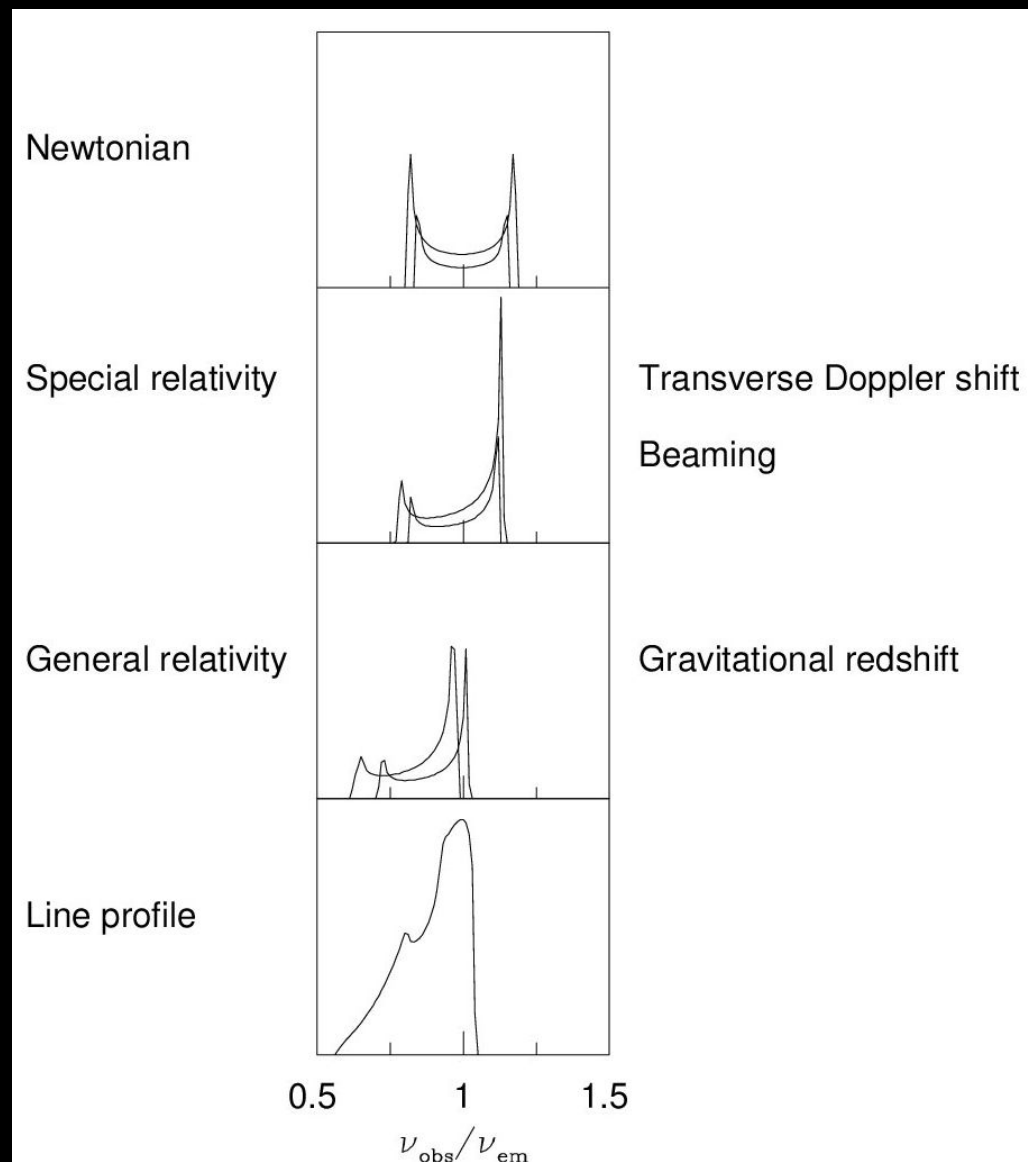
Reynolds & Nowak (2003)

Relativistic Iron-Lines



Fabian et al. (2000)

$$L = A(a, \theta) T^4$$

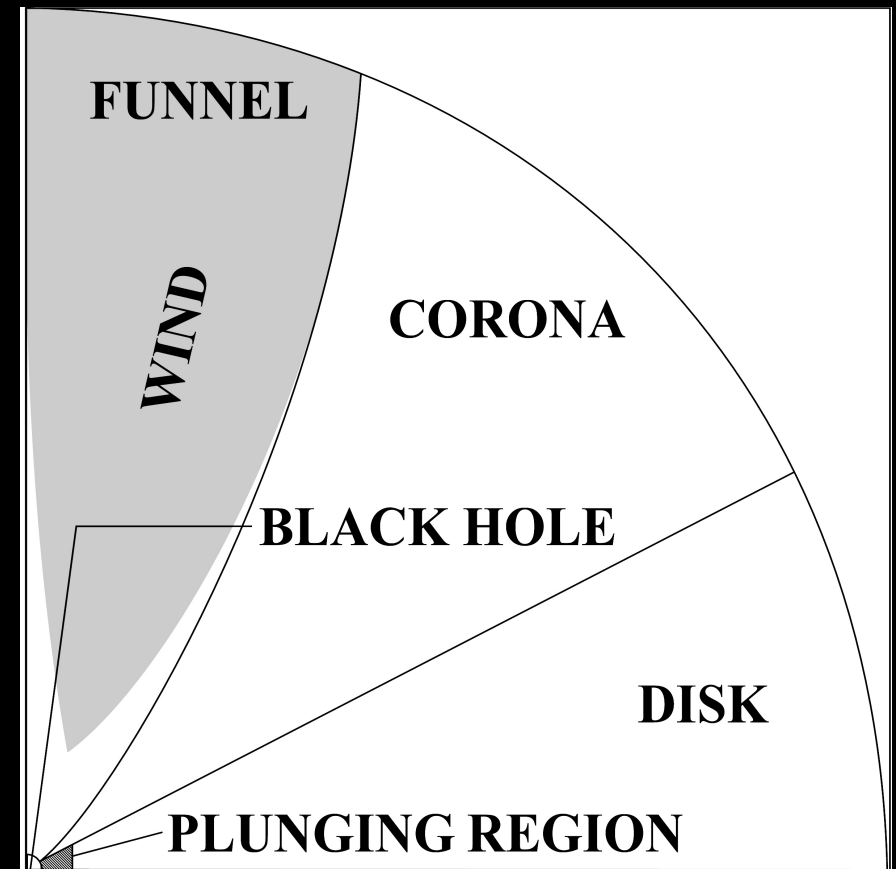
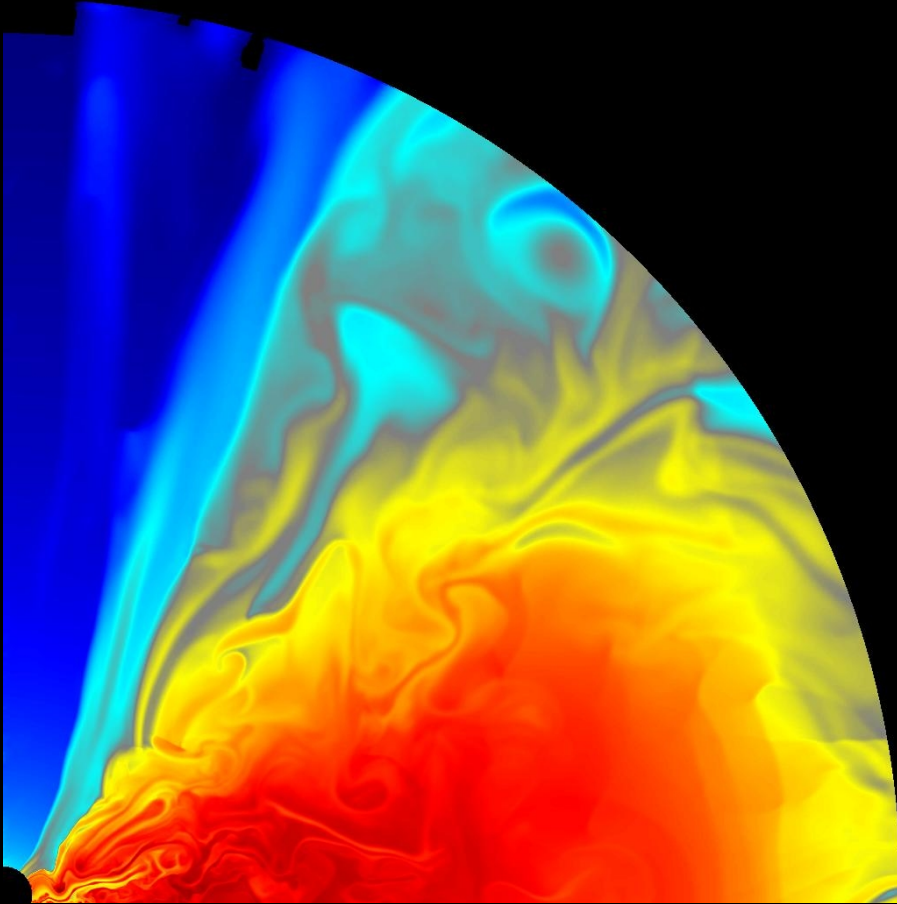


Continuity at ISCO

- Krolik (1999)
 - B-field dynamically significant $r < r_{\text{ms}}$
- Gammie's Inflow model (1999)
 - Matched interior model to thin disk $\rightarrow \eta > 1$ possible
- Agol & Krolik (2000)
 - Parameterize ISCO B.C. with η
 - η reduced by increased probability of photon capture

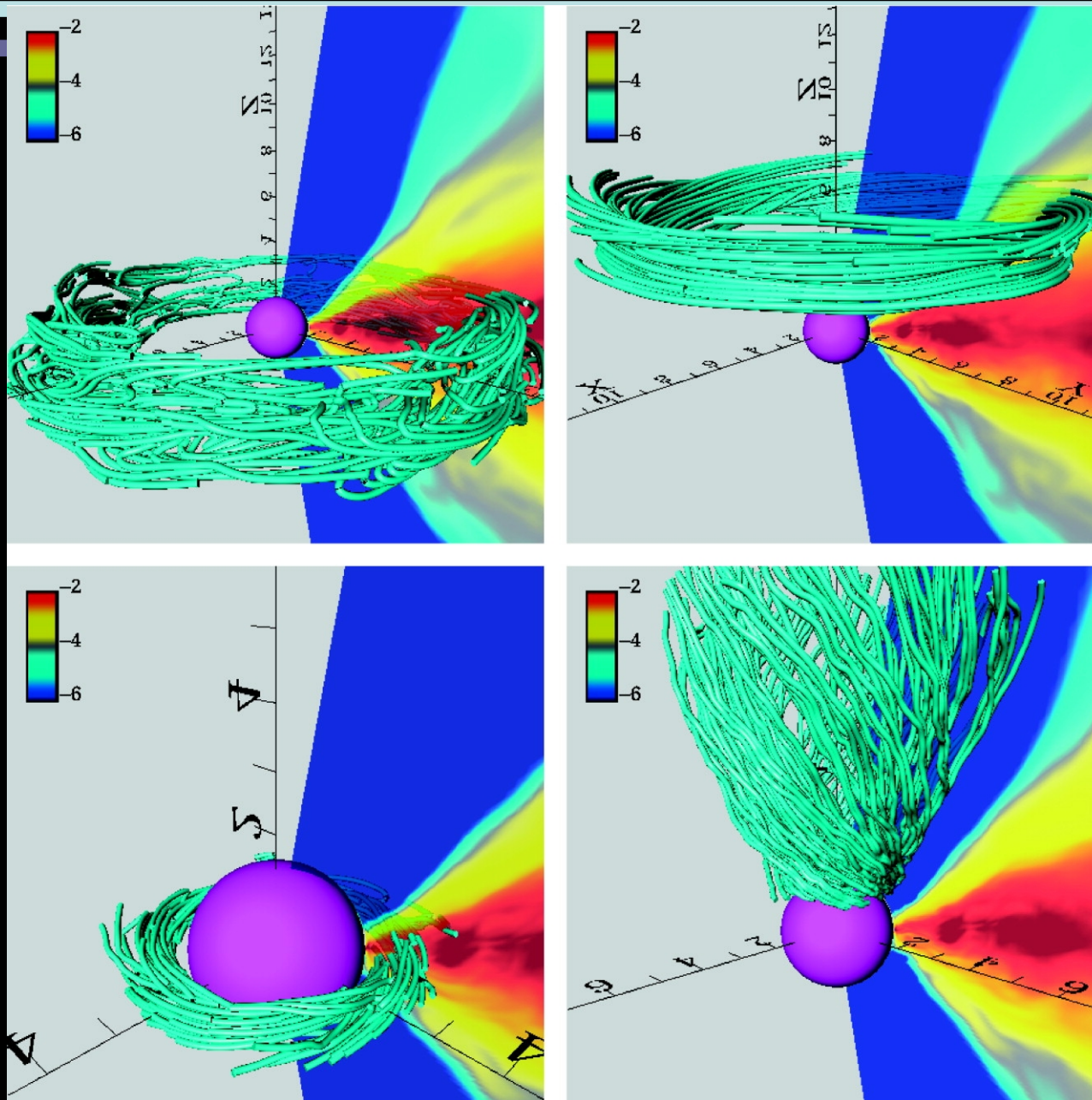
$\rightarrow$ Need dynamical models!!!

Disk Morphology



McKinney & Gammie (2004)
Hawley, De Villiers, Krolik, Hirose 2003+

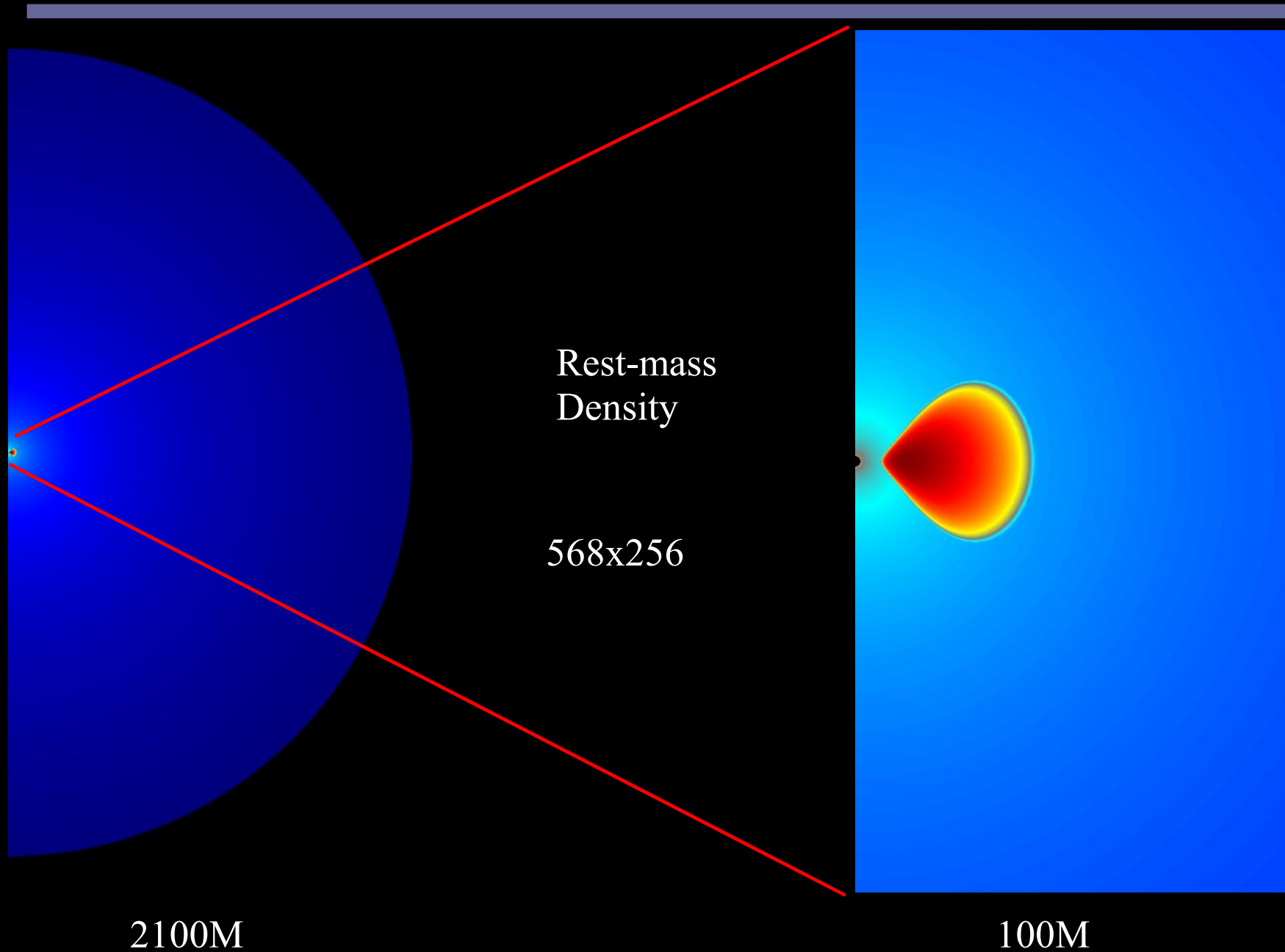
Magnetic Field Structure



Hirose et al.
(2004)

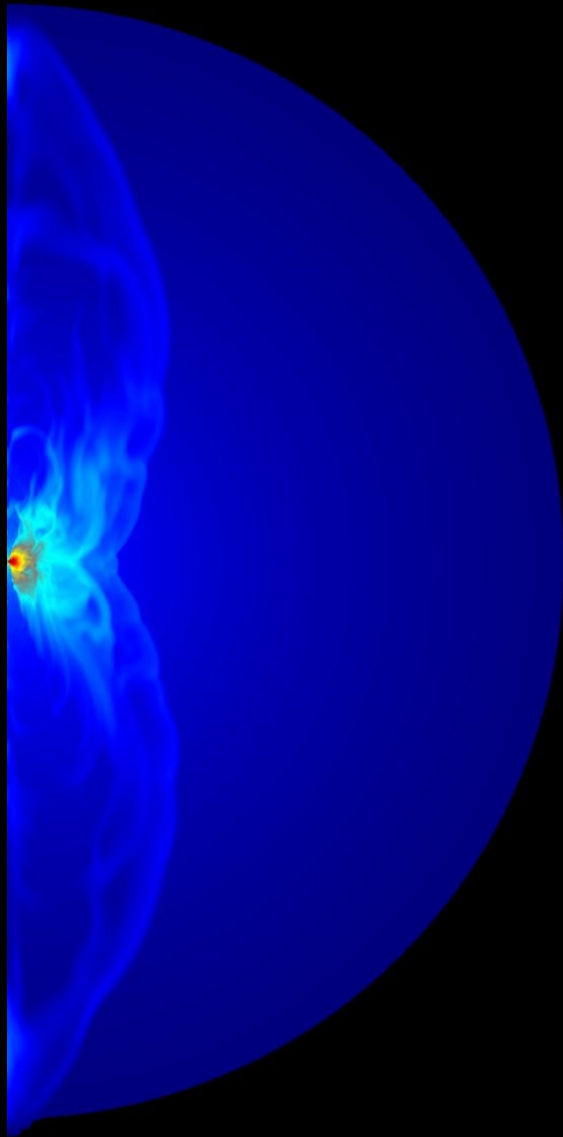
Outflows

SCN, Leung, Gammie, Book (2007)



Outflows

SCN, Leung, Gammie, Book (2007)

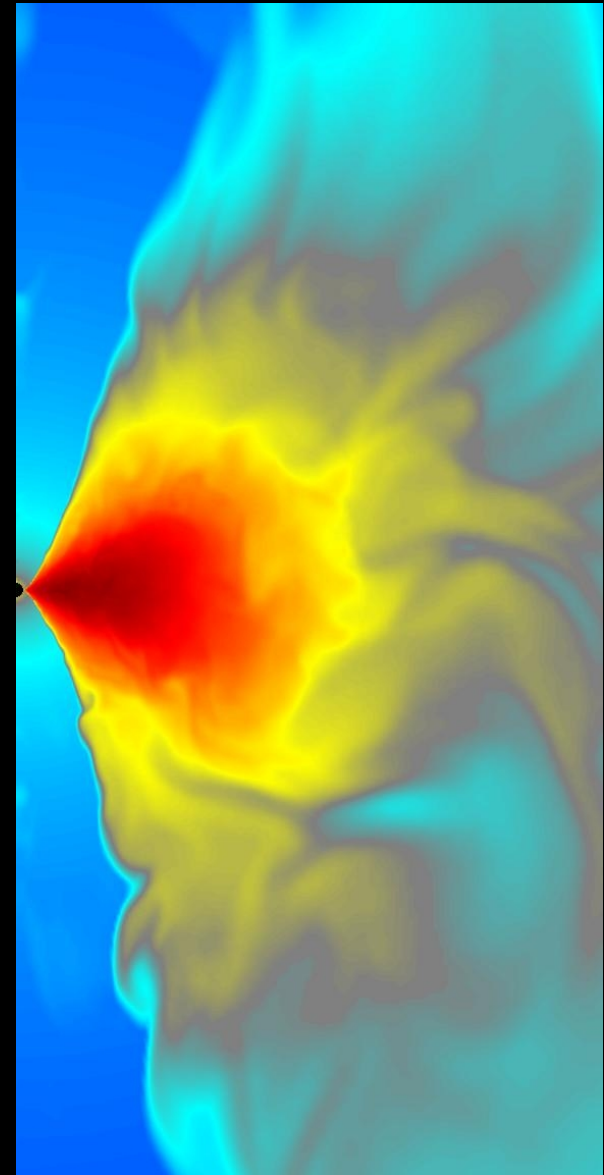


2100M

Rest-mass
Density

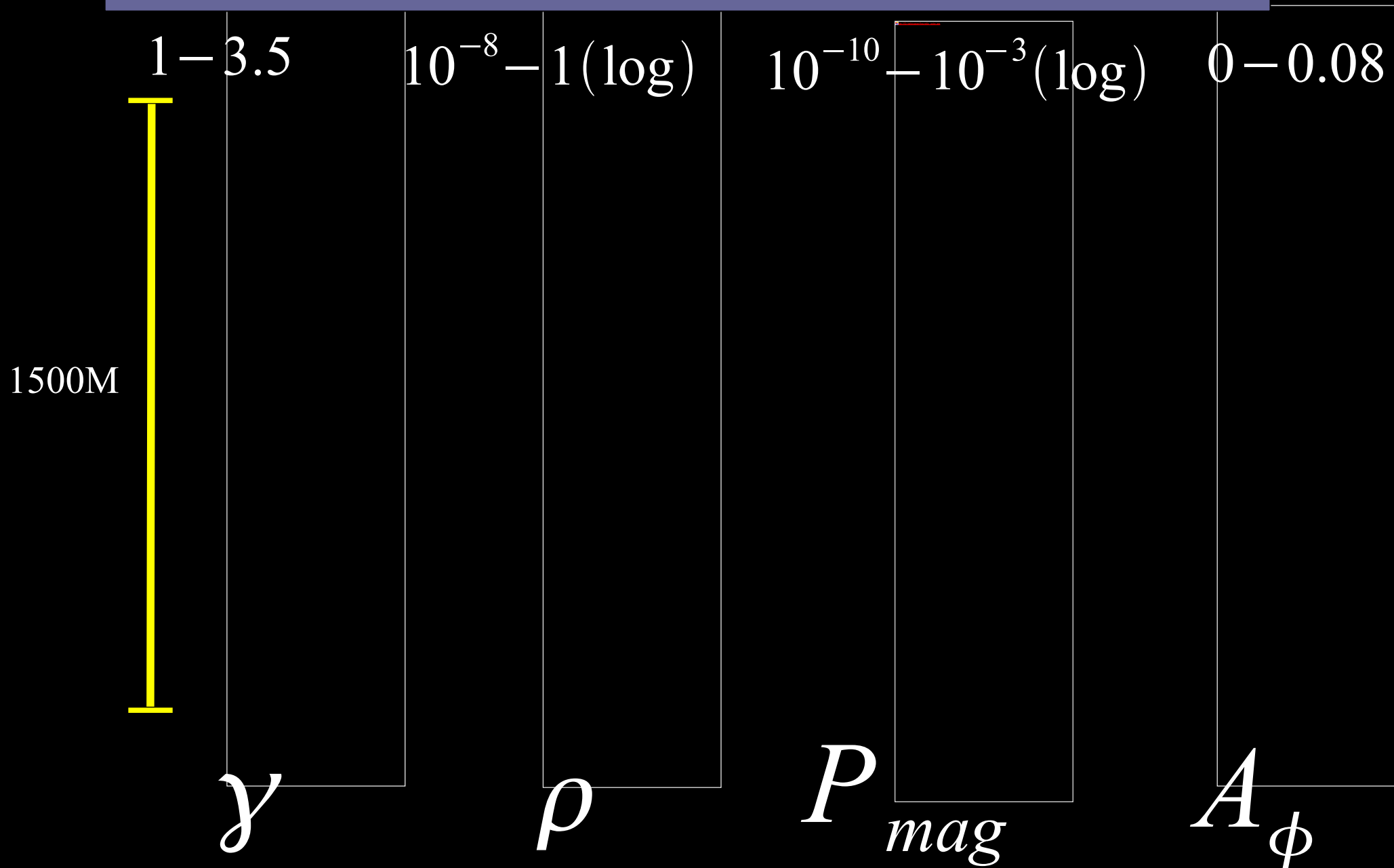
568x256

t=2900M



100M

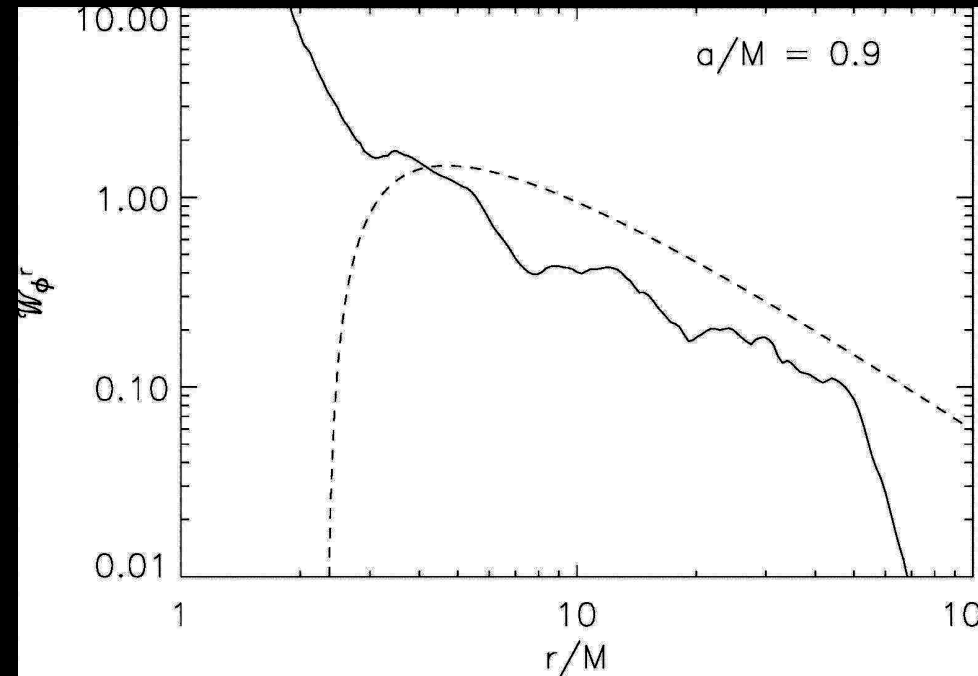
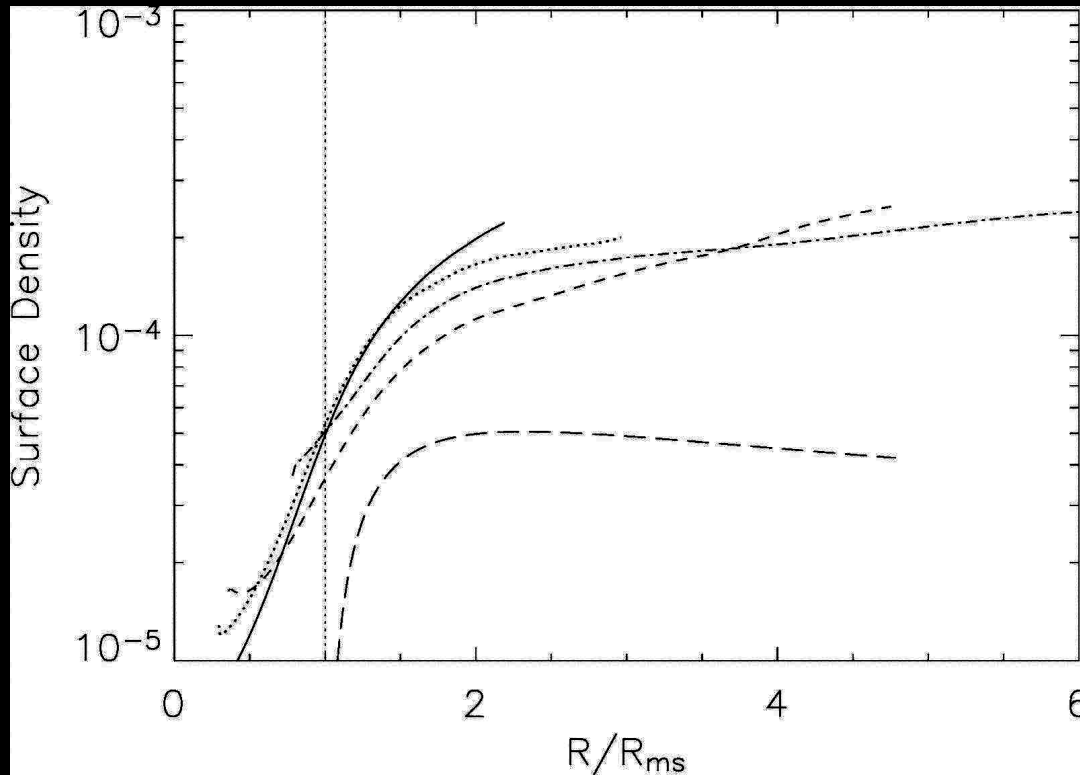
Disk Outflows



$N=568 \times 256$

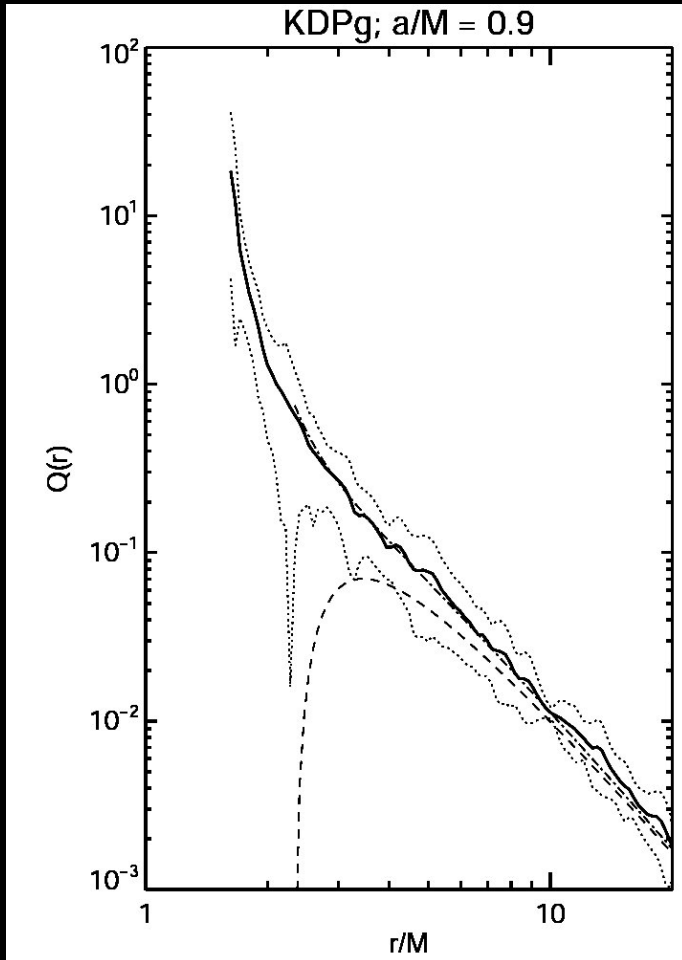
SCN, Leung, Gammie, Book (2007)

Inner Disk Structure



Krolik et al. (2005)

Inner Radiation Edge



- Beckwith, Hawley & Krolik (2008)
- Models dissipation stress as EM stress
- Measured effect from capture losses from matter near the horizon;
- Used (non-conserv.) int. energy code (**dVH**) assuming adiabatic flow
 - Fails to completely capture heat from shocks and reconnection events
 - Need a conservative code with explicit cooling

$$S^{\mu\nu} u_{\nu;\mu} = Q^{\theta}_{;\theta}$$

$$S^{\mu\nu} = T^{\mu\nu}_{EM}$$

HARM3D

- HARM2D : Gammie et al. (2003), Noble et al. (2006)
- Flux-conservative (E,L,M conserved to round-off error)
- LF-like Kurganov-Tadmor flux, or HLL
- Piecewise Linear slope-limiters
- Covariant --- code written independent of geometry
 - (use non-uniform spherical Kerr-Schild coordinates)

New Features:

- Now in 3D!
- Piecewise Parabolic Limiters (accommodate smaller floors)
- Piecewise Parabolic reconstruction of EMFs (Constrained Transport)
- $P > 0$ maintained by solving $\left(\frac{P}{\rho^{\Gamma-1}} u^a \right)_{;a} = 0$ when $100 P < b^2$
Balsara & Spicer (1999)

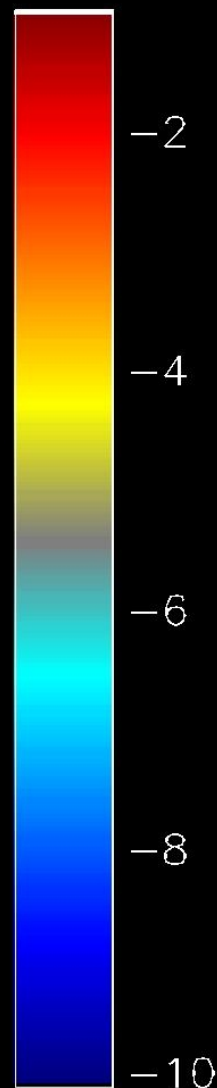
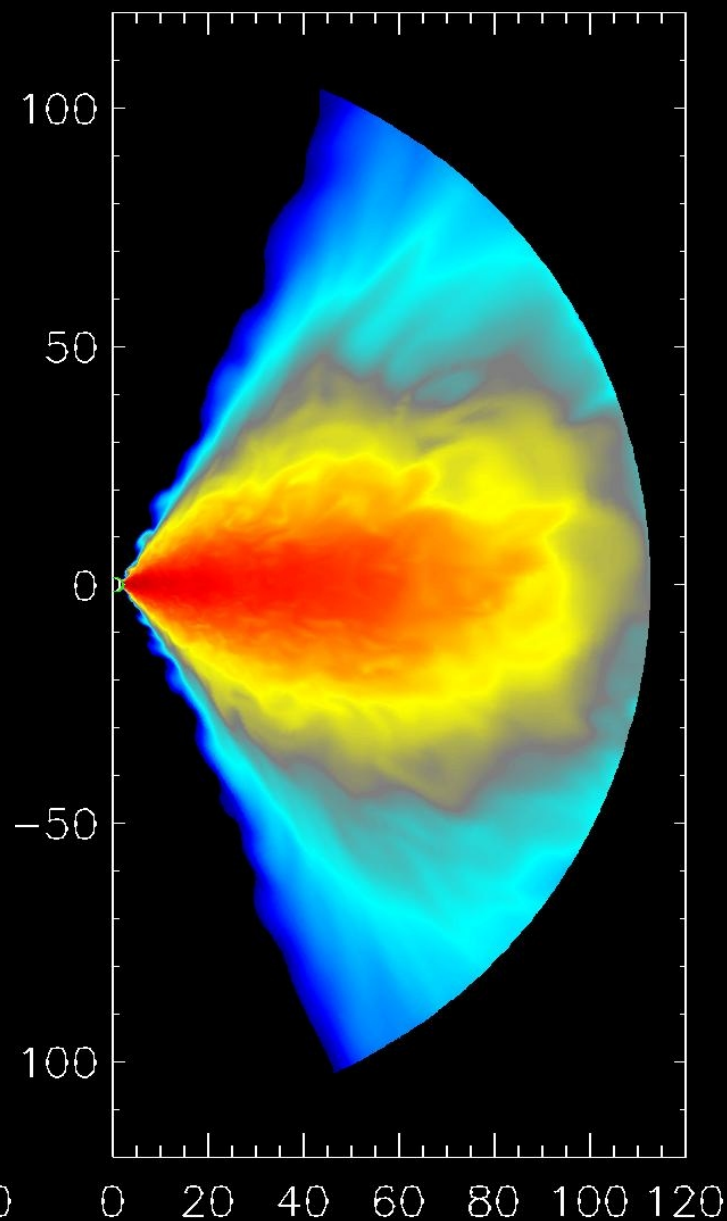
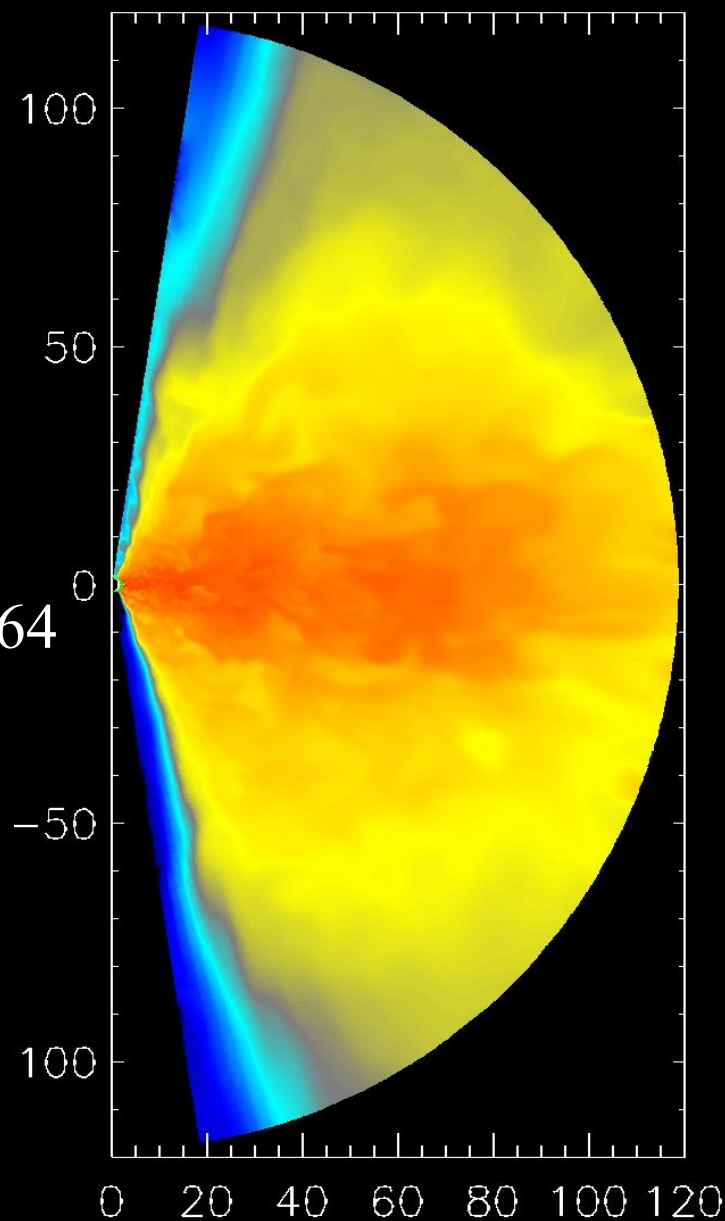
HARM3D vs. dVH

$\log(\rho)$

$t=10000.$

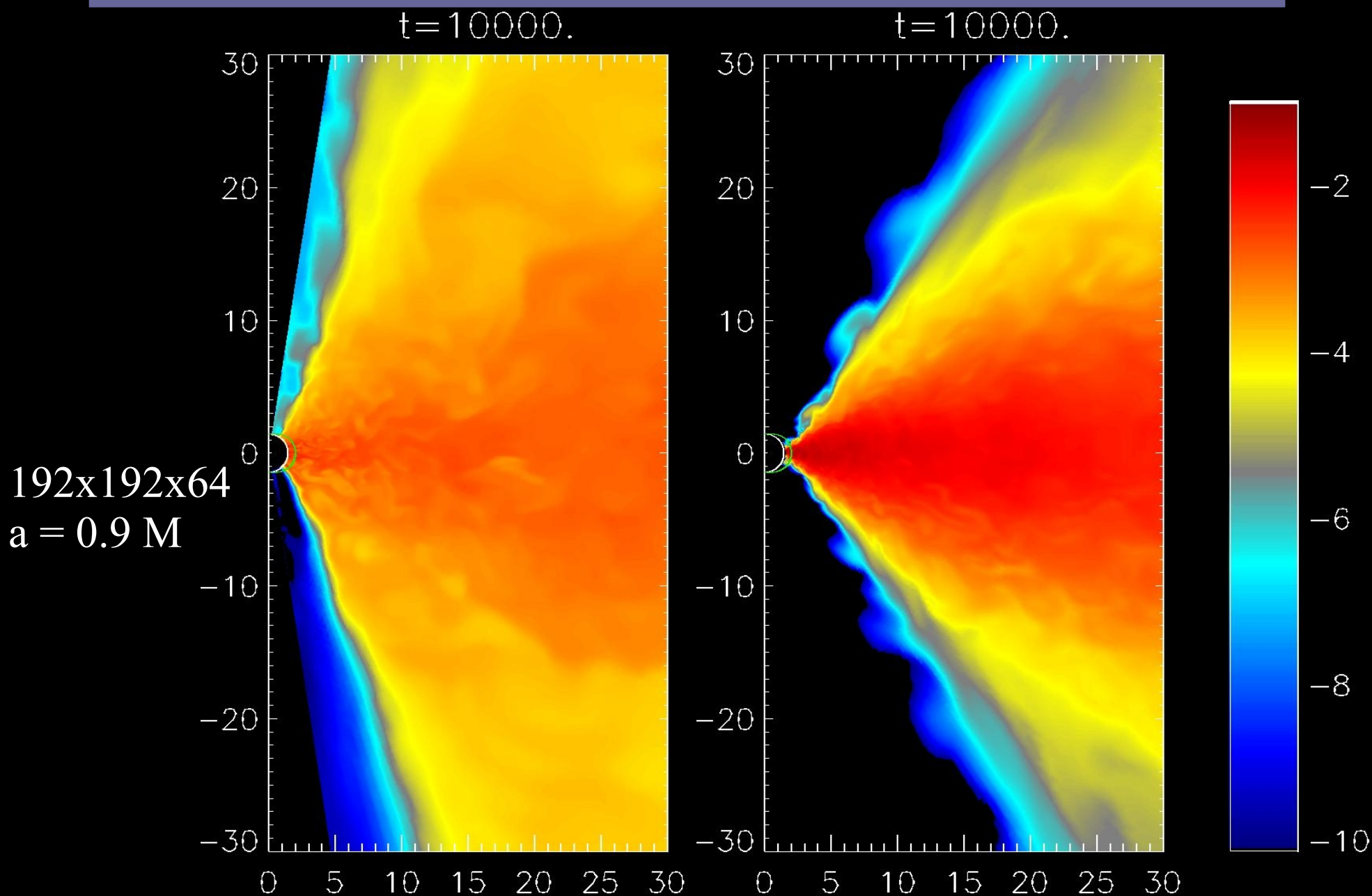
$t=10000.$

192x192x64
 $a = 0.9 M$



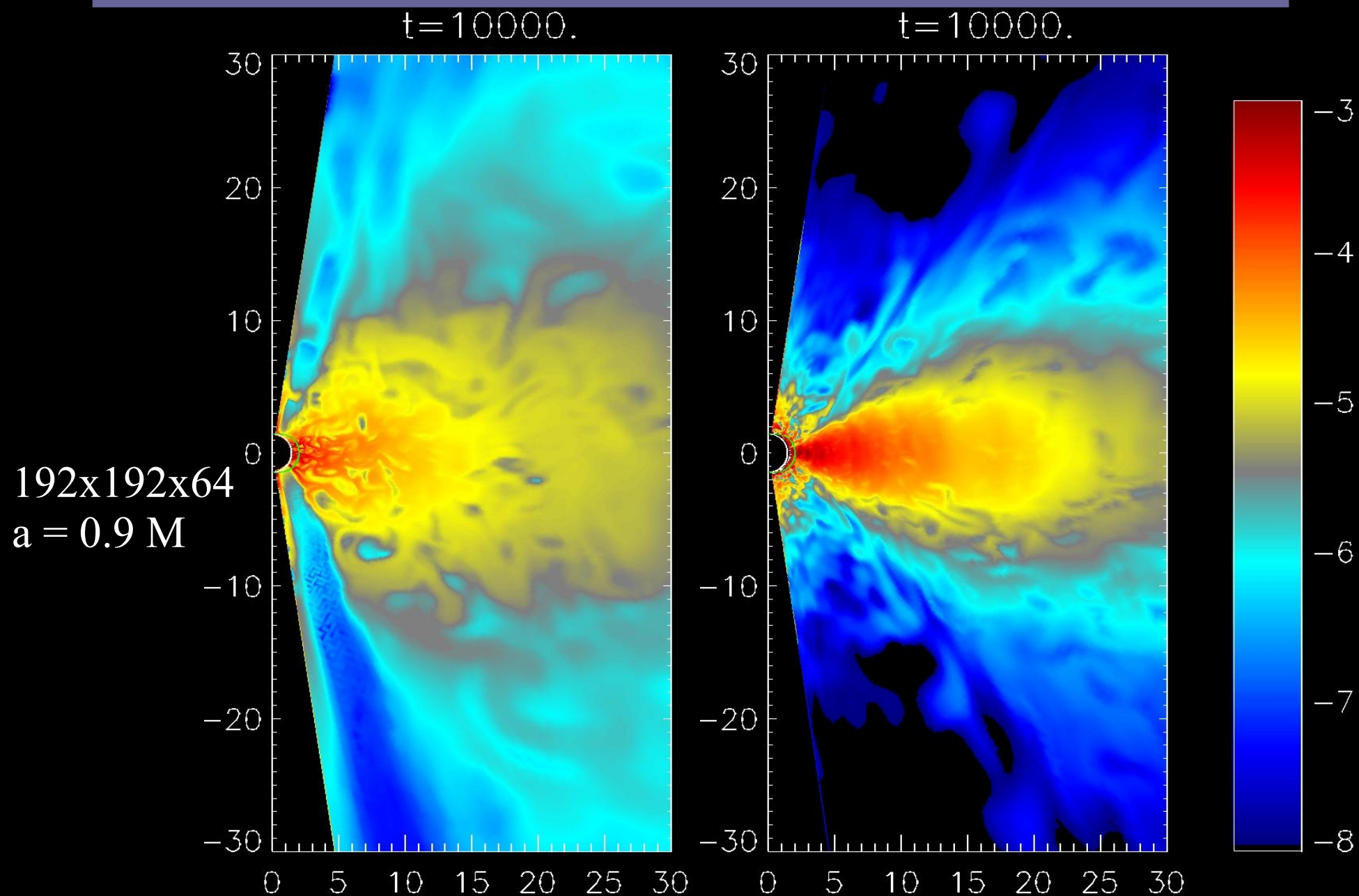
HARM3D vs. dVH

$\log(\rho)$



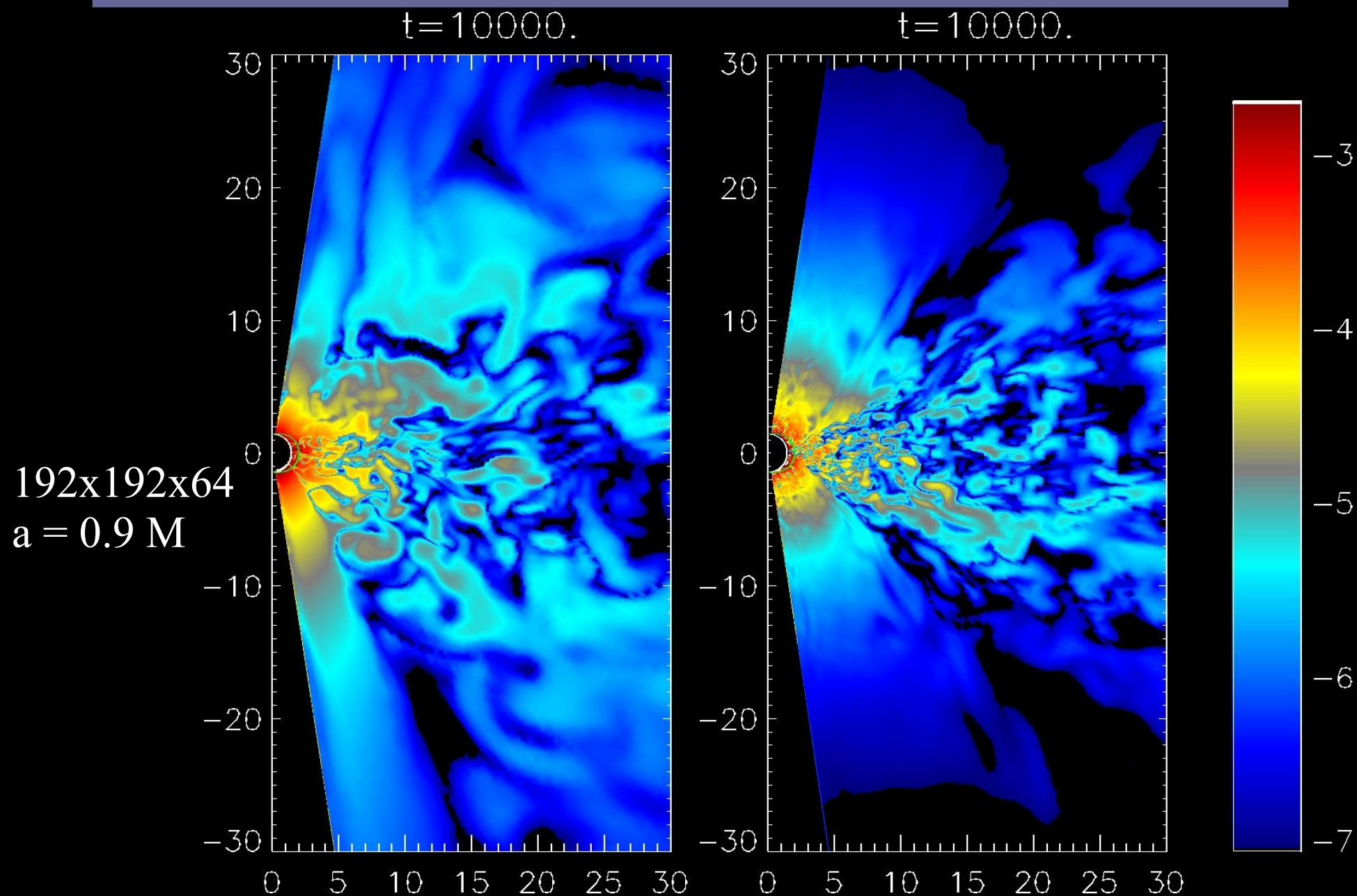
HARM3D vs. dVH

$\log(P)$



HARM3D vs. dVH

$\log(P_{mag})$



Cooling Function

- Optically-thin radiation: $T^\mu_{\nu;\mu} = -F_\nu$
- Isotropic emission: $F_\nu = f_c u_\nu$
- Cool only when fluid's temperature too high: $f_c = s \Omega u (\Delta - 1 + |\Delta - 1|)^q$

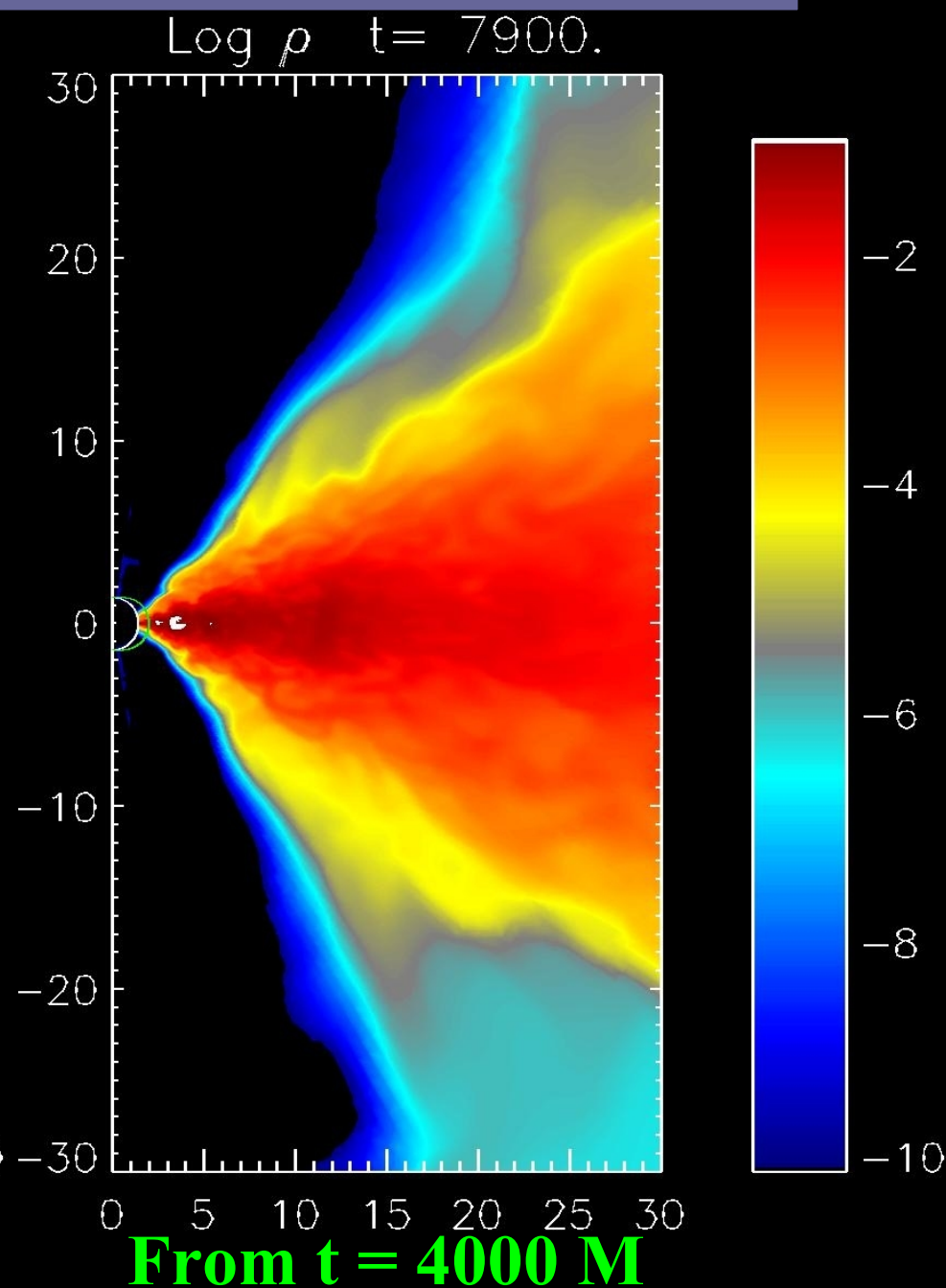
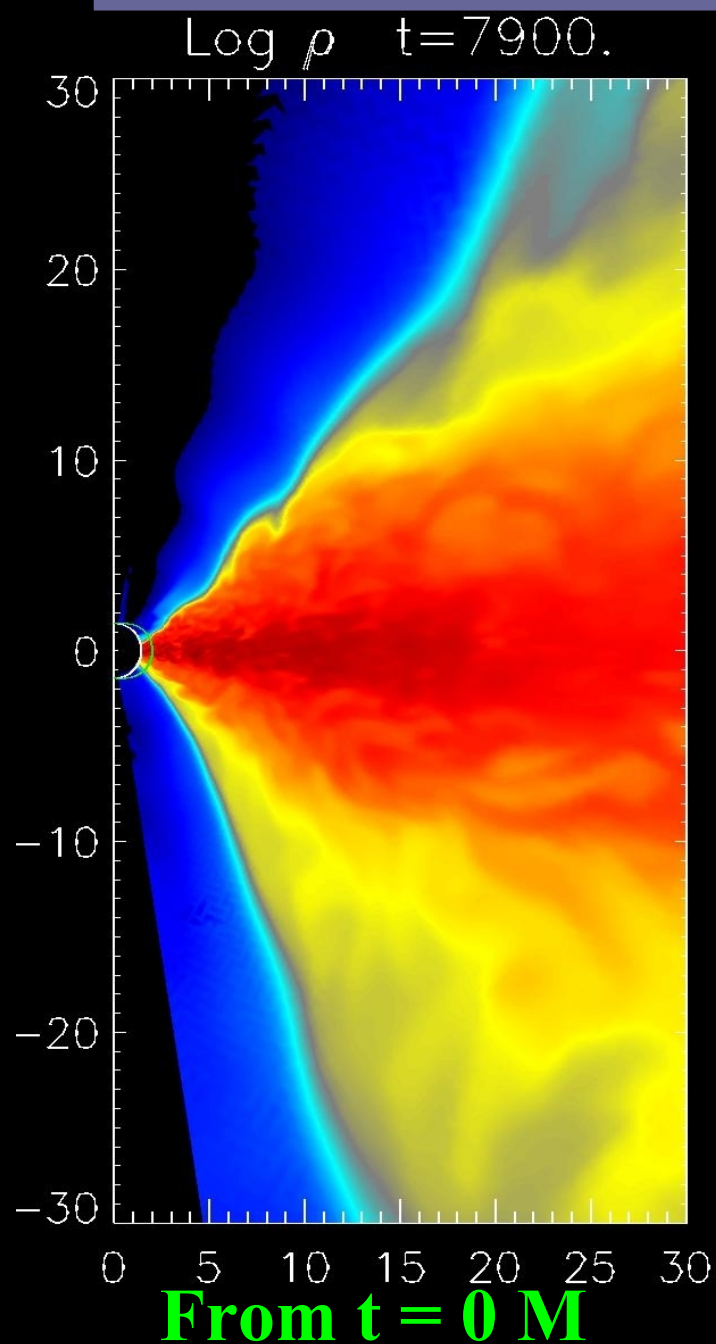
$$\Delta = \frac{u}{\rho T}$$

$$T(r) = \left(\frac{H}{R} r \Omega \right)^2$$

- $\Omega(r < r_{isco})$ found assuming E & L are conserved on plunge from ISCO

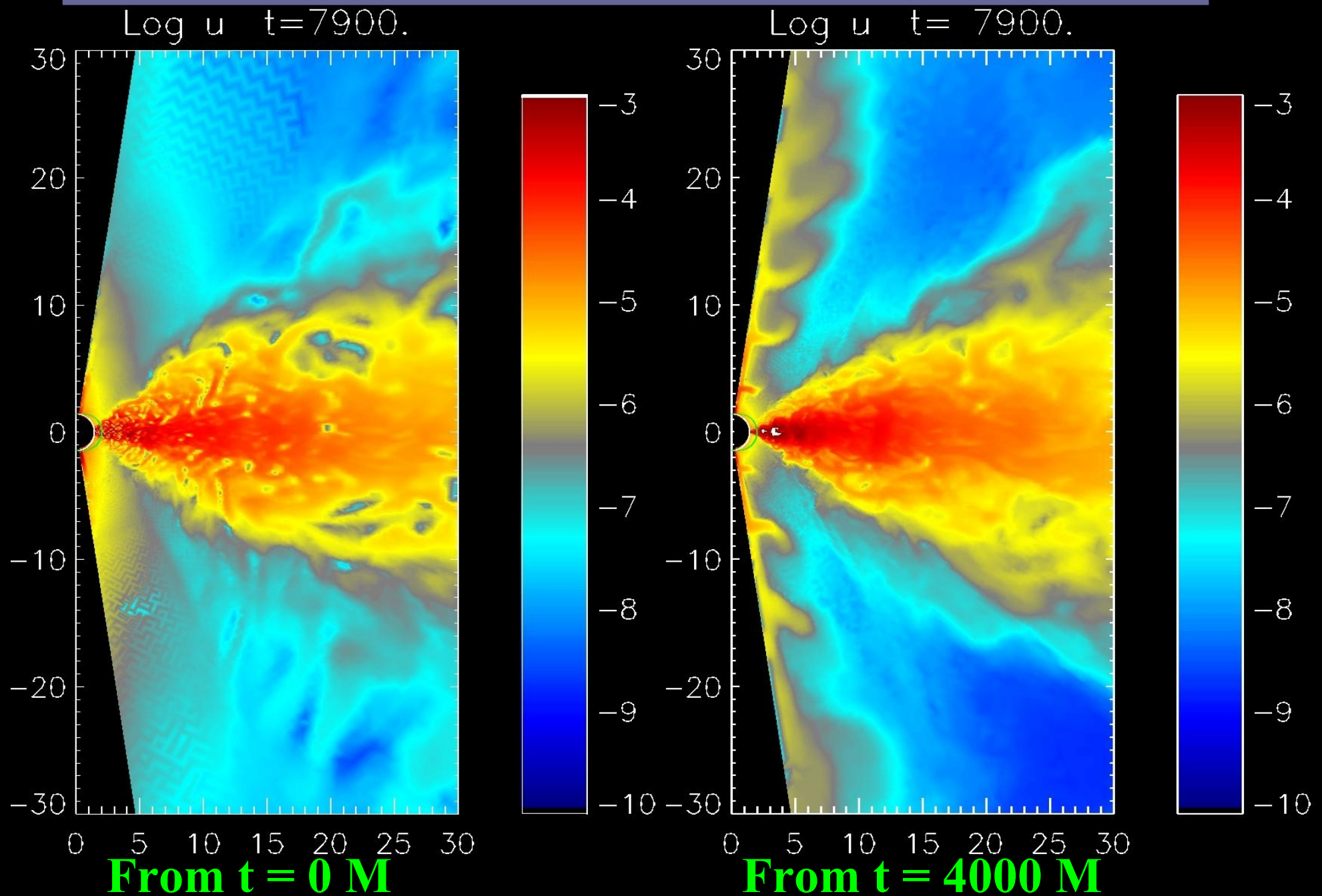
Cooled #1 vs. Cooled #2

$\log(\rho)$



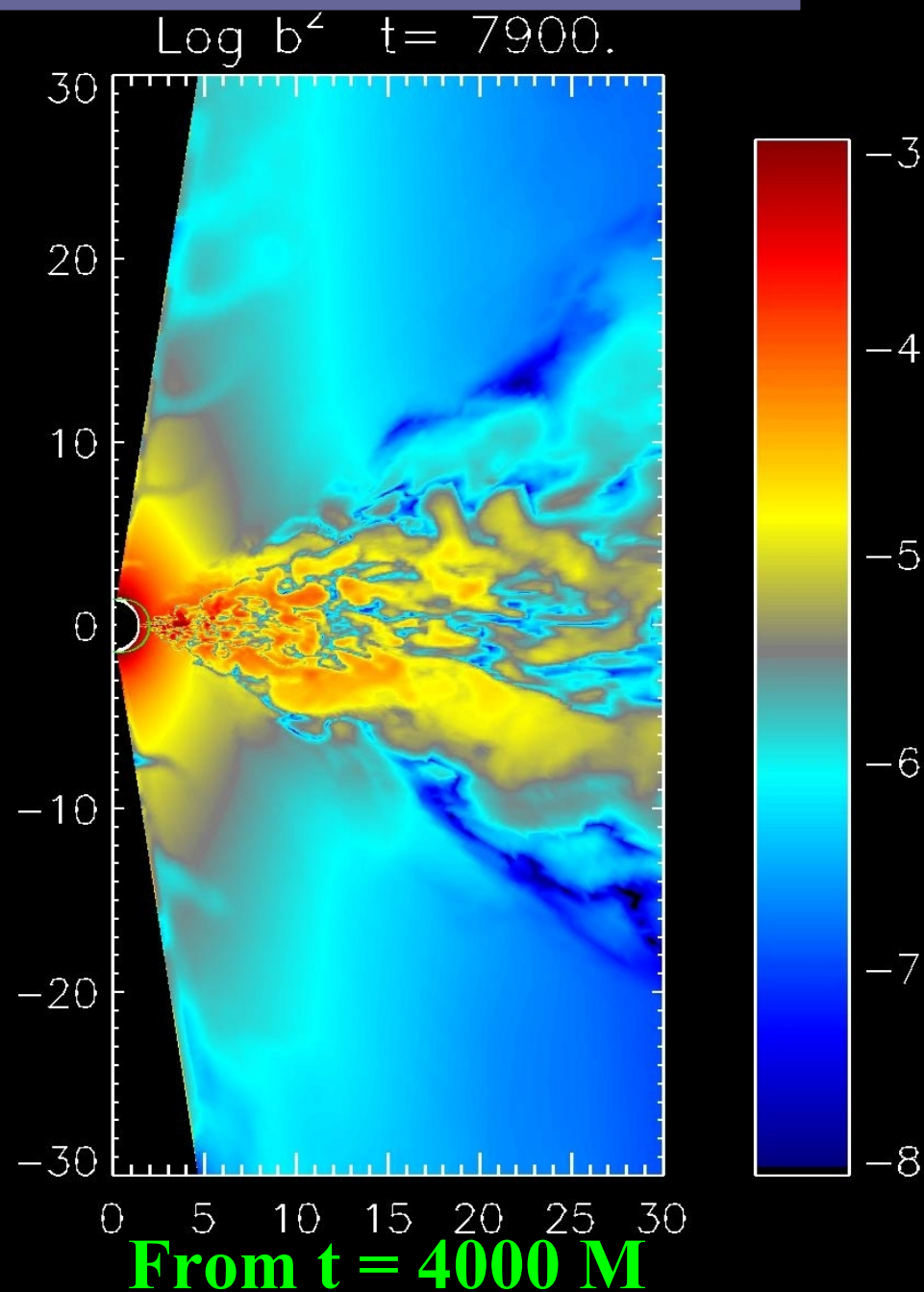
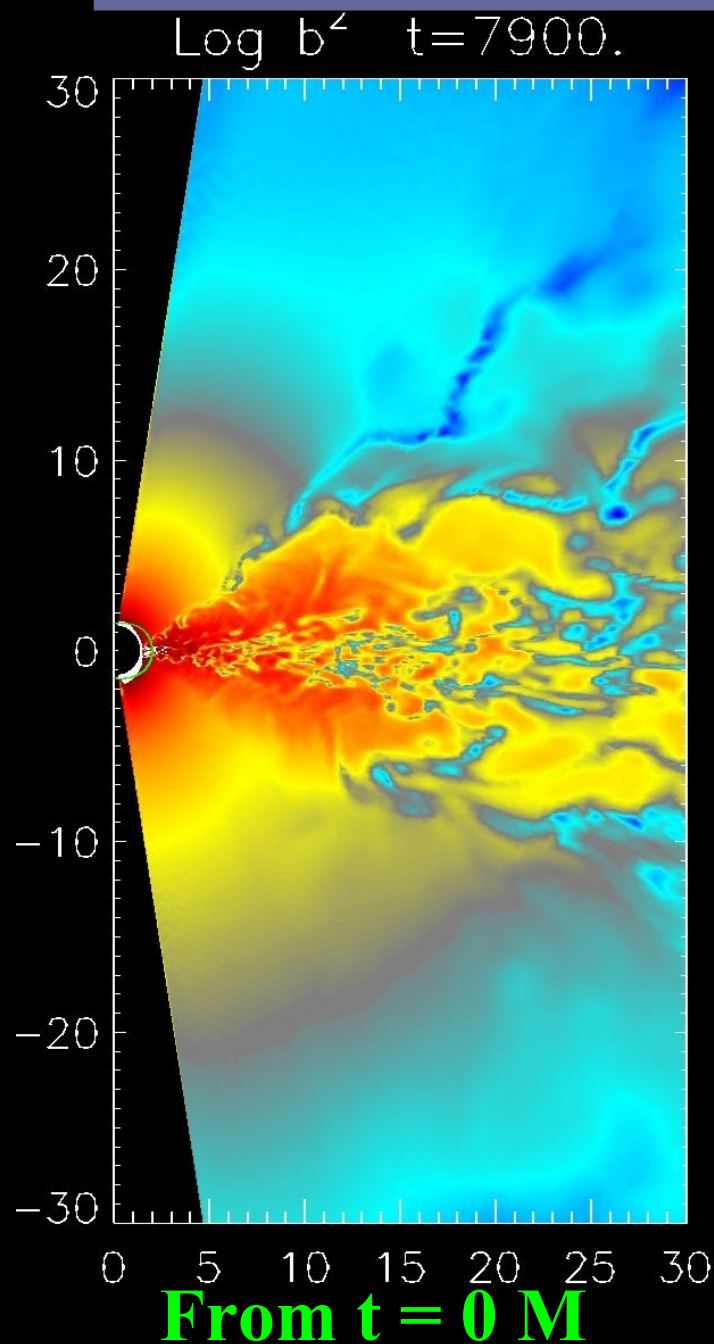
Cooled #1 vs. Cooled #2

$\log(P)$



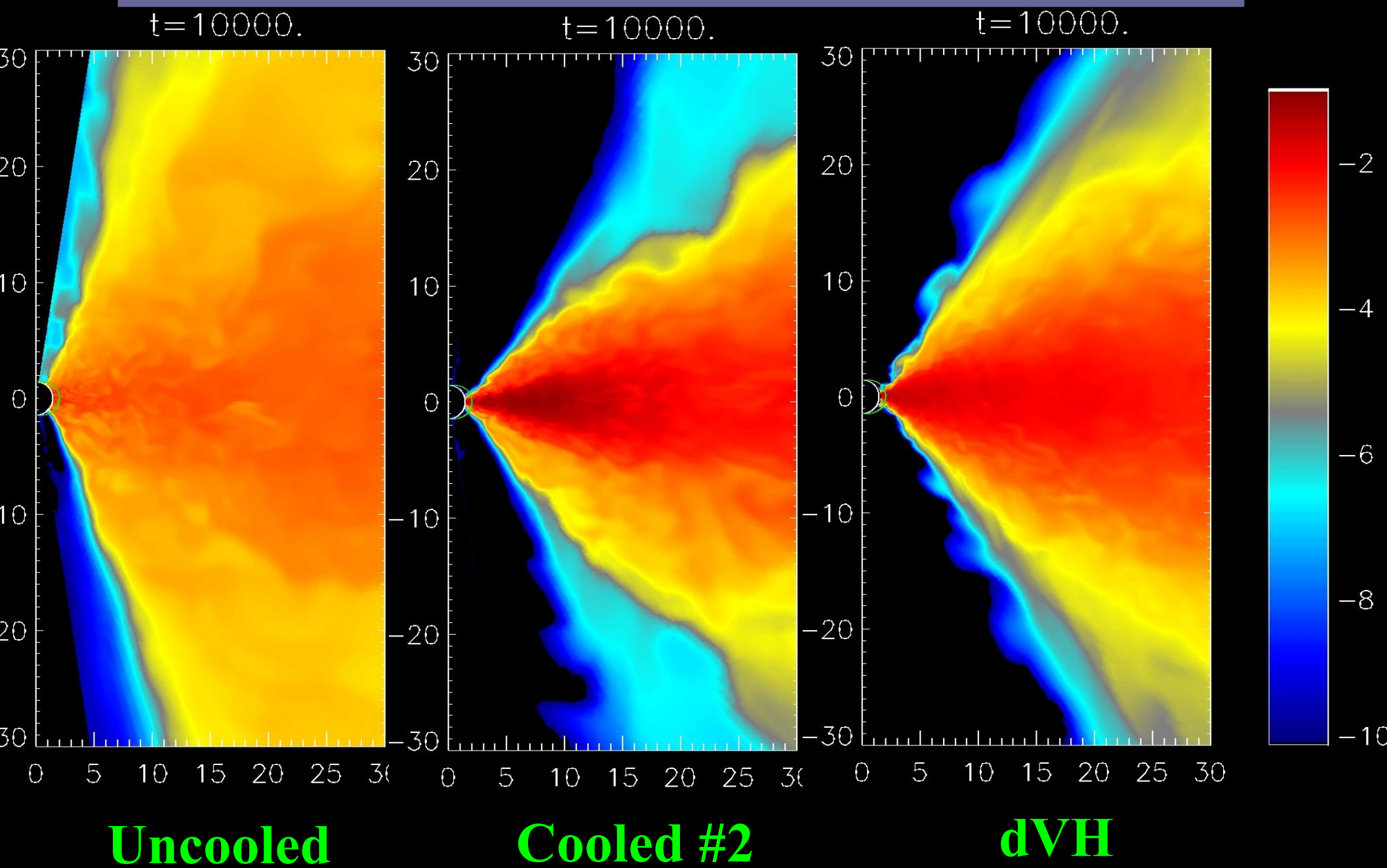
Cooled #1 vs. Cooled #2

$\log(P_{mag})$



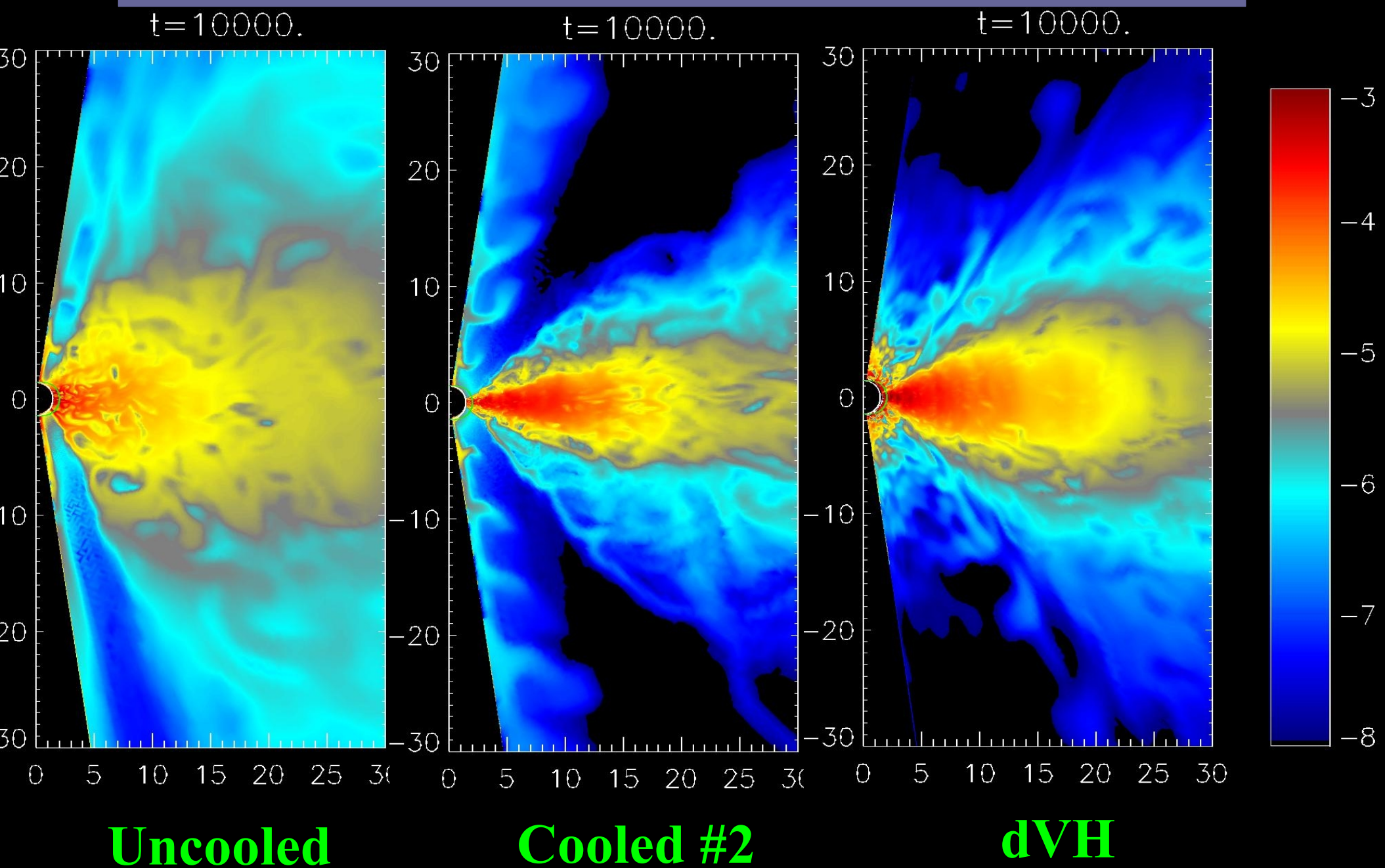
HARM3D vs. dVH

$\log(\rho)$



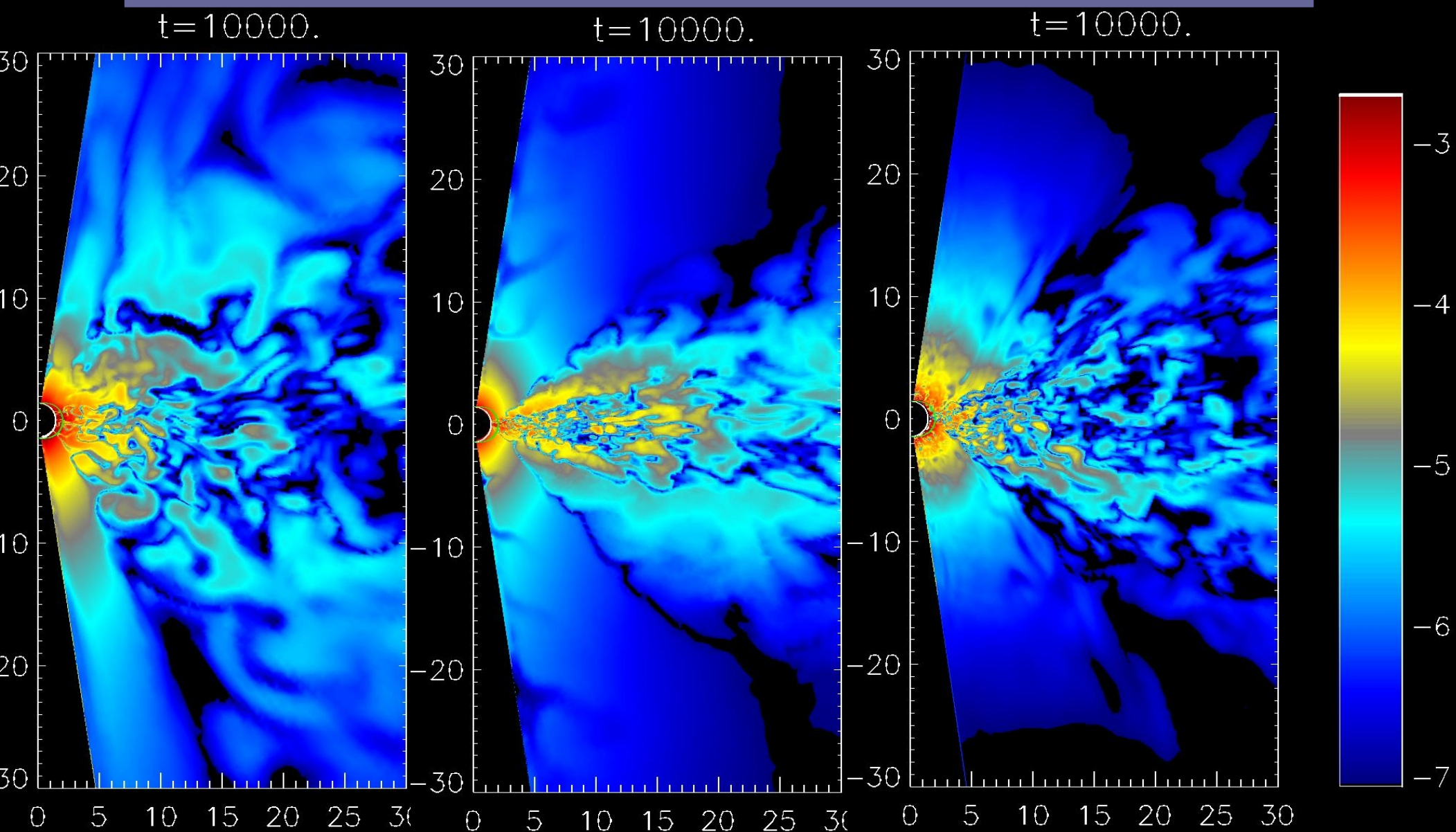
HARM3D vs. dVH

$\log(P)$



HARM3D vs. dVH

$\log(P_{mag})$



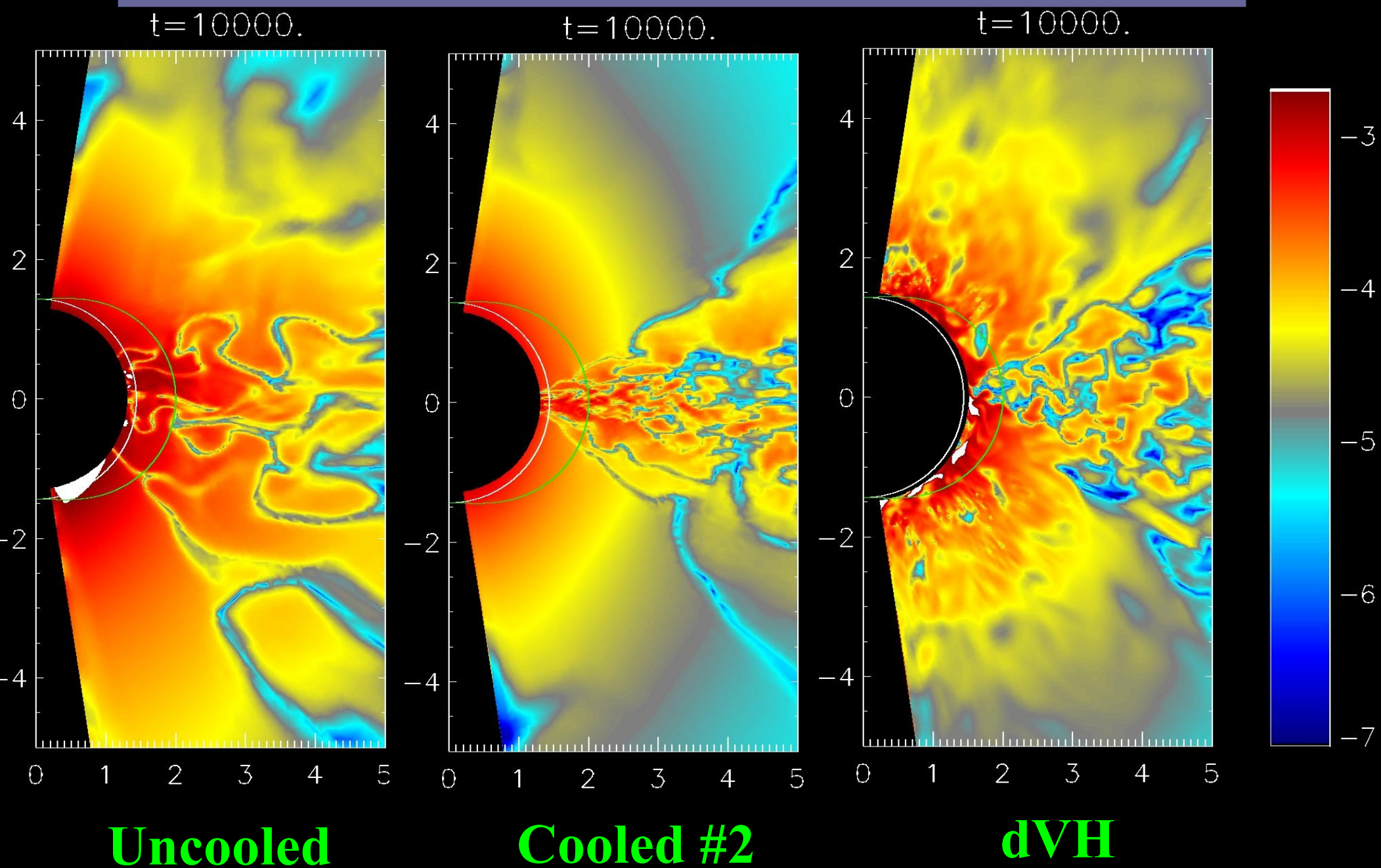
Uncooled

Cooled #2

dVH

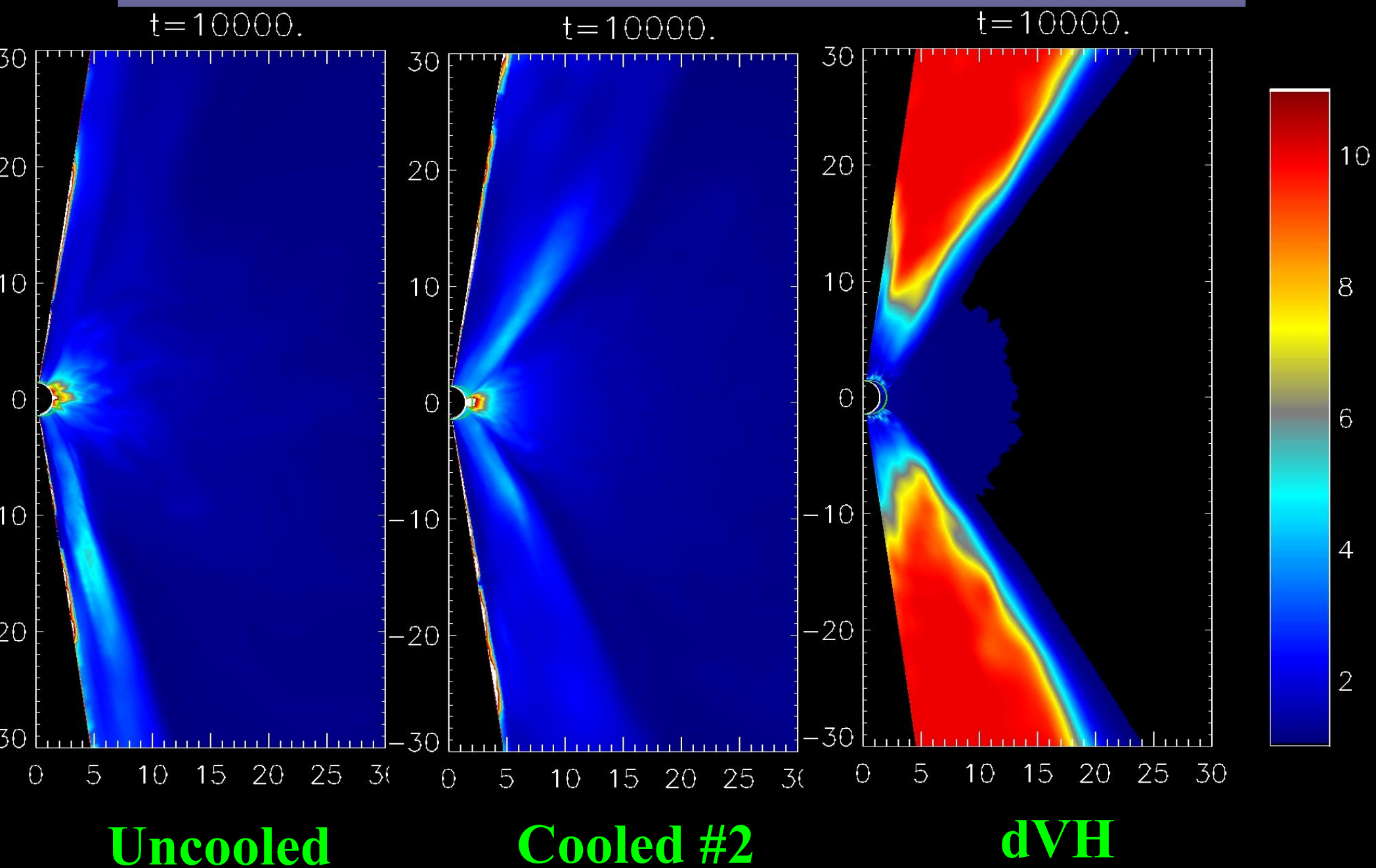
HARM3D vs. dVH

$\log(P_{mag})$



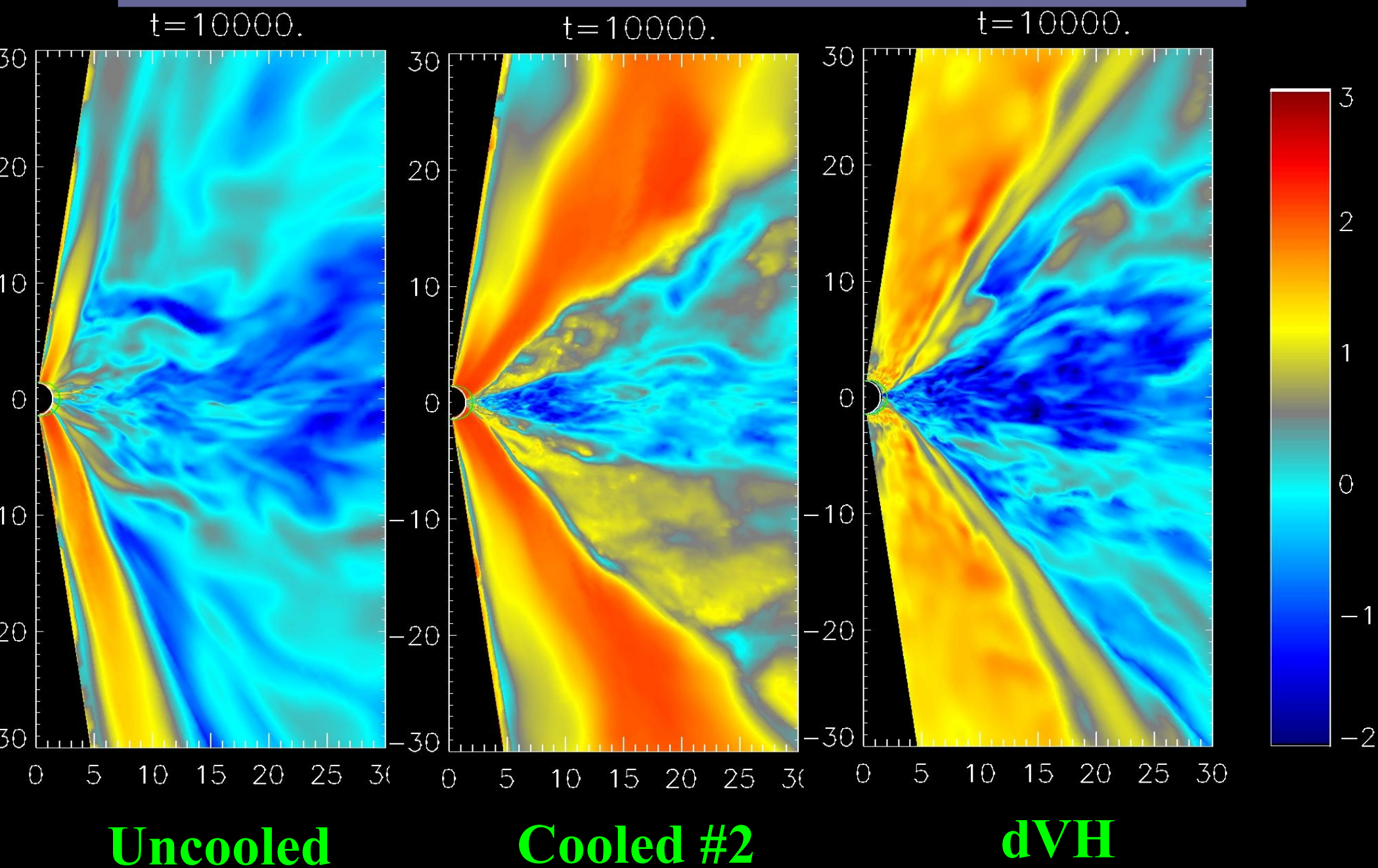
HARM3D vs. dVH

$$\gamma(\phi - avg)$$



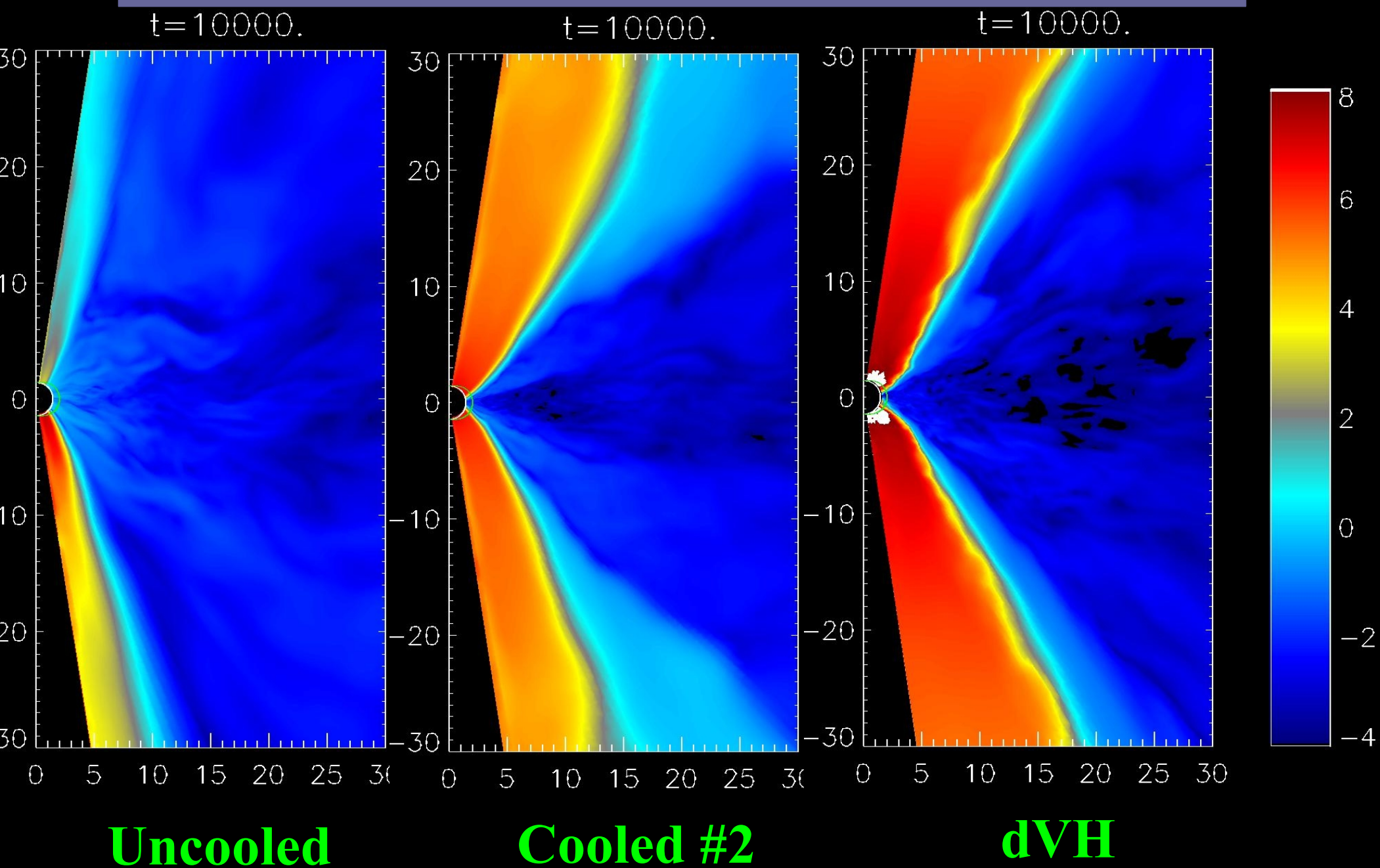
HARM3D vs. dVH

$$\log(P_{mag}/P)$$



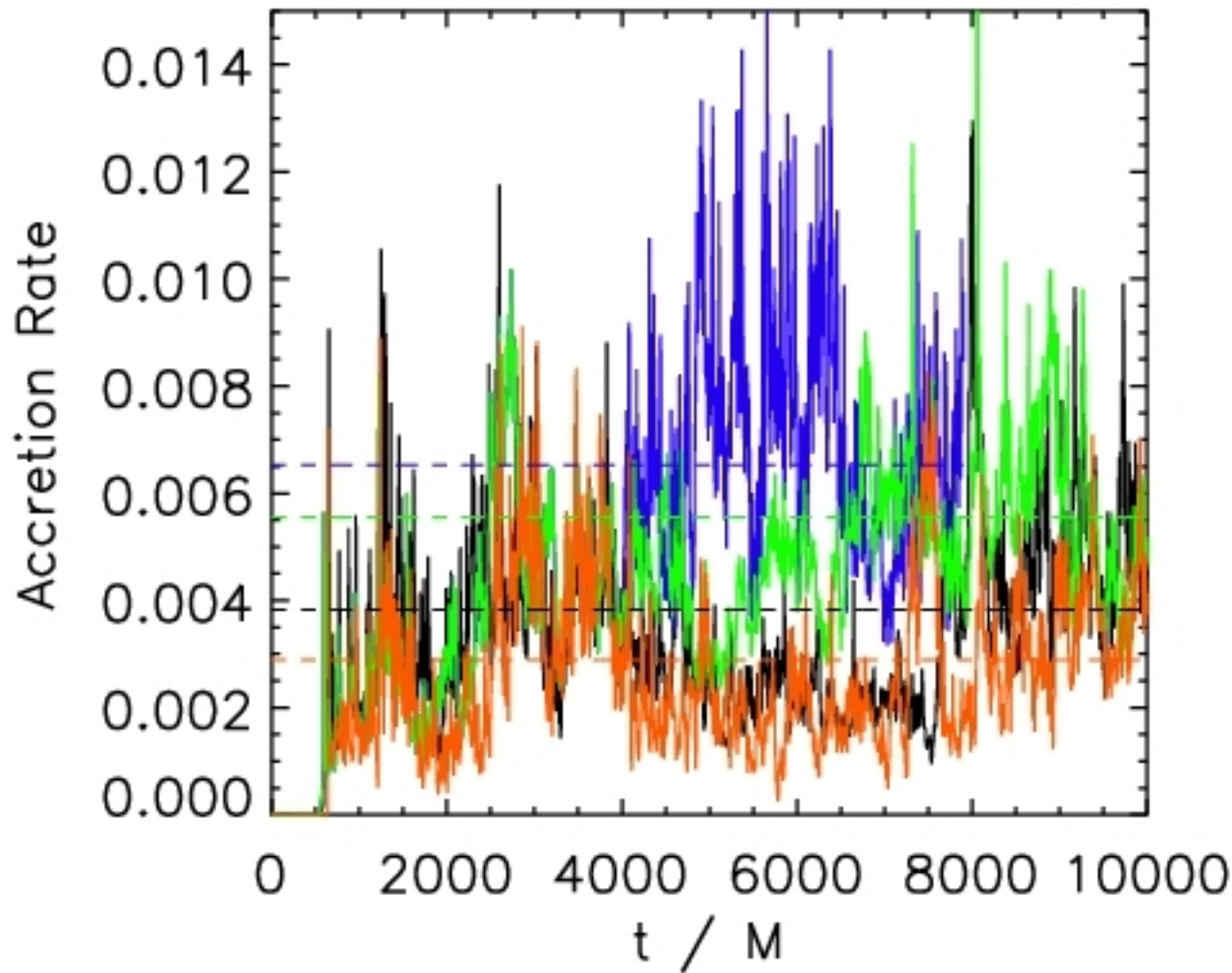
HARM3D vs. dVH

$$\log(P_{mag}/\rho)$$



HARM3D vs. dVH

$\dot{M}$



Cooled from $t=0M$

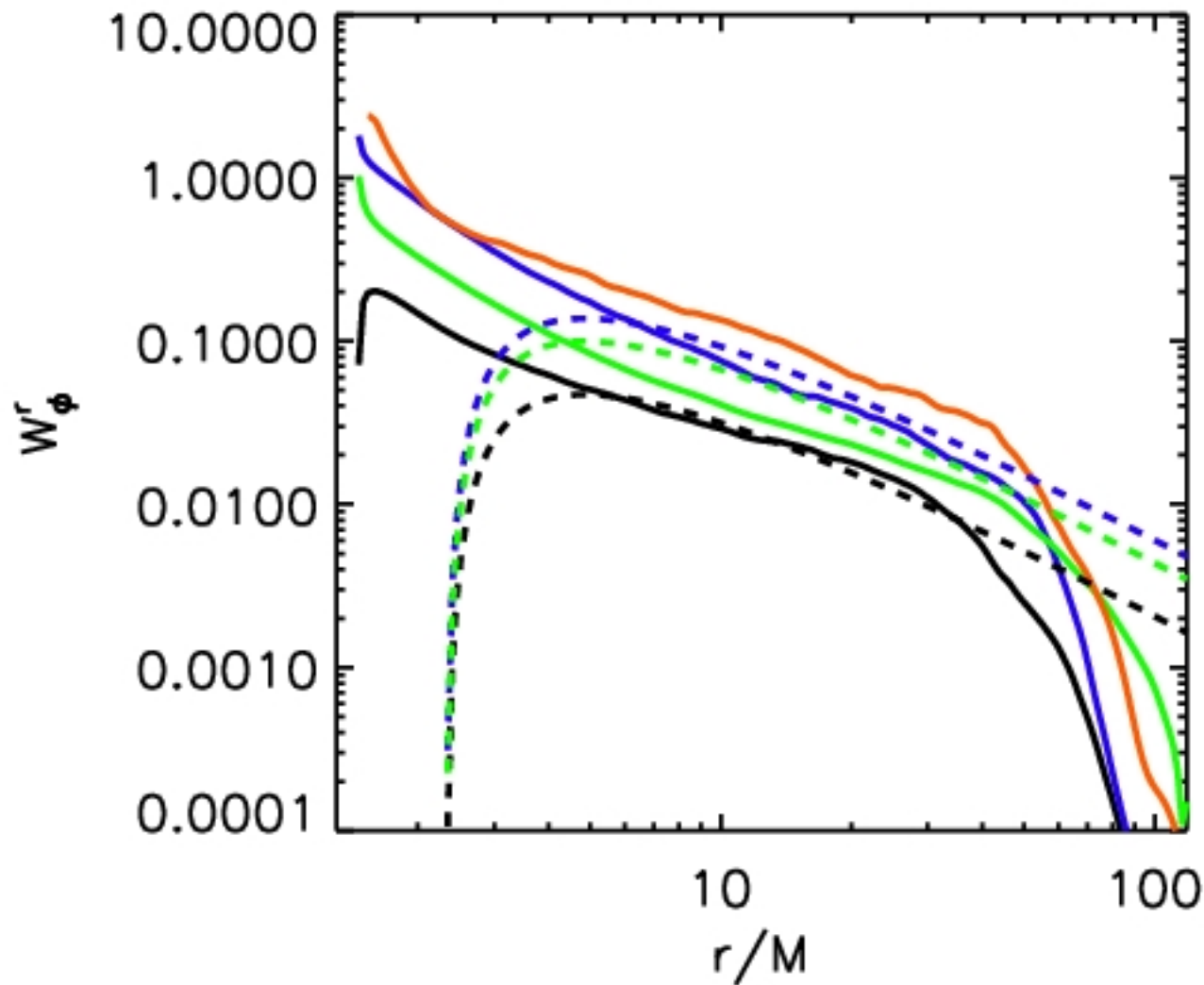
Cooled from $t=4000M$

Uncooled

dVH

HARM3D vs. dVH

Stress



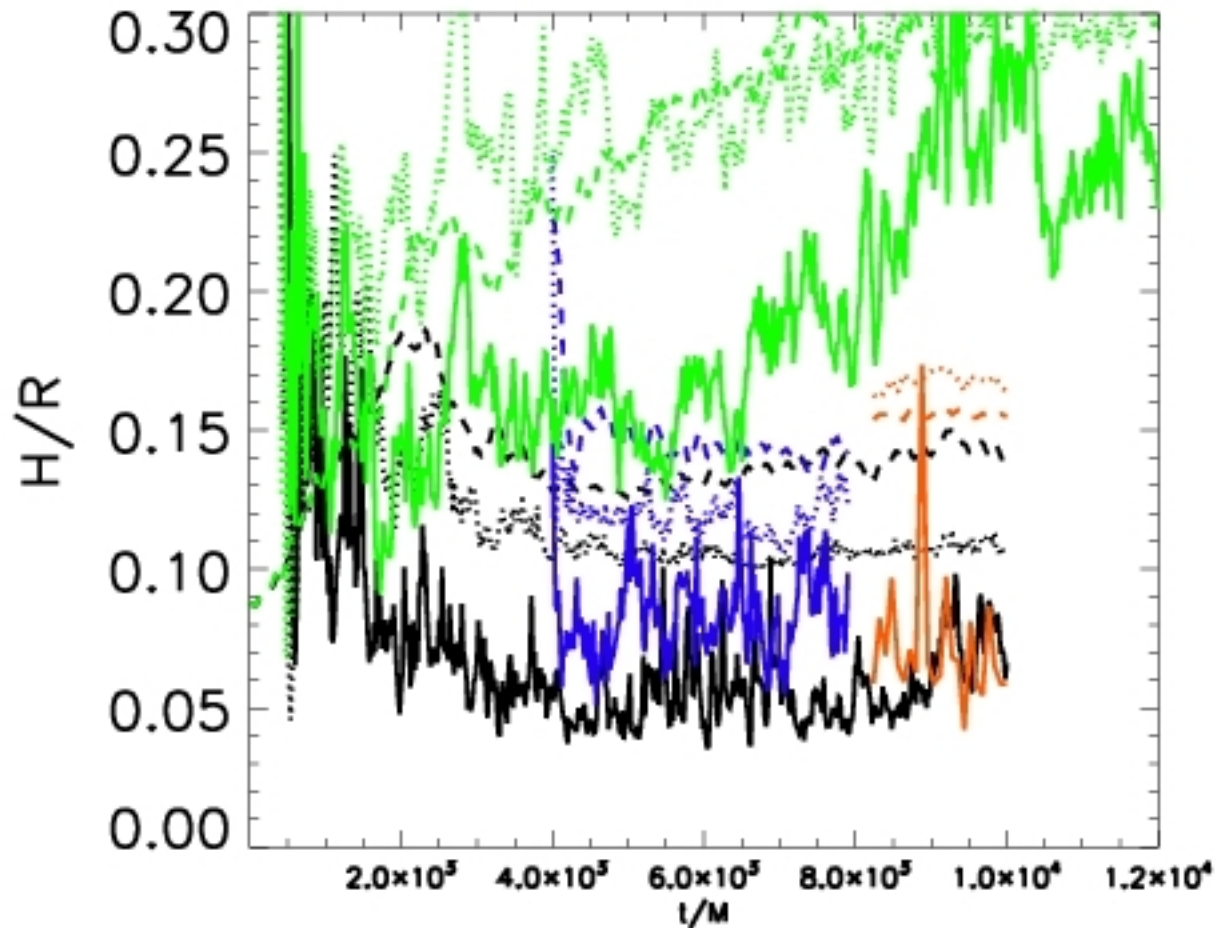
Cooled from $t=0M$

Cooled from $t=4000M$

Uncooled

dVH

HARM3D vs. dVH



Cooled from $t=0M$

Cooled from $t=4000M$

Uncooled

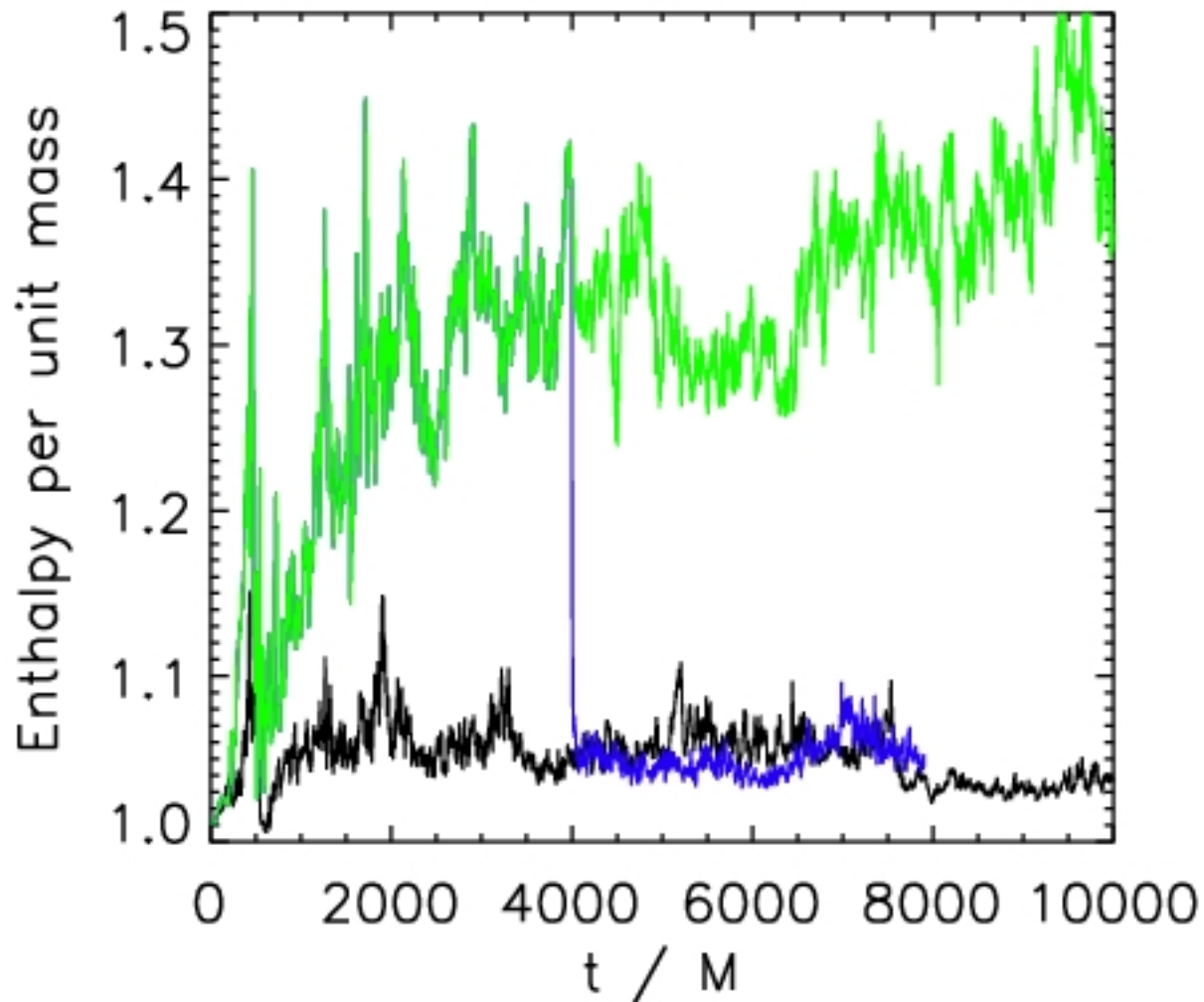
dVH

Solid : $r = 1.6$

Dotted : $r = 5$

Dashed : $r = 20$

HARM3D vs. dVH



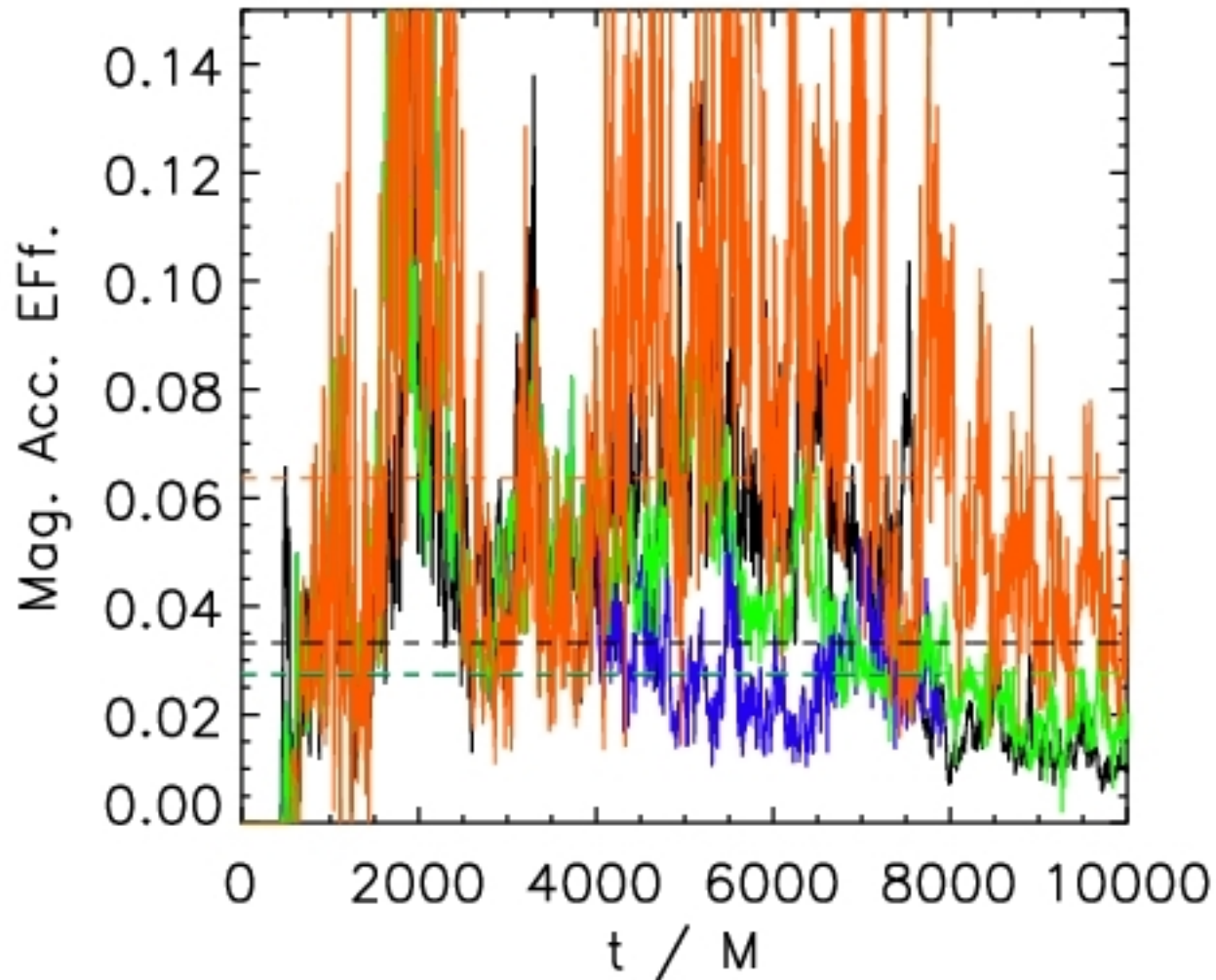
Cooled from $t=0M$

Cooled from $t=4000M$

Uncooled

dVH

HARM3D vs. dVH



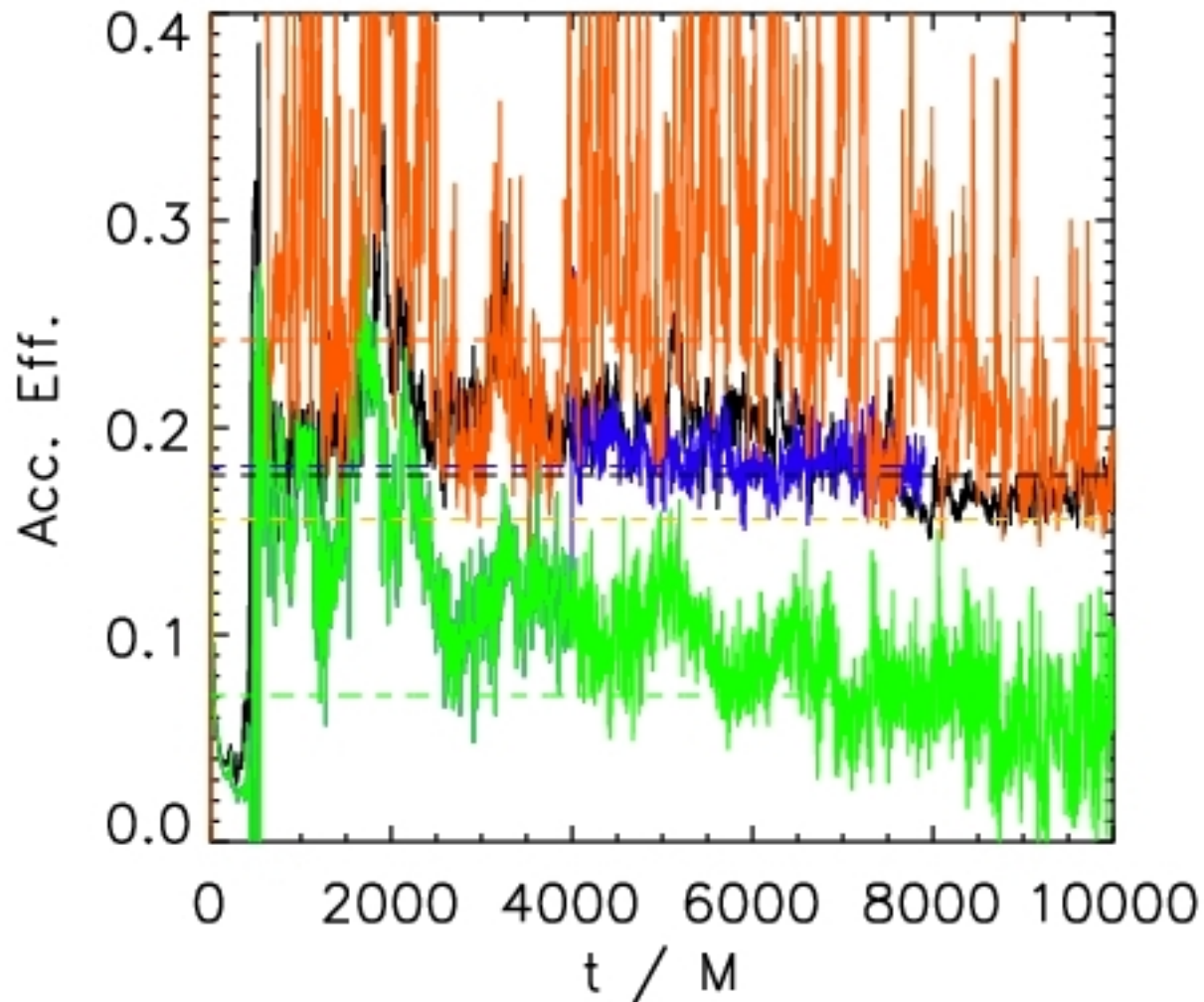
Cooled from $t=0M$

Cooled from $t=4000M$

Uncooled

dVH

HARM3D vs. dVH



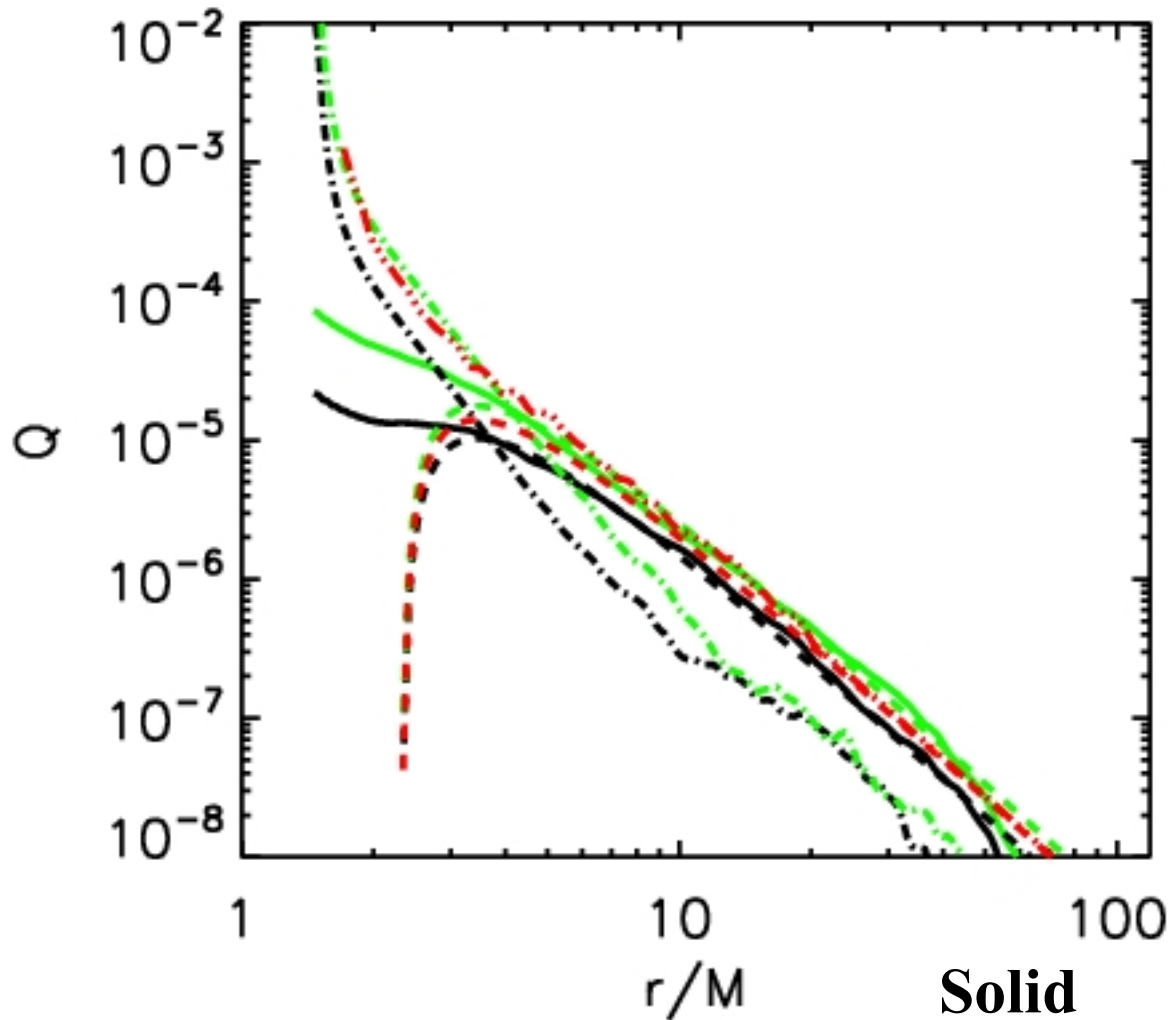
Cooled from $t=0M$

Cooled from $t=4000M$

Uncooled

dVH

HARM3D vs. dVH



Cooled from $t=0M$

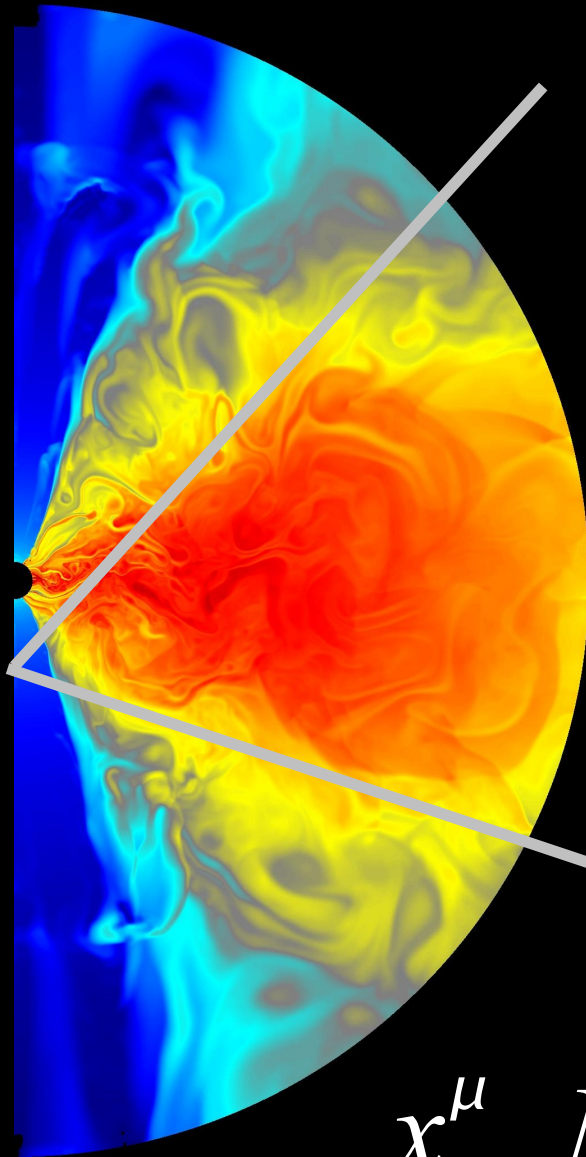
Cooled from $t=4000M$

dVH

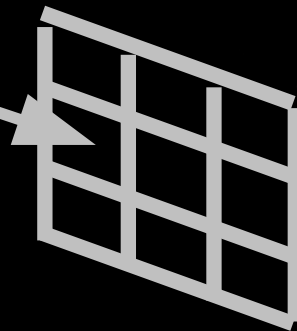
Solid : Local Dissipation
Dashed : Novikov-Thorne
Dot-Dashed : Beckwith et al. (2008)

Radiation Transfer in GR: Step #1

- Post-processing calculation
- Assume geodesic motion (no scattering):
- Rays start from Camera;
- Aimed at Camera, integrated to source
- Integrated back in time;
- A geodesic per image pixel ;
- Camera can be aimed anywhere at any angle;

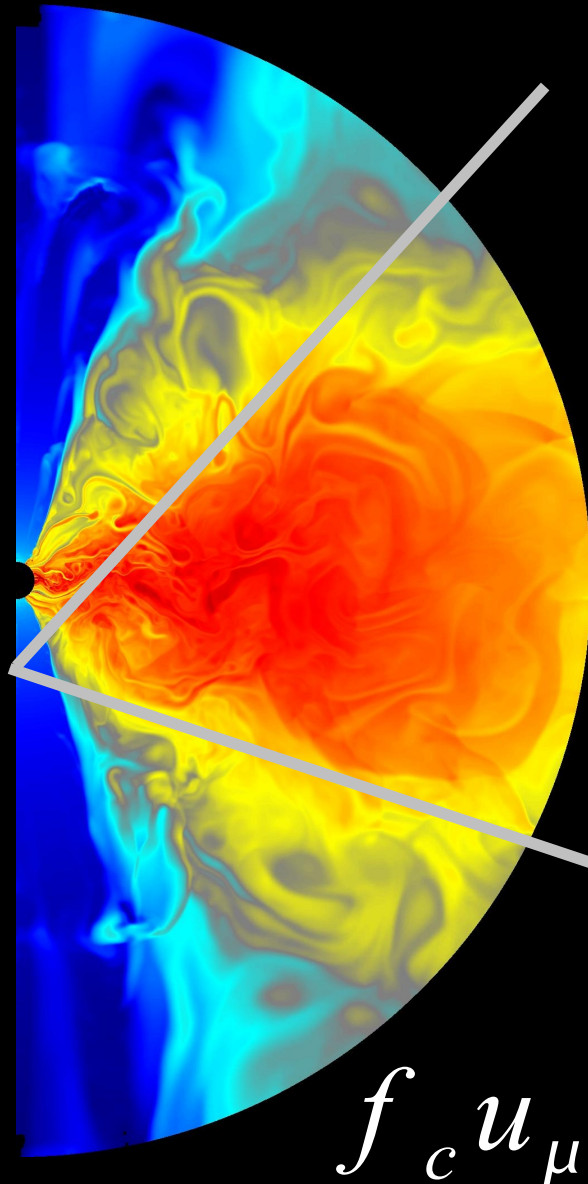


x^μ, N^μ

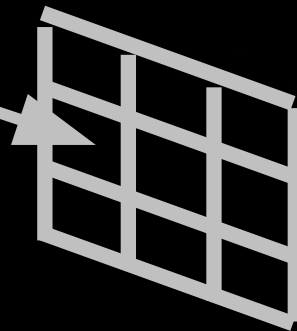


(objects not shown to scale)

Radiation Transfer in GR: Step #2

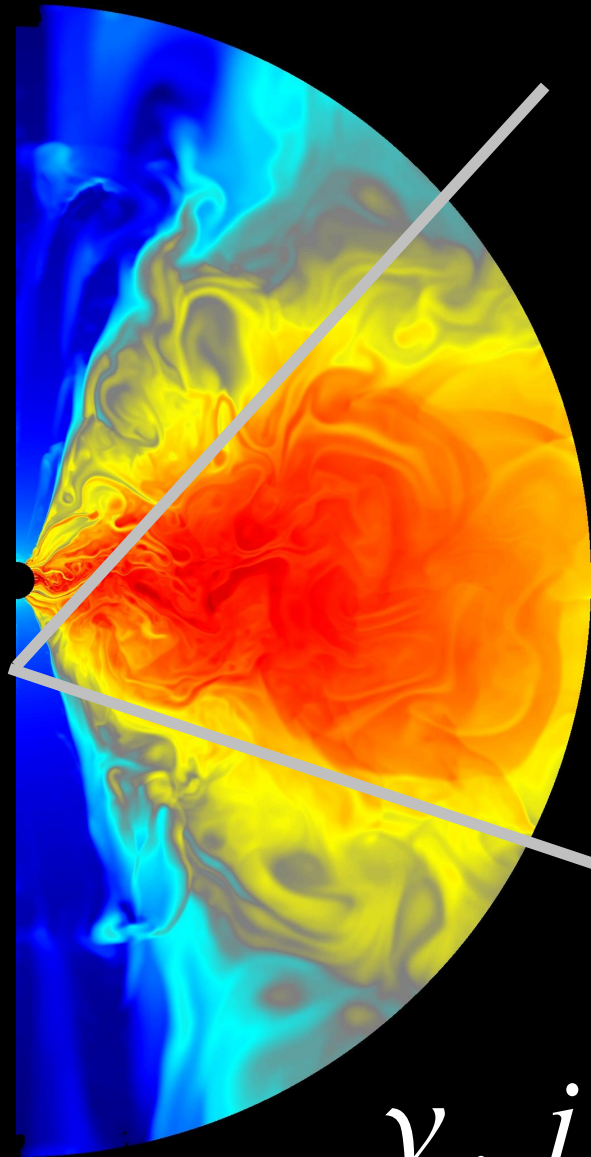


- Interpolate simulation data along rays
- Spatially interpolate single timeslice per image
- Assume $t_{\text{dyn}} \gg t_{\text{crossing}}$



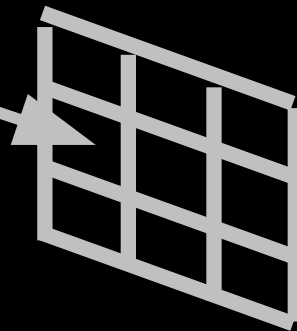
(objects not shown to scale)

Radiation Transfer in GR: Step #3



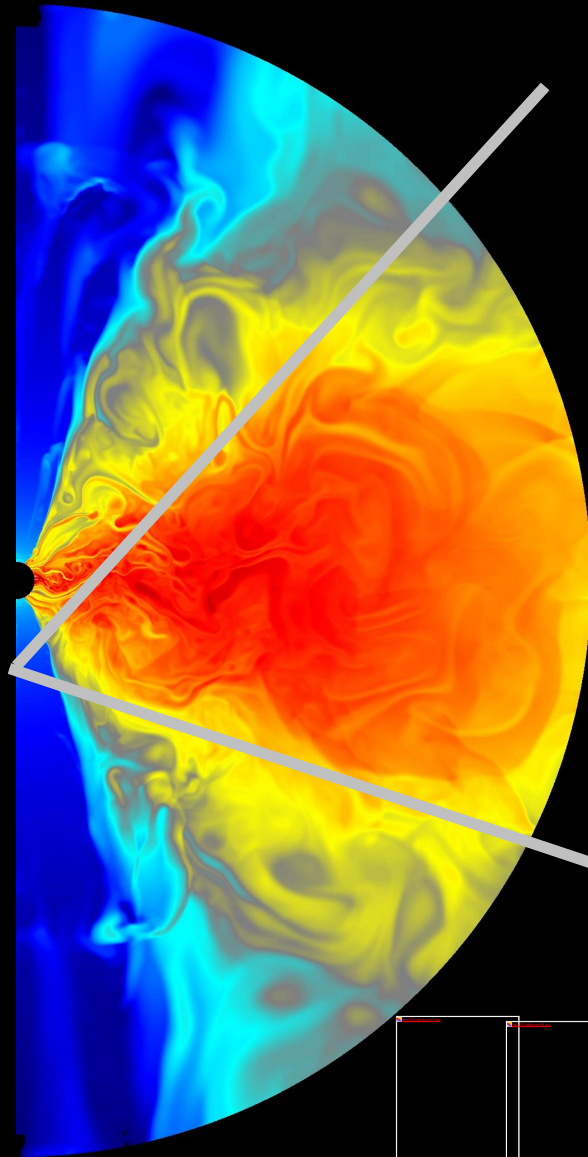
ν, j_ν

- Transform camera's freq. to fluid frame: ν
- In local fluid frame, RT eq. :
- Calculate j_ν



(objects not shown to scale)

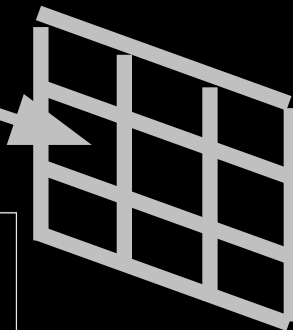
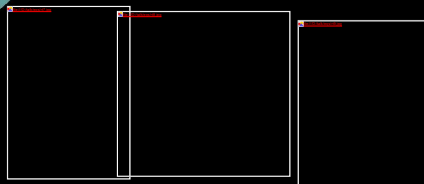
Radiation Transfer in GR: Step #4



- Calculate frame-independent quantities:

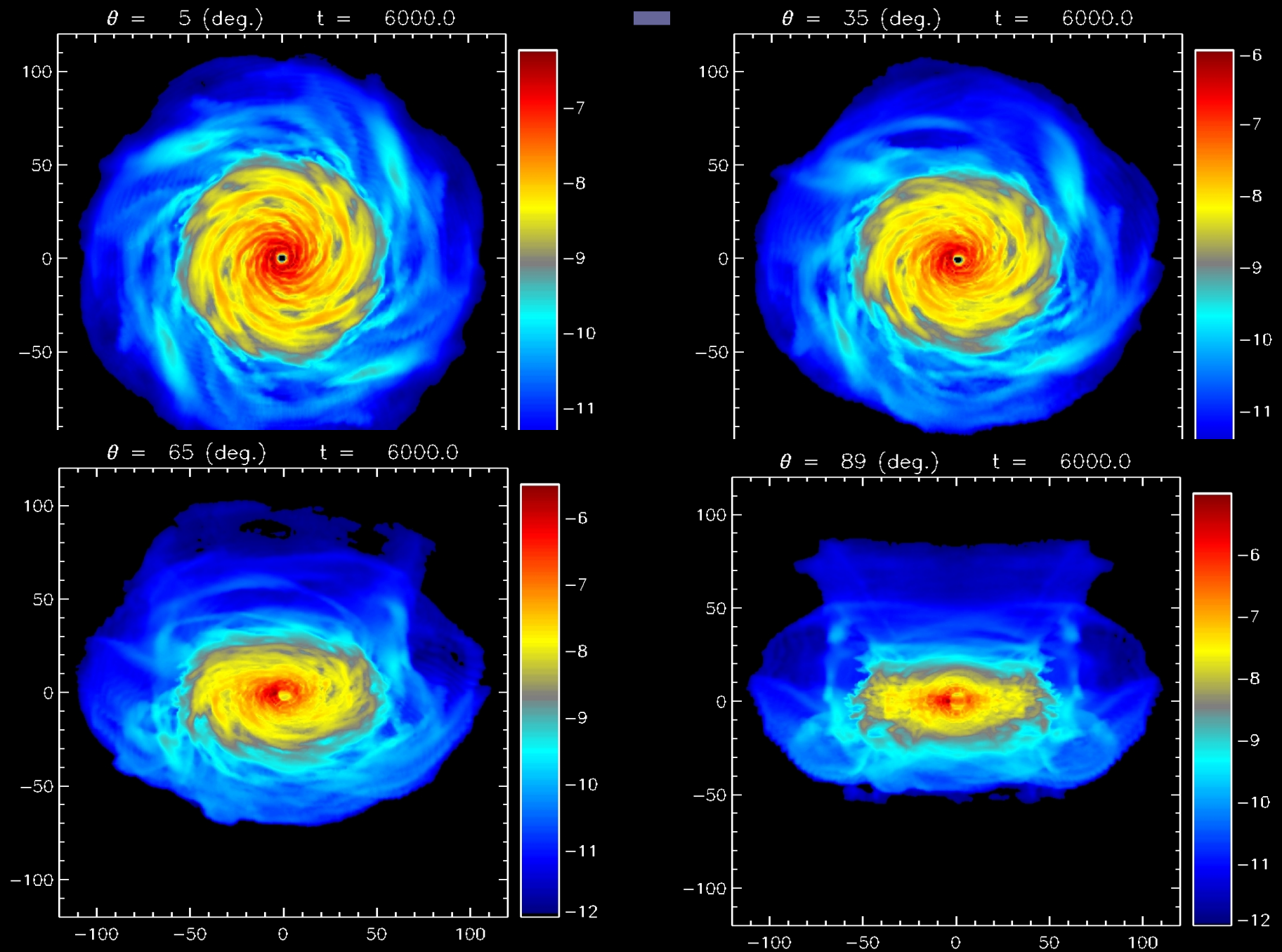


- Integrate frame-independent RT equation along geodesics:



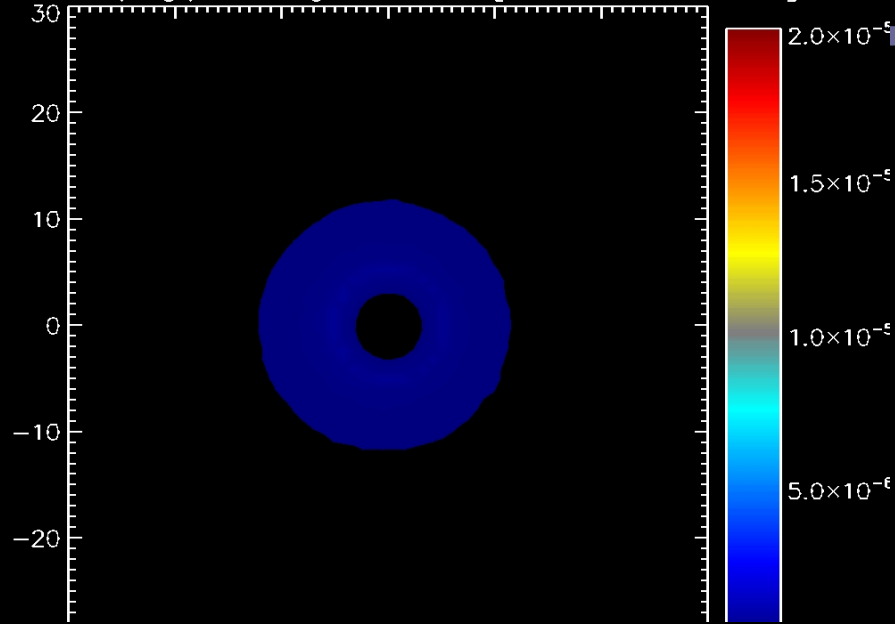
(objects not shown to scale)

Transfer of Radiative Flux

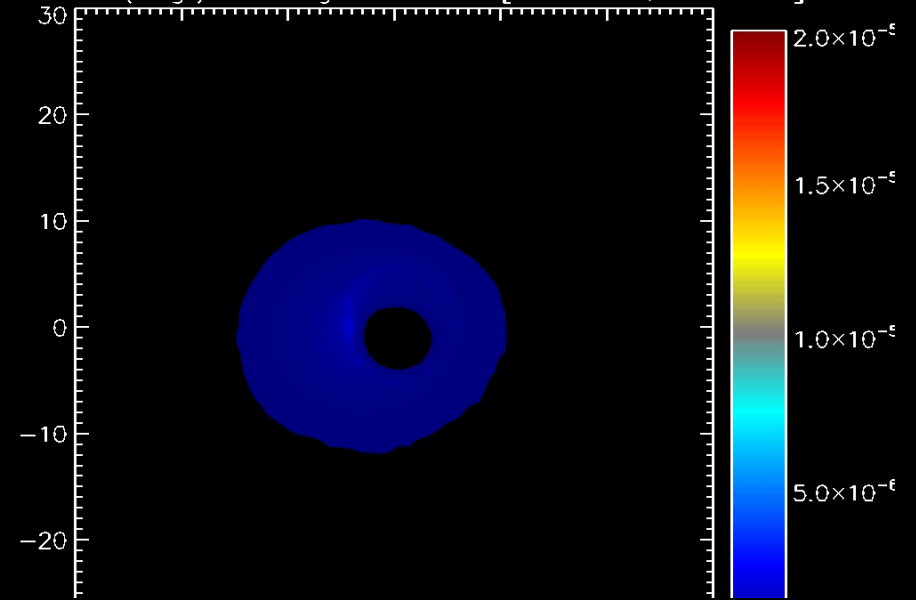


Transfer of Radiative Flux

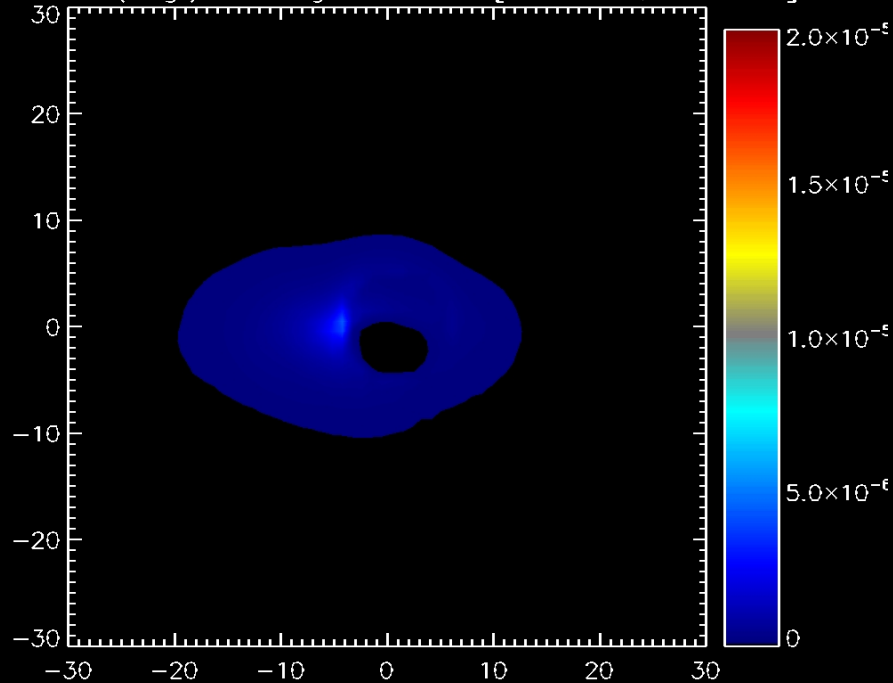
$\theta = 5$ (deg.) Avg. over $t = [6000.0, 10000.0]$



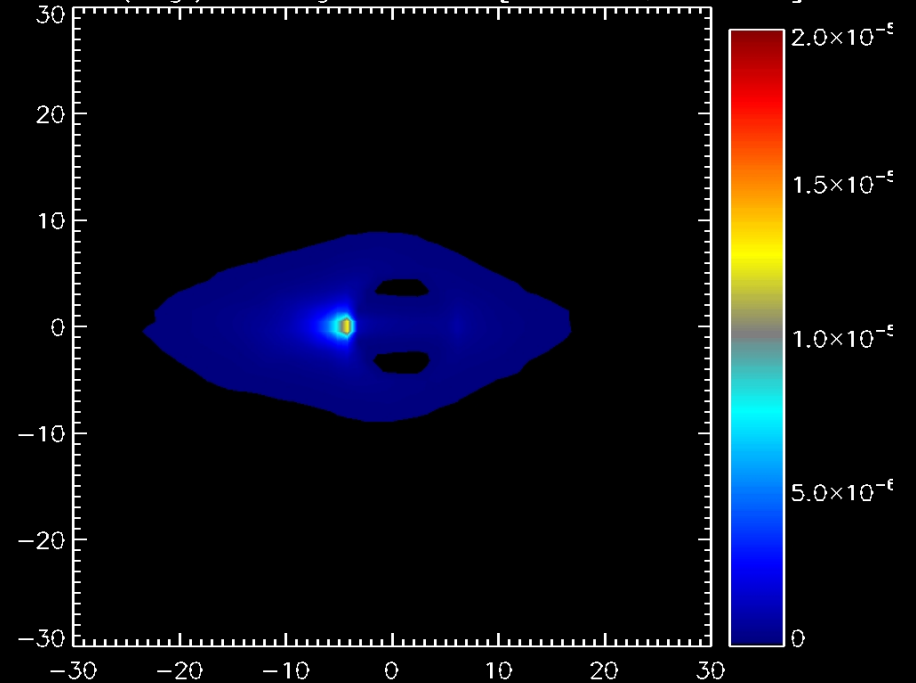
$\theta = 35$ (deg.) Avg. over $t = [6000.0, 10000.0]$



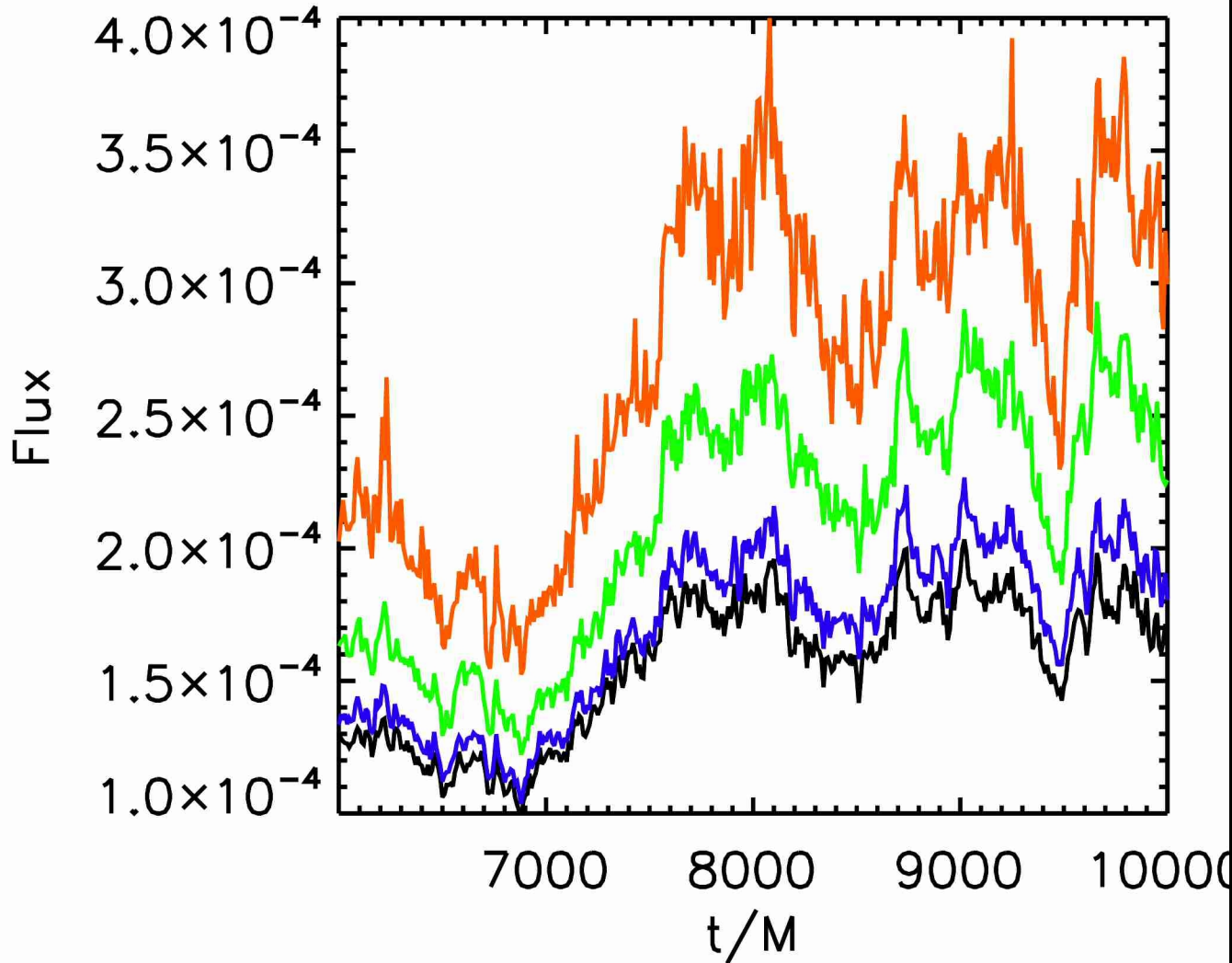
$\theta = 65$ (deg.) Avg. over $t = [6000.0, 10000.0]$



$\theta = 89$ (deg.) Avg. over $t = [6000.0, 10000.0]$



Variability of Dissipated Flux



$\theta = 5 \text{ deg.}$
 $\theta = 35 \text{ deg.}$
 $\theta = 65 \text{ deg.}$
 $\theta = 89 \text{ deg.}$

Summary

- Comparison between cooled HARM3d and dVH runs:
 - HARM3d has less reconnection at horizon, more along the cutout boundary
 - HARM3d produces less power in the jet, reducing its efficiency relative efficiency to dVH
 - dVH has enhanced stress w/o enhanced magnetic field strength
 - Accretion rates surprisingly similar
- Cooling function controls scale height and temperature nearly as expected;
- Positive mag. energy flux and extra stress within ISCO $\rightarrow \eta_{cooled} > \eta_{NT}$
- Stress model for dissipation over-estimates luminosity at small radii;
- Significant dependence of luminosity on inclination angle;
- Short timescale variability of observed flux suggests simple spin-variability arguments not appropriate for optically-thin emission

Future Work

- Finish comparison to Novikov-Thorne
- Measure radiative efficiency with photon losses
- Spin survey
- EOS survey

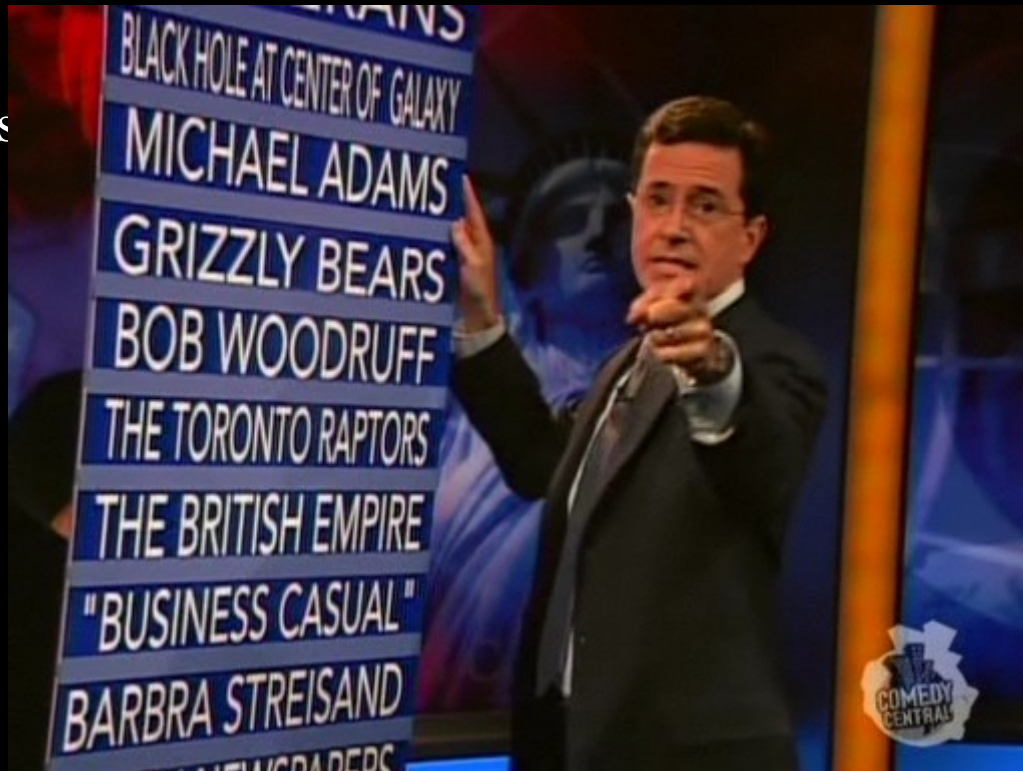
EXTRA SLIDES

Why Study Sagittarius A* (Sgr A*)?

- Biggest black hole on the sky! ($10 - 60 \mu as$)
- #5 out of 25 of David Gross' “Future of Physics” questions (tests of GR)
- Test masses orbiting it! (post-Newtonian corrections)
- Luminous plasma orbiting it! (disk theory tests, spacetime tests)

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off holding the Milky Way together, nor do I care
On Notice.”

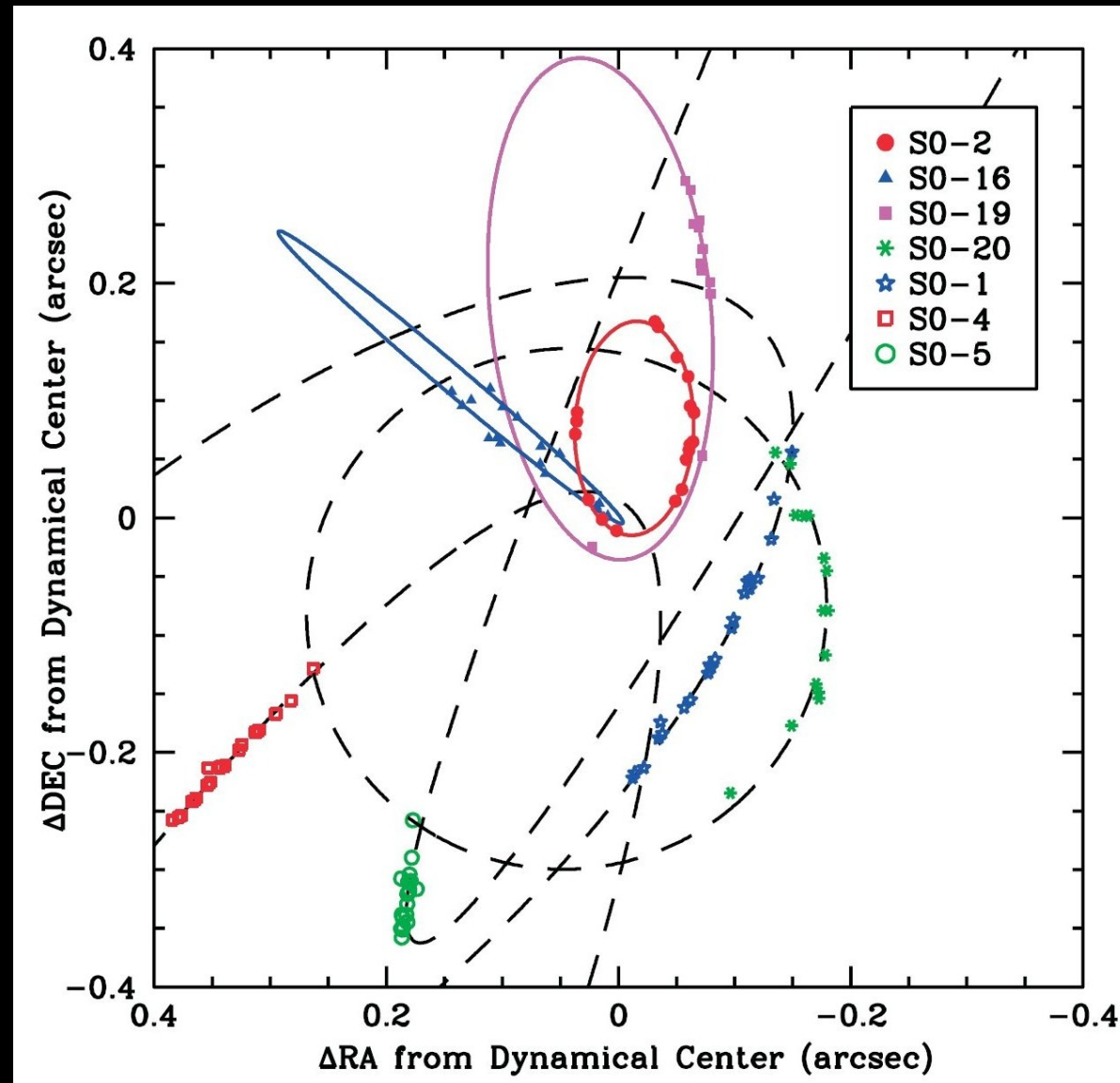
Sagittarius A* (Sgr A*)



NASA/UMass/D.Wang et al. (Chandra)
120x48 arcmin or 900x400 light-year

How Big is it?

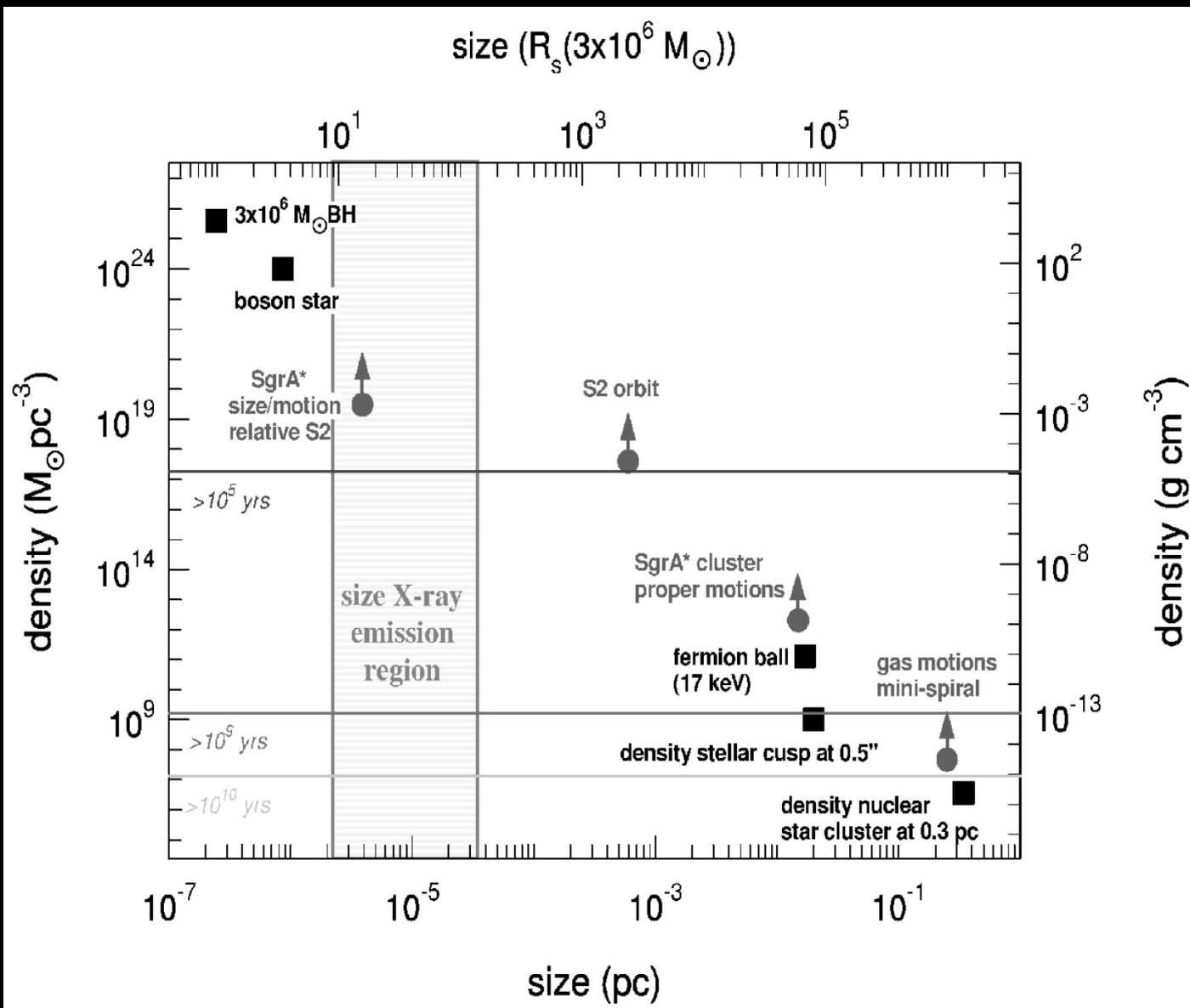
- Ghez et al. 2005 (UCLA)
 - New Keck diffraction limited observation, adaptive optics
 - Simultaneous 6-orbit fit
 - $M_{\text{SgrA}^*} = 3.7 \pm 0.2 \times 10^6 M_{\text{Sun}}$
- Genzel et al., Nature, 2003
- Eisenhauer et al. 2005 (MPE/UCB)
 - ESO/VLT, adaptive optics
 - $M_{\text{SgrA}^*} = 3.6 \pm 0.3 \times 10^6 M_{\text{sun}}$
 - $R_o = 7.6 \pm 0.3 \text{ kpc}$



Ghez et al. 2005

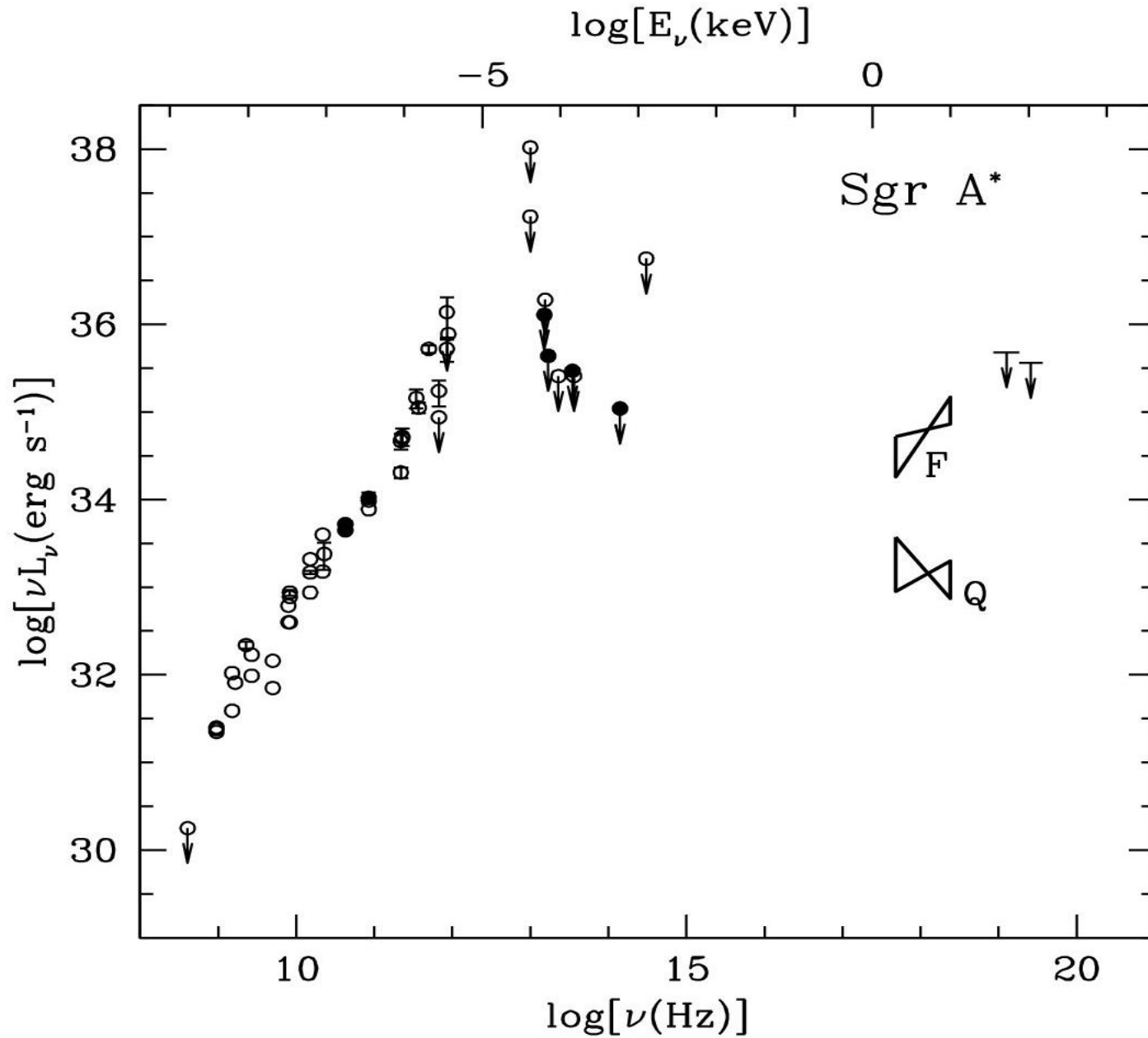
$$r_s = 1 \times 10^{12} \text{ cm} = 3.6 \times 10^{-7} \text{ pc} = 0.07 \text{ AU} = 10 \mu \text{ as}$$

It's (probably) a black hole



- Very few possible compact sources
- Who's seen a scalar boson anyway?
- Spectra fits well with jet & accretion models
- Some spectra features seem to indicate variability $< 10 R_s$
- Dark star clusters are short lived

Composite Spectrum

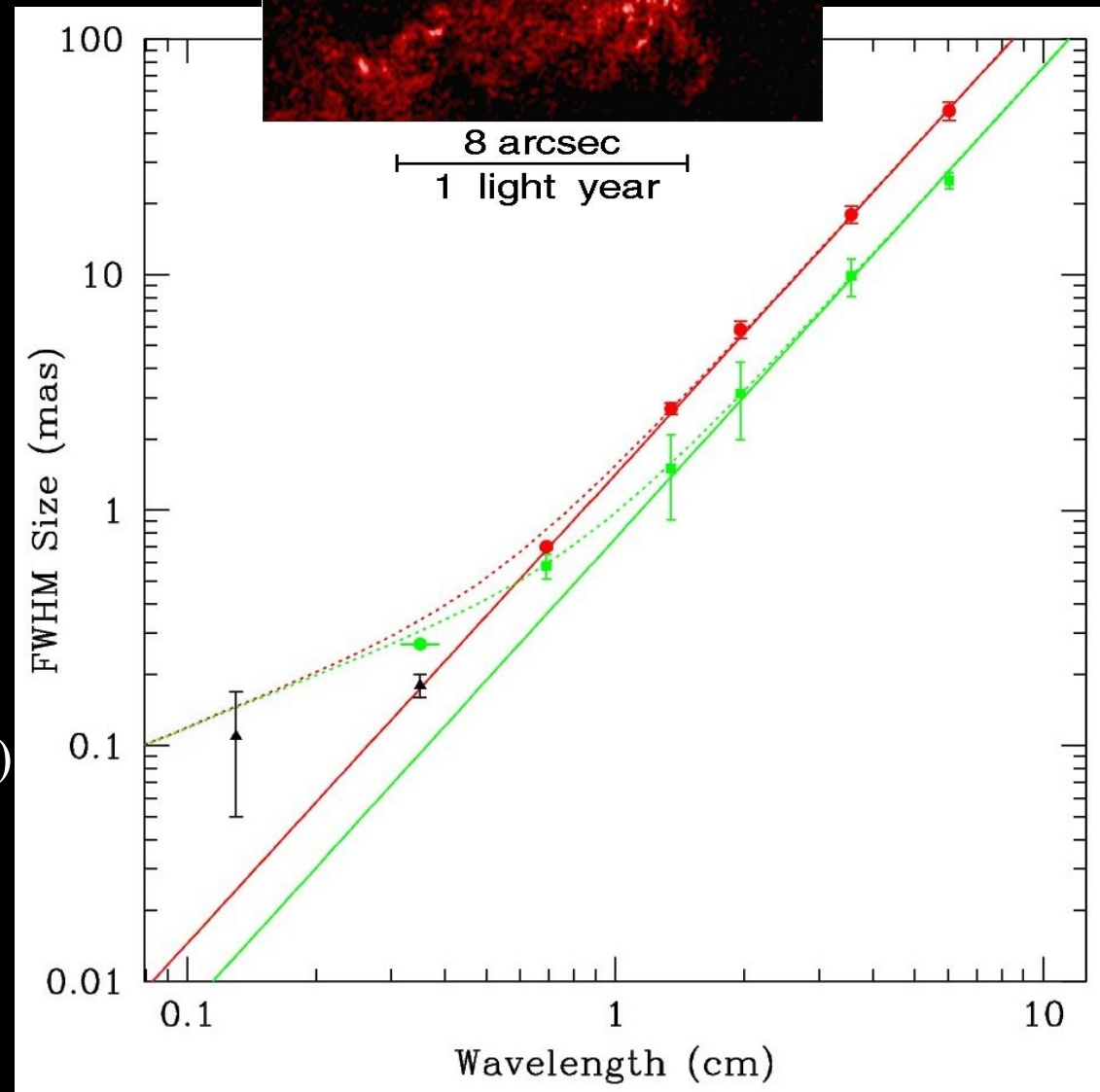


Sgr A* in the Radio

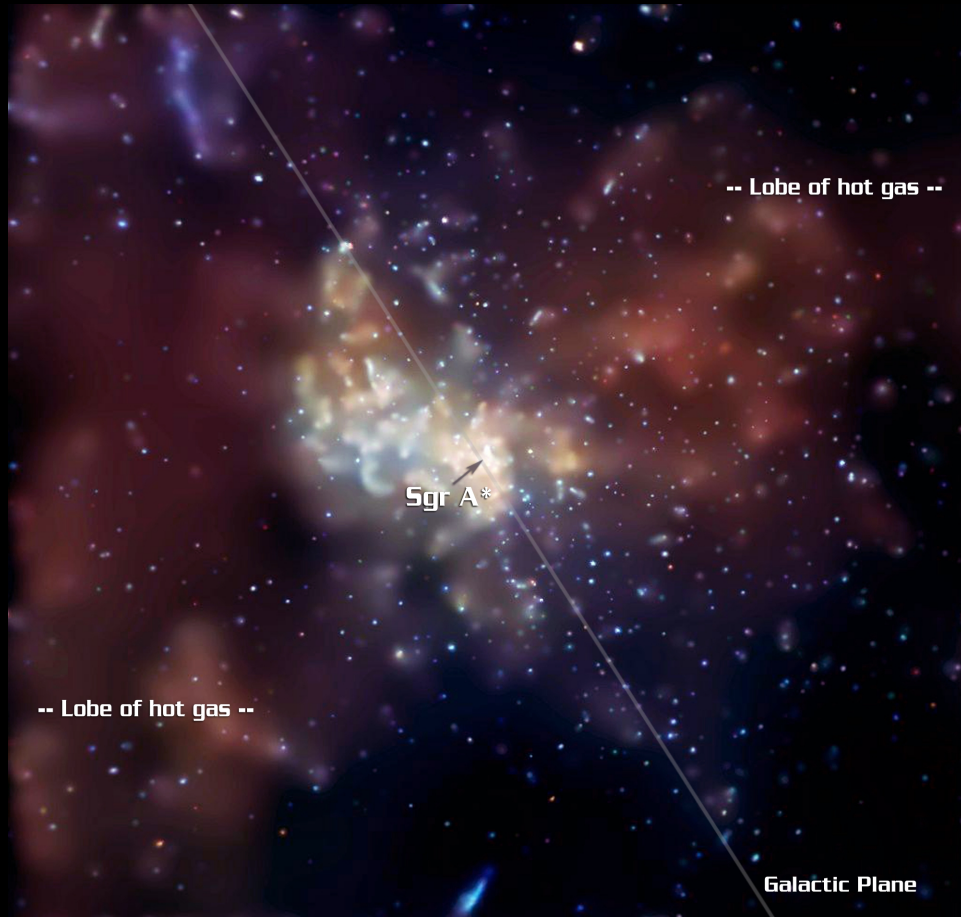
Shen et al. **Nature** (2005)
 $d < 25 \text{ M} \sim 2 \text{ AU}$

- Shrinking with increasing frequency
- Power also increases with frequency to $\sim 1 \text{ mm}$
- Suggests disk may be becoming optically thin with freq.
- At limit of VLBI radio, working on mm VLBI (ALMA, SMA,...) and GRAVITY at VLT ;

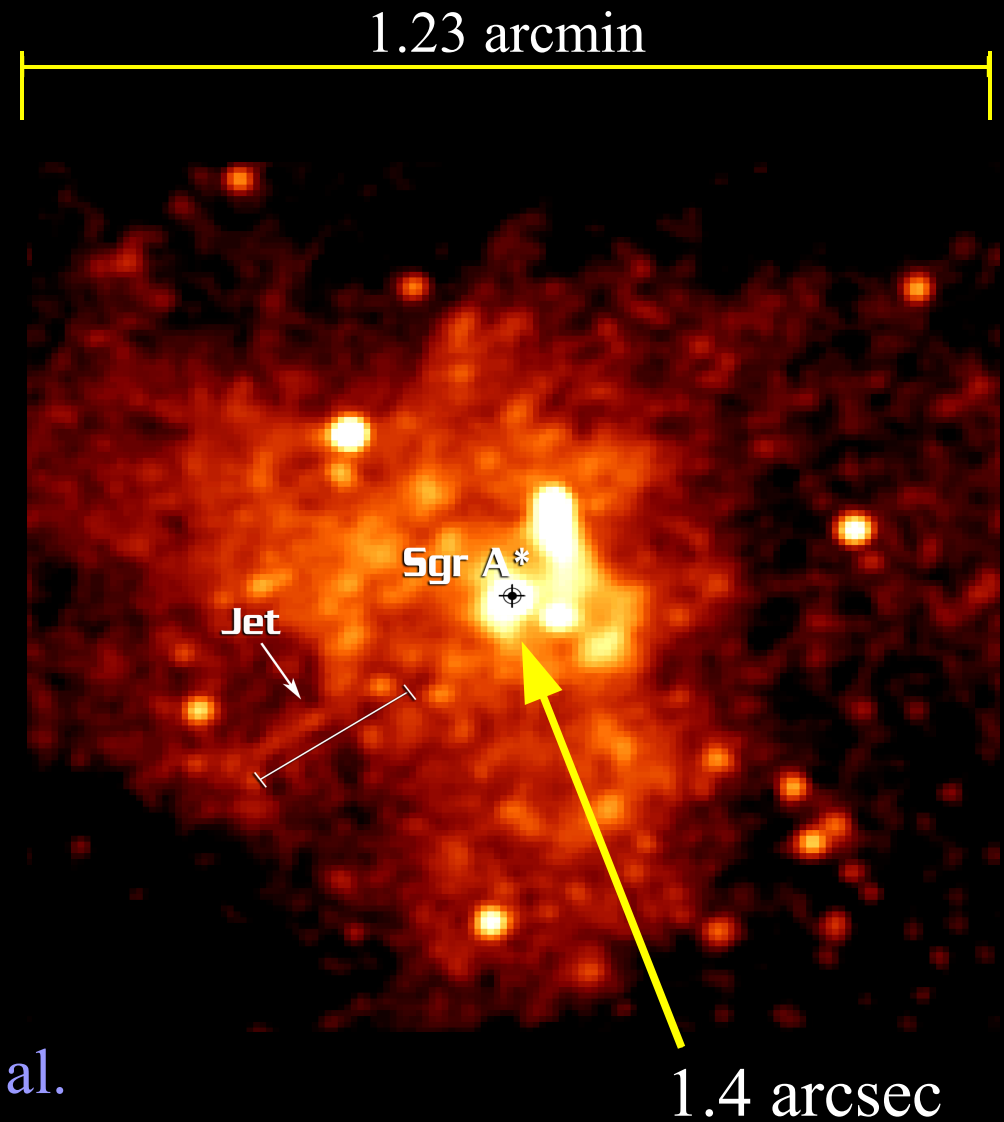
We want to predict what they'll see!



X-Ray Observations

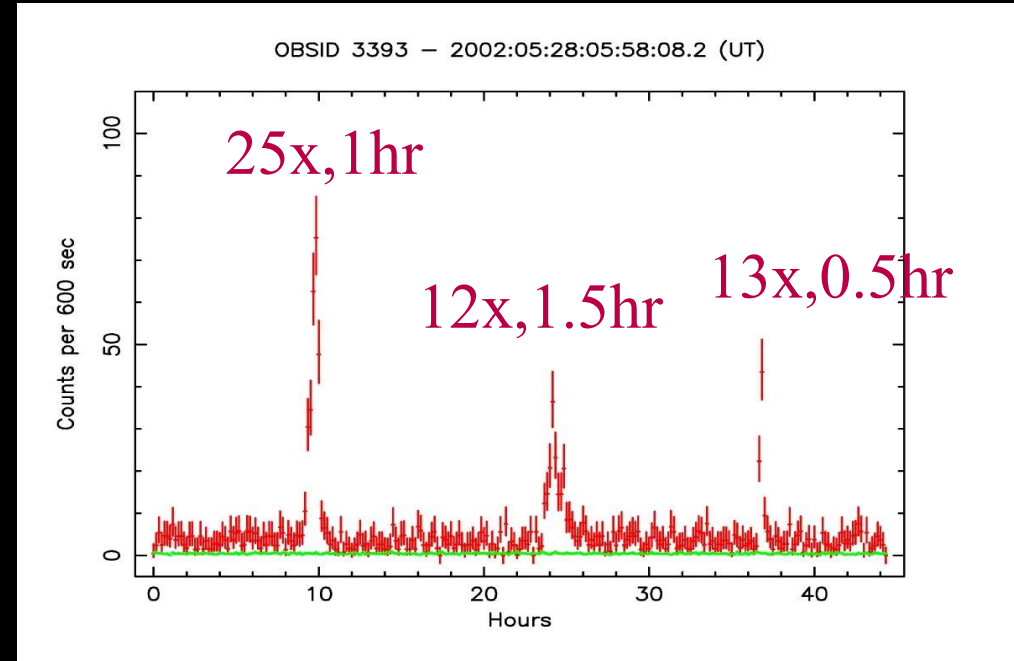
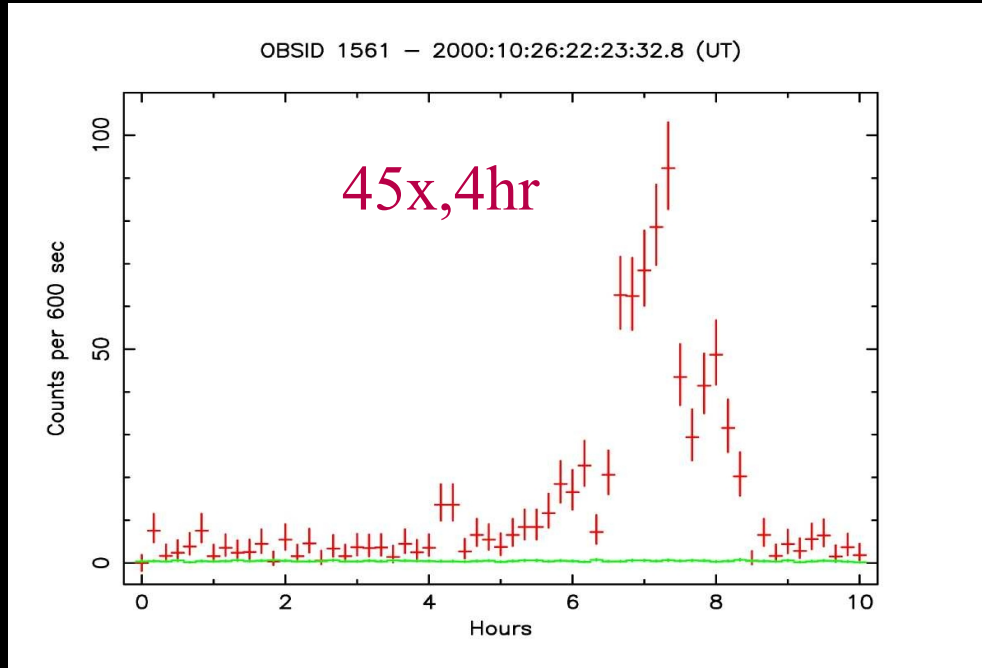


8.4 arcmin



NASA/CXC/MIT/ F.K. Baganoff et al.

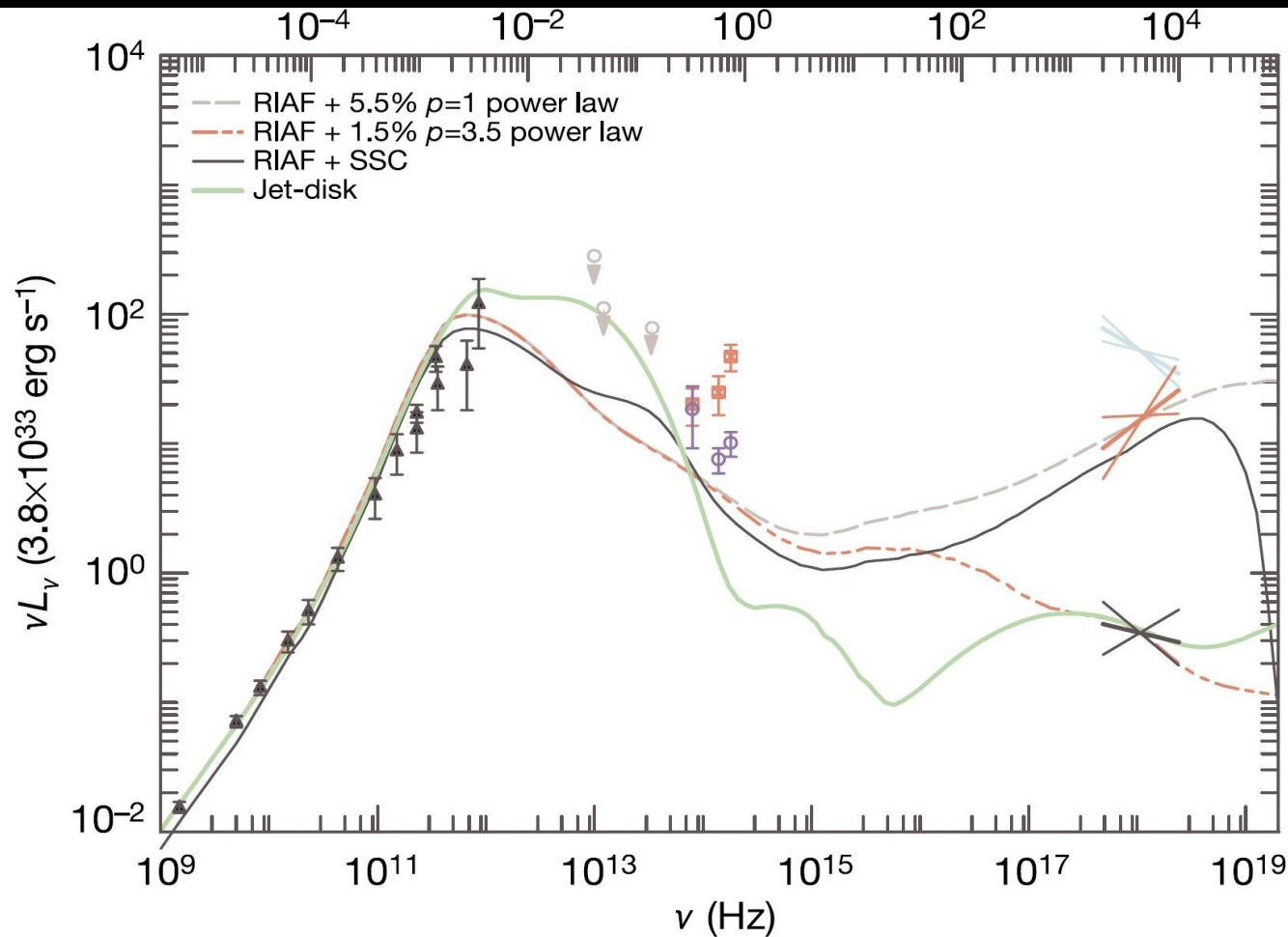
X-Ray Variability



1hr variability --> $\sim 20 R_s$

Baganoff et al. (2000-2003) [Chandra]

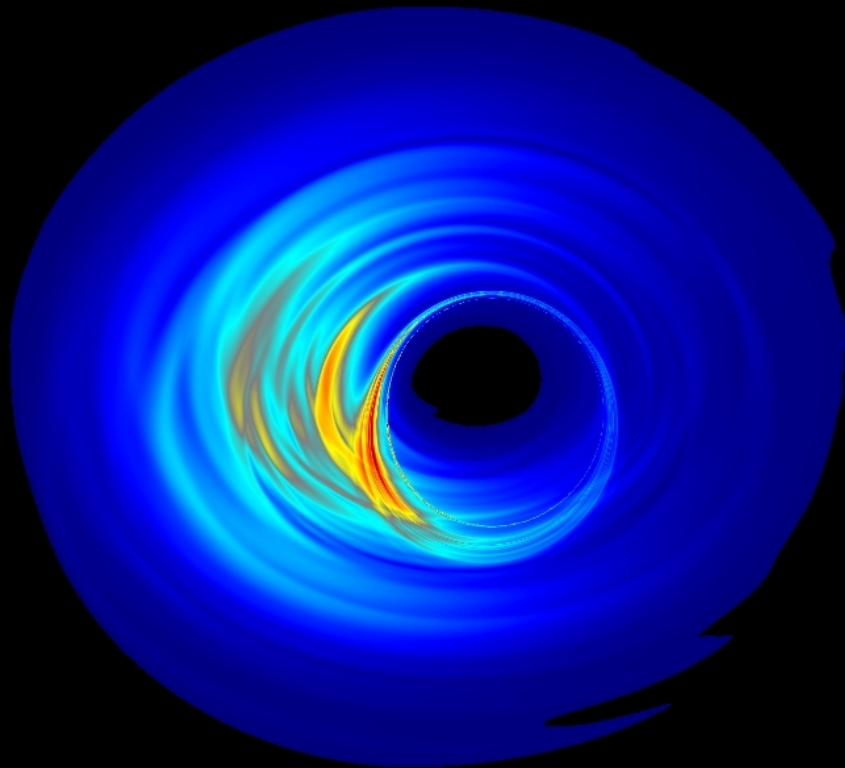
Composite Spectrum (comparison)



- RIAF's have problem with var. of brem. since $R_{\text{brem}} \sim 10^5 R_s$
- Instead, add PL n_e gives hard IC/SSC photons
- Solves Radio under-lum.
- Modern RIAF's have many parameters, need better constraints: simult. wide-freq. survey, submm VLBI

- Jets lack a mechanism, no launching mechanism
- Reliant on a disk model of some type
- Can it predict X-ray flare state?

Default Model



20 M

$$\nu_{obs}, \dot{M}, a, \theta_{inc}$$

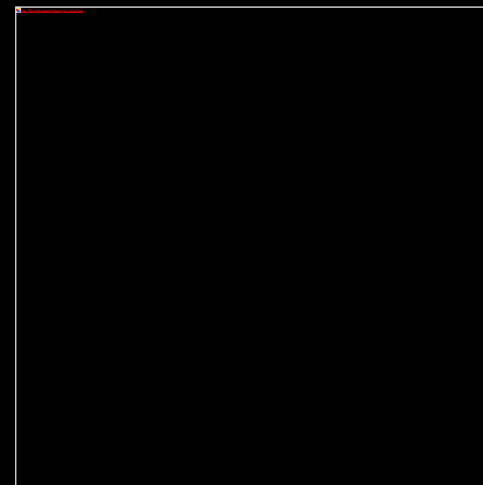
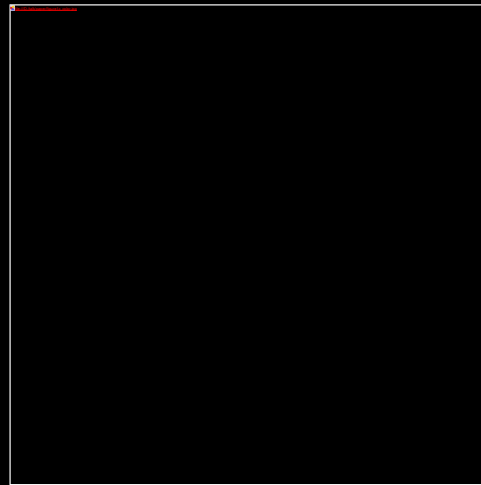
$$\nu_{obs} = 3 \times 10^{11} \text{ Hz (1 mm)}$$

$$\dot{M} = 5 \times 10^{-9} M_{sun} \text{ yr}^{-1}$$

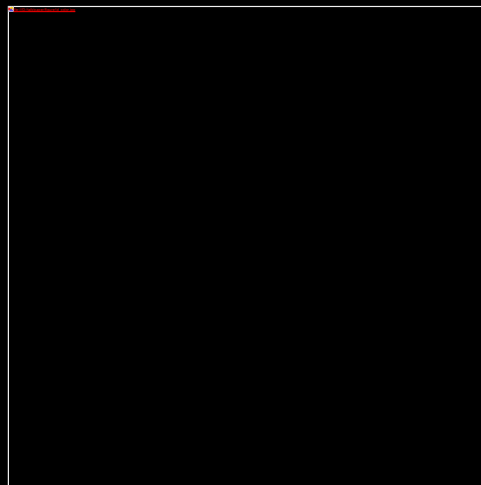
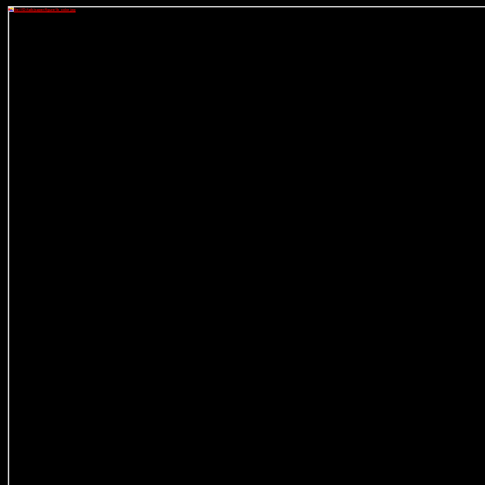
$$a = 0.94$$

$$i = 30^\circ$$

Inclination Survey



“Infinite”
Resolution



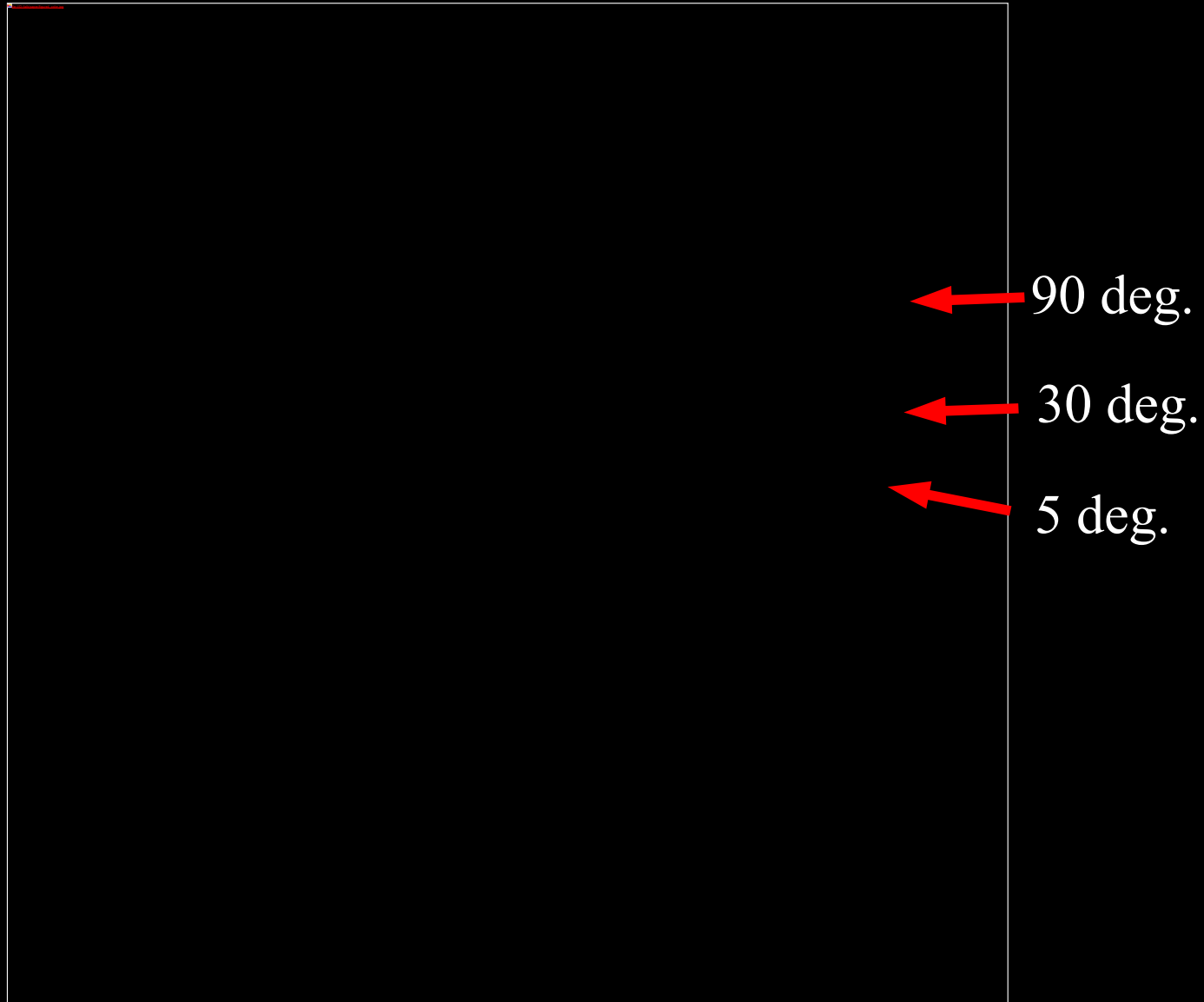
Earth-based
VLBI
Resolution

$i = 5^\circ$

30°

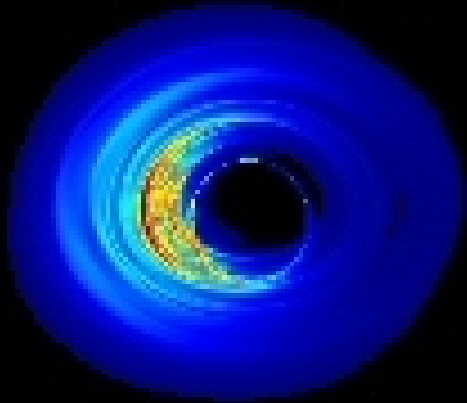
90°

Inclination Survey

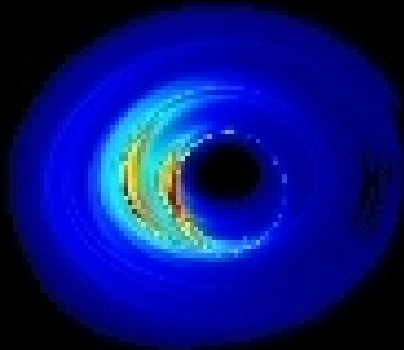


Spin Survey

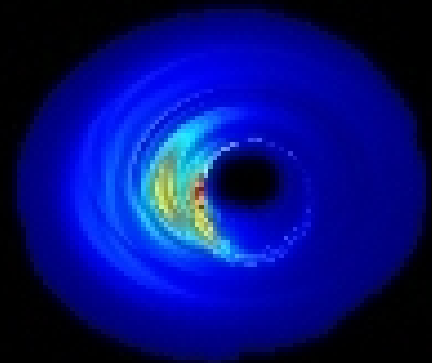
0



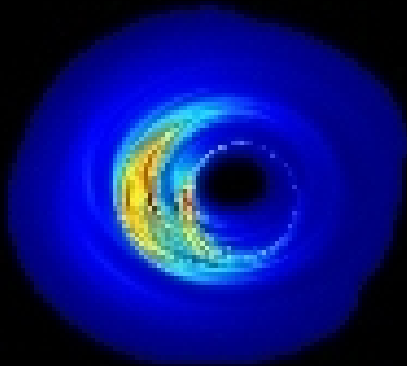
0.5



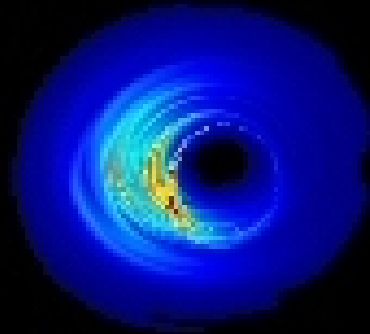
0.75



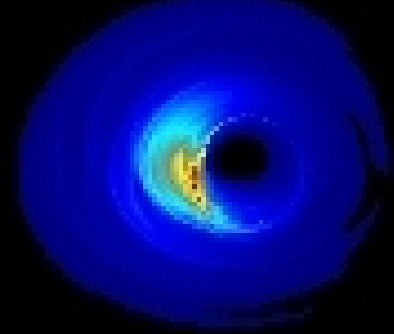
0.88



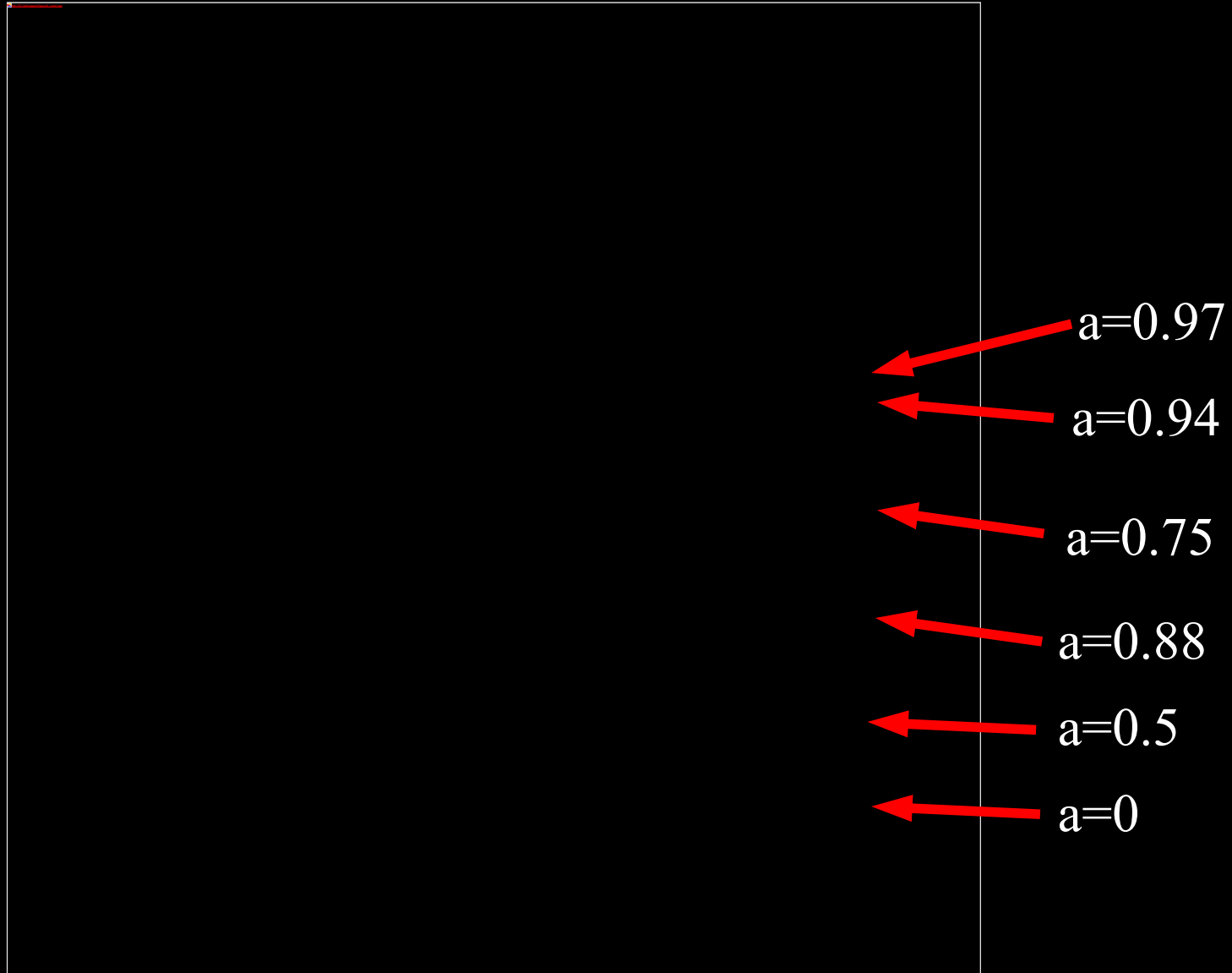
0.94



0.97

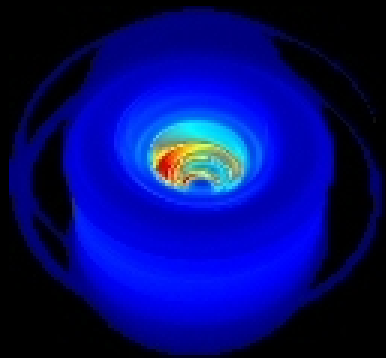


Spin Survey

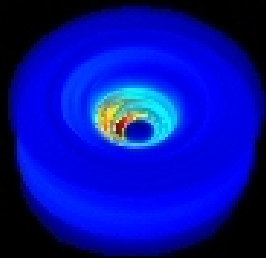


Angular Size with Frequency

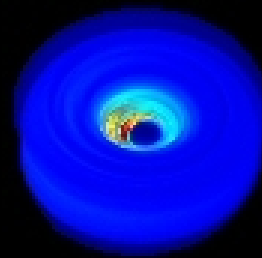
$$i = 45^\circ \quad a = 0.94 M$$



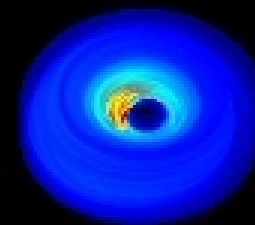
5 GHz



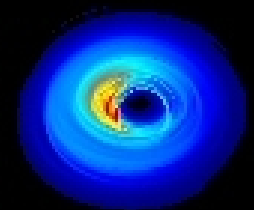
15 GHz



22 GHz



43 GHz



86 GHz



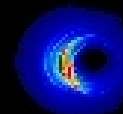
10^{15} Hz



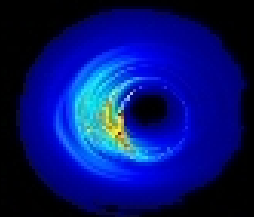
10^{14} Hz



10^{13} Hz

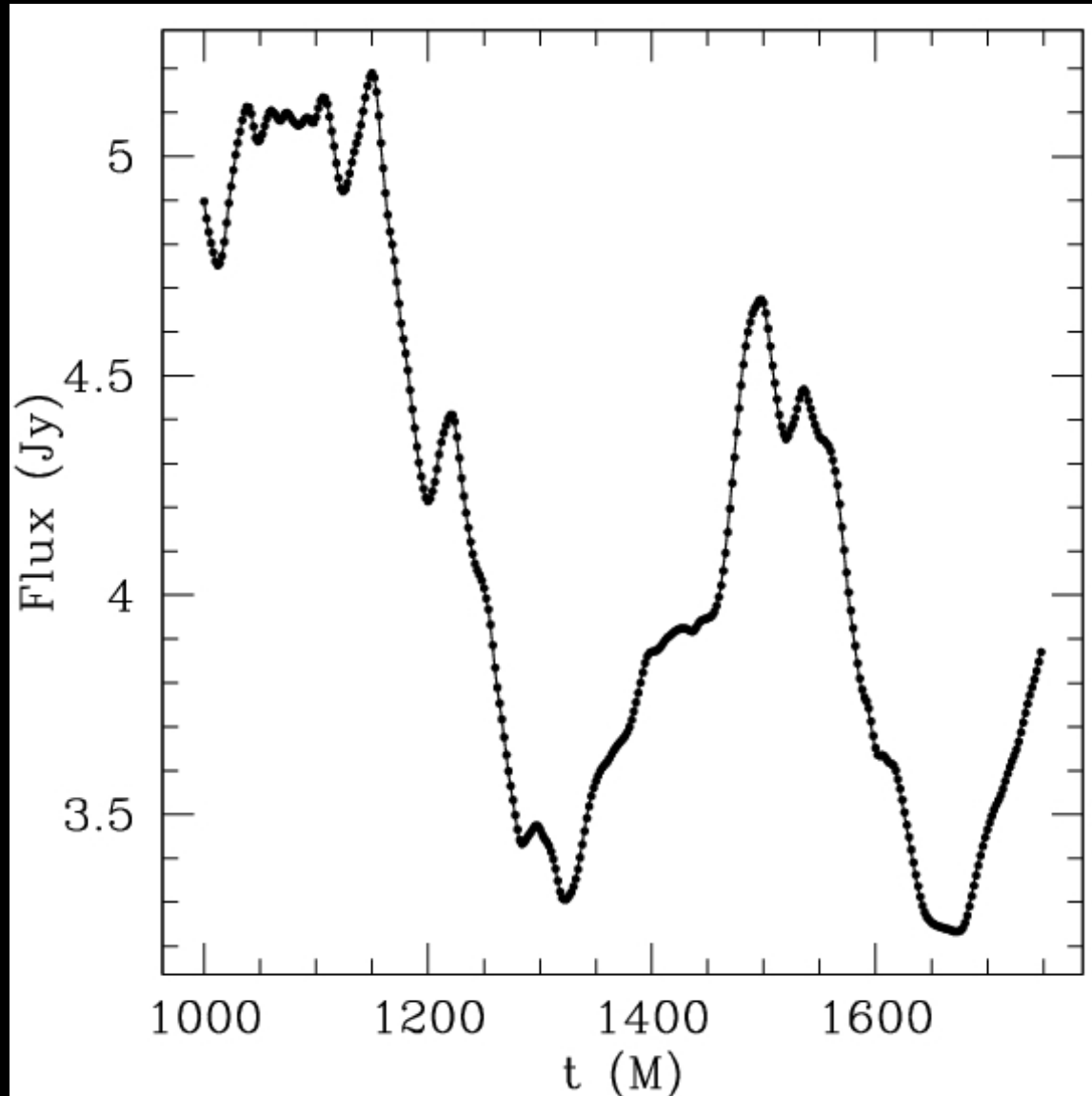


10^{12} Hz



300 GHz

Time Variation



($t = 1150M, 1250M, 1326M, 1434M, 1500M, 1666M$)

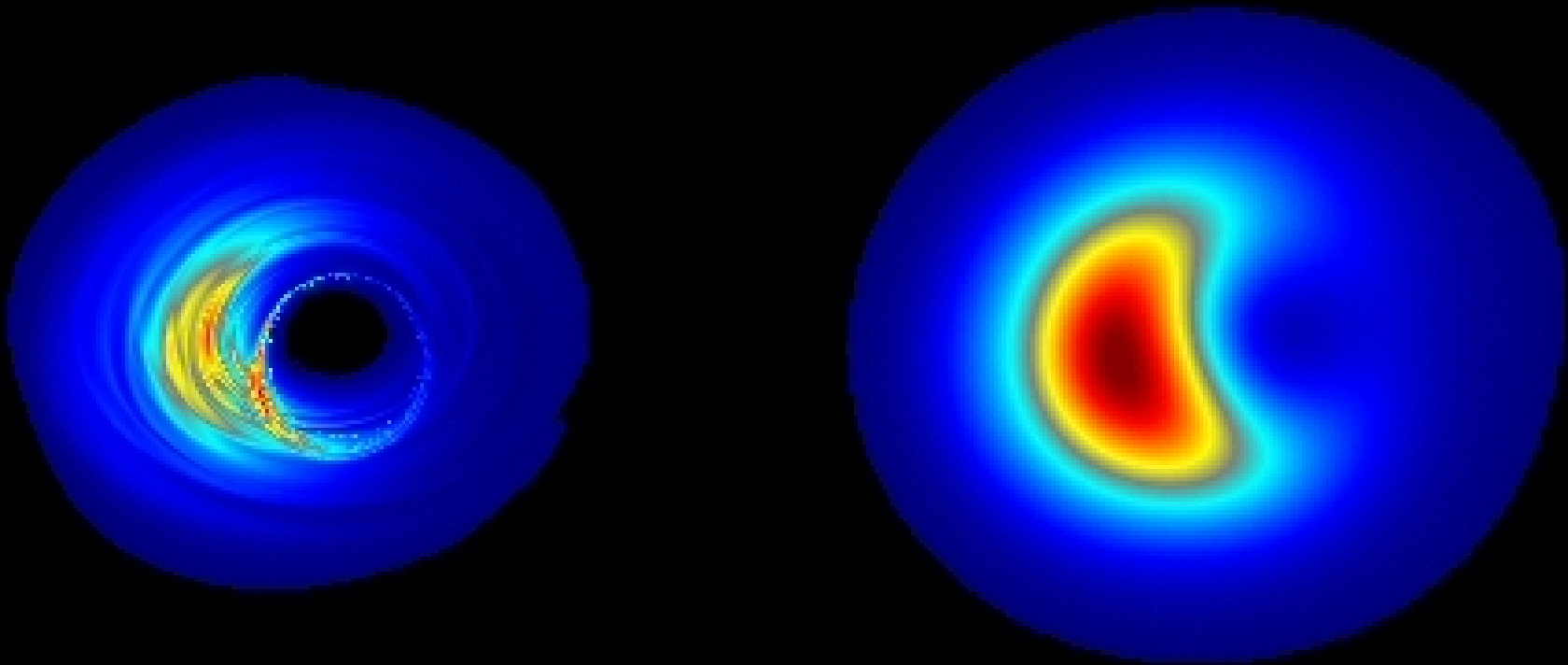
Time Variation



$t = 1150\text{M}, 1250\text{M}, 1326\text{M}, 1434\text{M}, 1500\text{M}, 1666\text{M}$

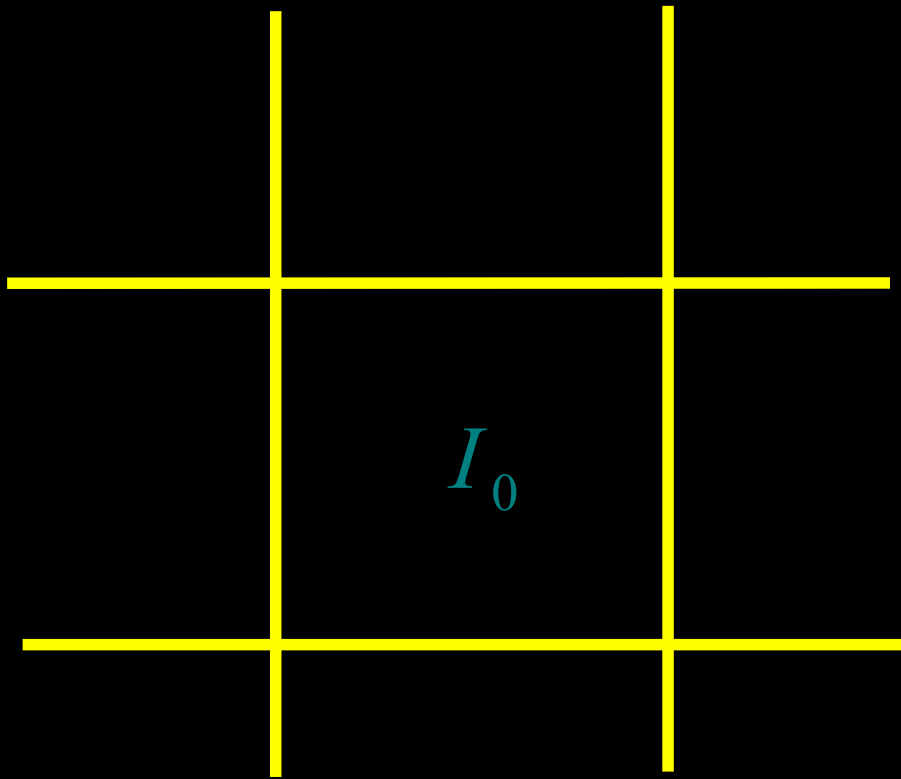
Time Variation

$t = 1000M - 1700M$



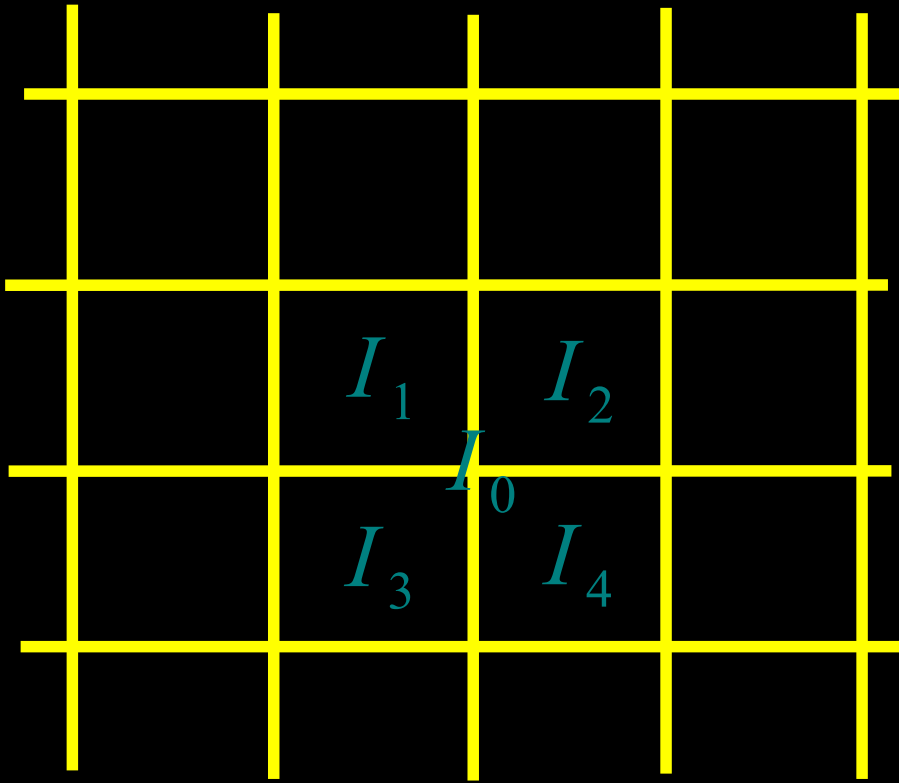
Adaptive Pixel Refinement

$$I_{ray} A_{pixel} \simeq \int_{pixel} I_v dA$$



Adaptive Pixel Refinement

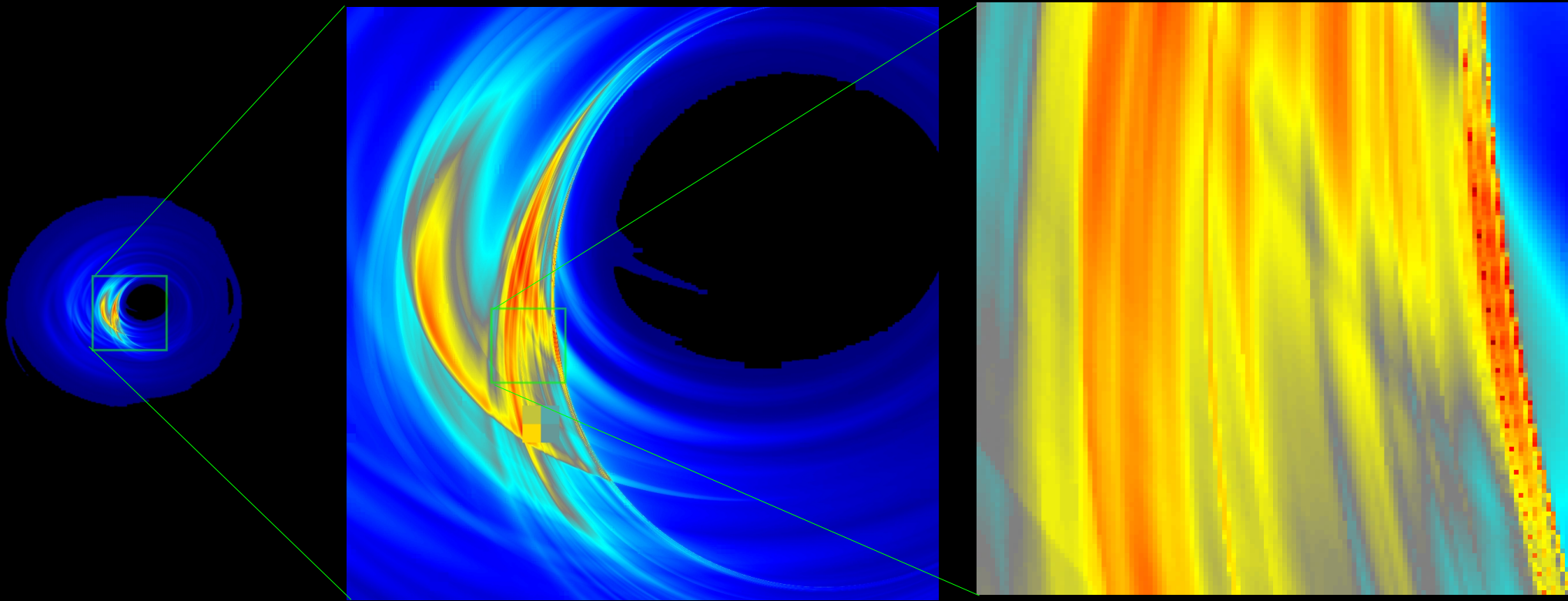
$$I_{ray} A_{pixel} \simeq \int_{pixel} I_v dA$$



$$I_0 = \frac{1}{4} (I_1 + I_2 + I_3 + I_4)$$

Adaptive Pixel Refinement

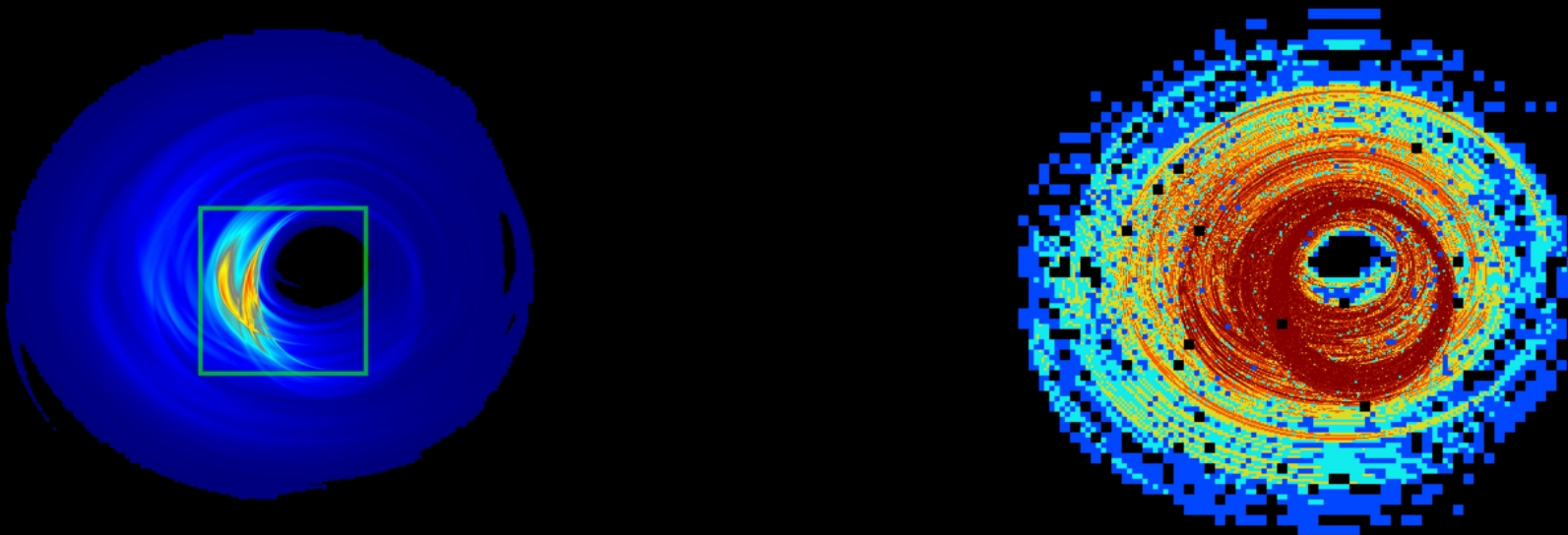
Base Resolution = 128x128 , 6 levels of refinement



Effective Resolution = $8192 \times 8192 = 2^{13} \times 2^{13} = 67$ Megapixel

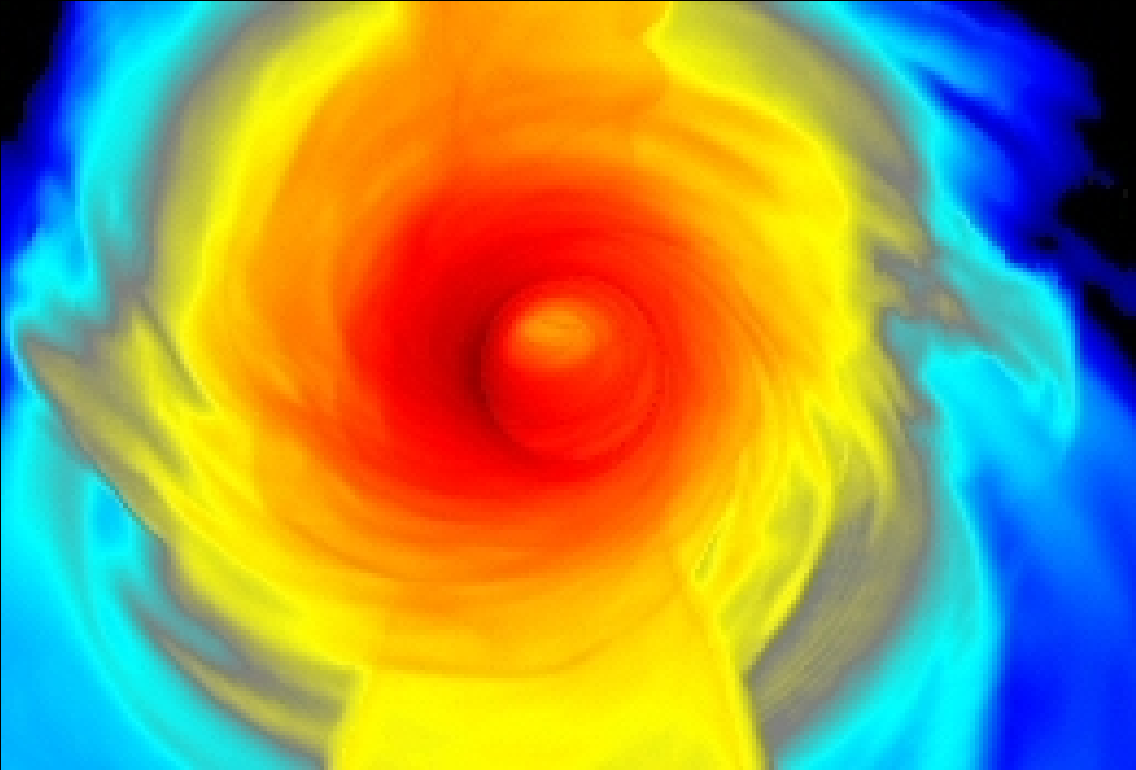
Adaptive Pixel Refinement

Base Resolution = 128x128 , 6 levels of refinement

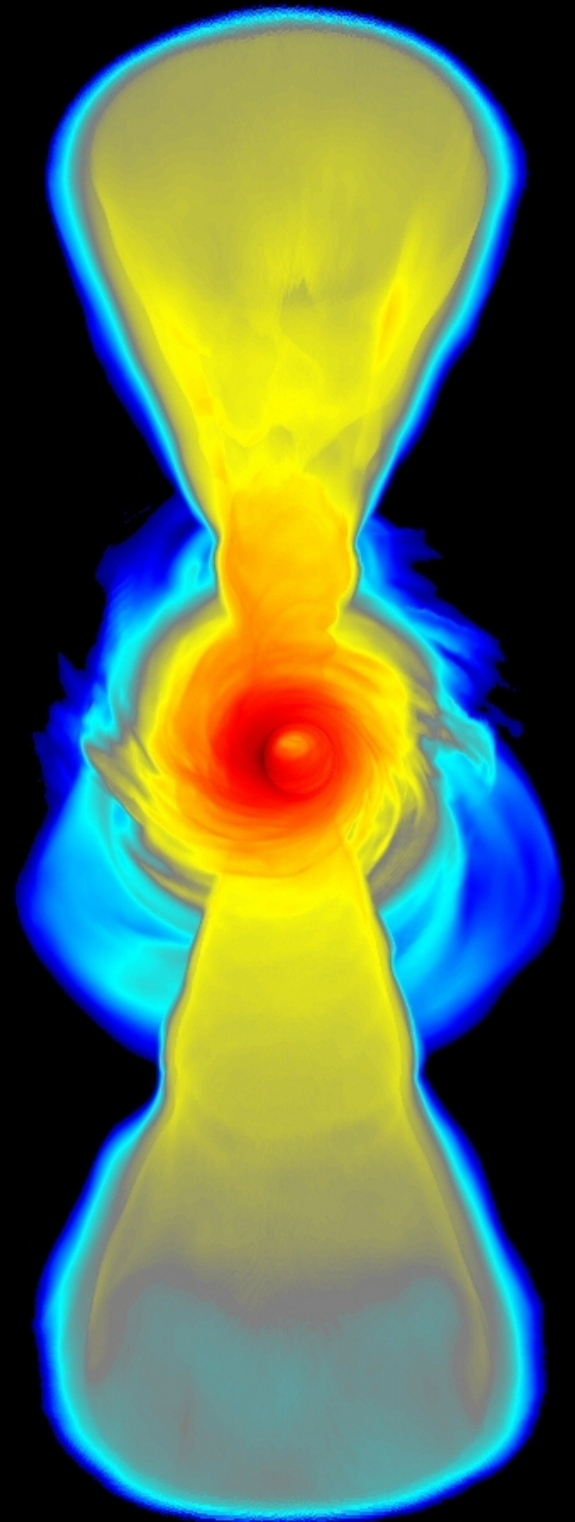
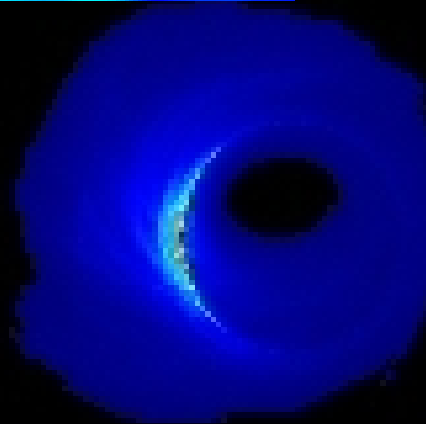


Effective Resolution = $8192 \times 8192 = 2^{13} \times 2^{13} = 67$ Megapixel

3D Simulations



1024² Pixel Image
192x192x64 Uncooled Disk



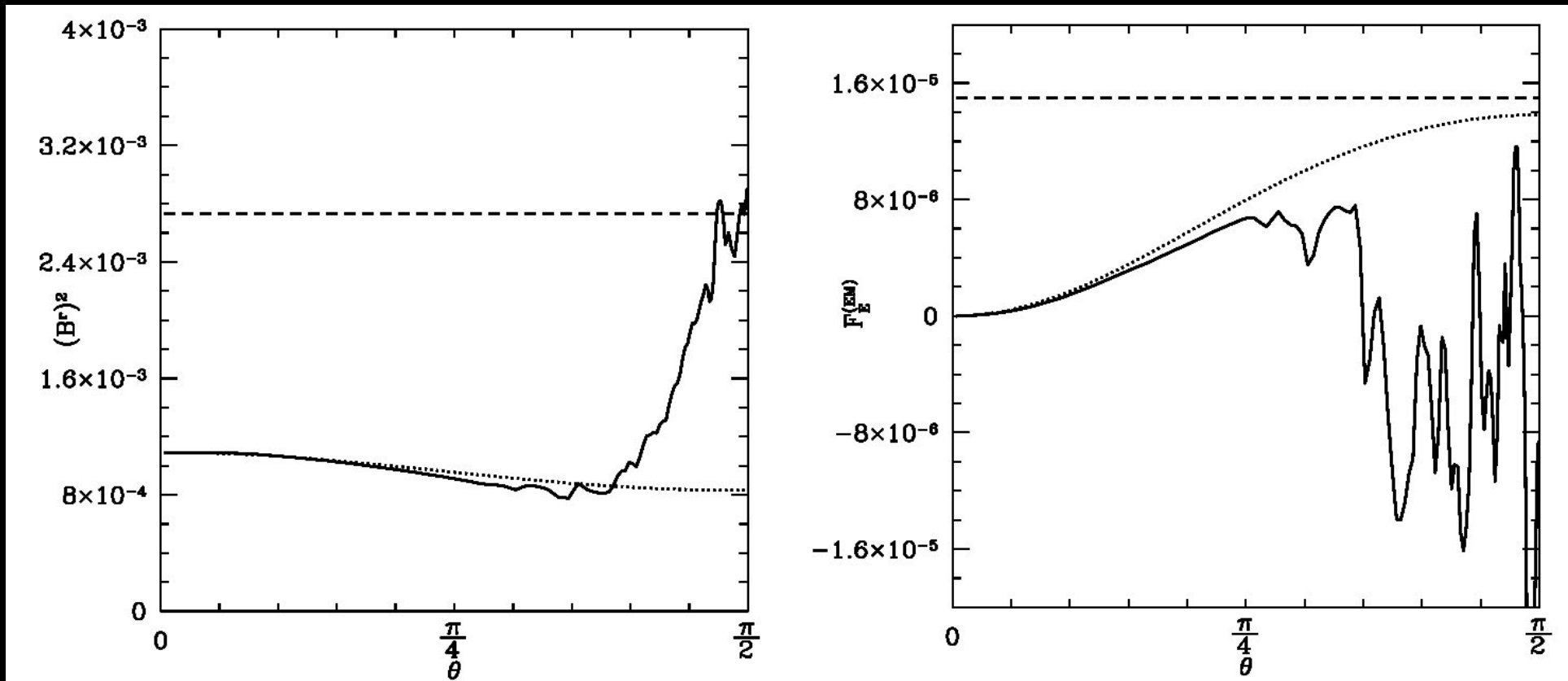
Summary

- Observable shadow for $\theta_{inc} < 30 \text{ deg.}$
- Spectral dependence on all degrees of freedom
- Greatest variability seen between disks of different spin
- Greatest variability seen at larger frequencies (ala relativistic beaming near horizon)
- Spatial/temporal variability important --- need dynamic models
- Amenable for identifying characteristics of SgrA*'s spacetime
- $\dot{M}_{num} \sim \dot{M}_{obs}$

Future Work

- Interpolate simulation data in TIME & space
- Temporal variability --> Need to time average images/spectra
- Calculate polarized emission.... (in the works: P. K. Leung)
- Add non-thermal distribution of electrons to model
 - Requires evolution of electron energy eq. in simulations
- Finish adaptive pixel refinement algorithm
- Compton scattering
 - Needs Monte Carlo (C. Gammie)
- Use 3D simulation data (HARM3D in the works...)

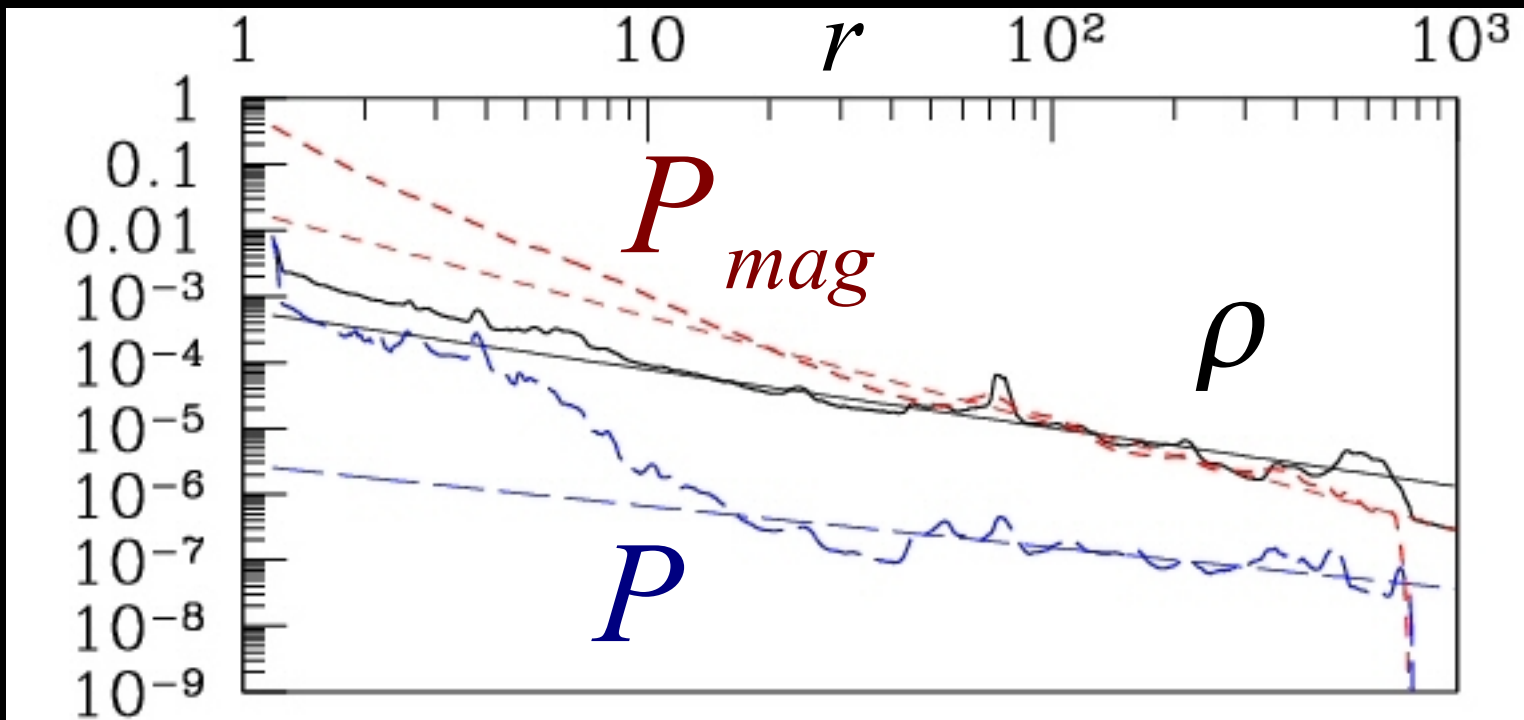
Magnetic Field Structure



McKinney & Gammie (2004)

Disk Outflows

SCN, Leung, Gammie, Book (2007)



$$\rho \sim r^{-0.9}$$

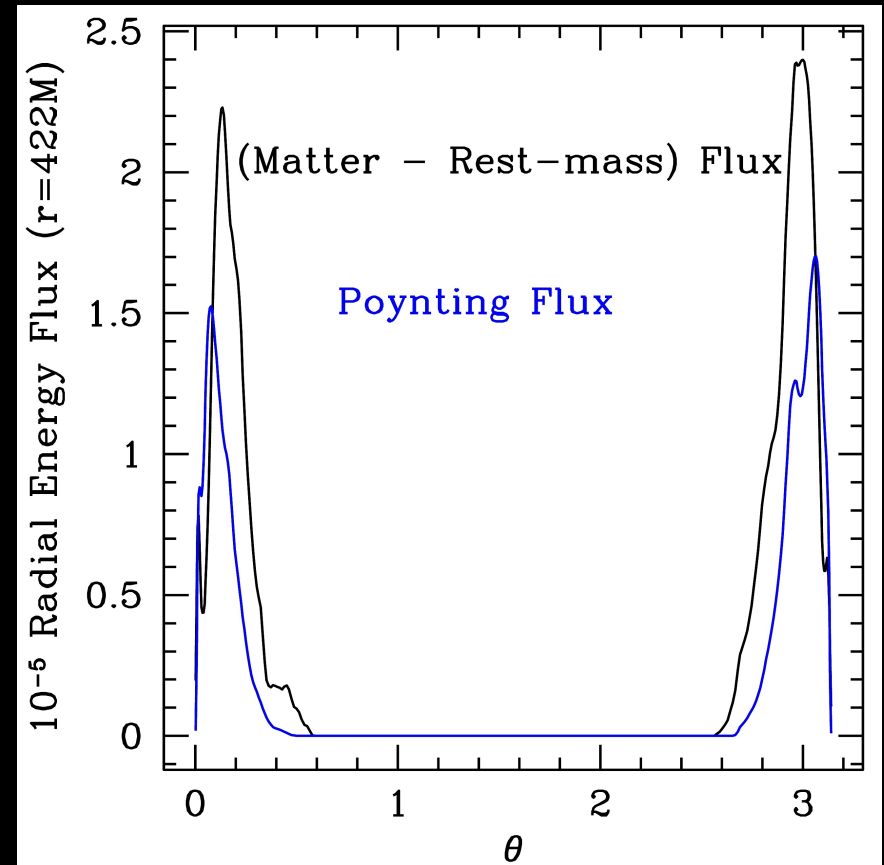
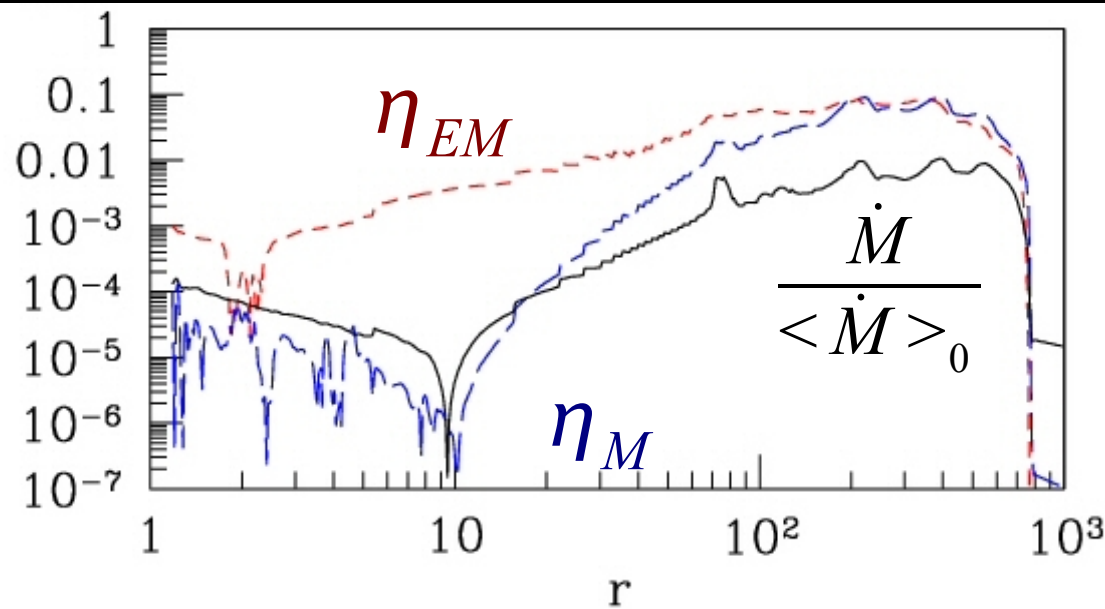
$$P \sim r^{-0.6}$$

$$P_{mag} \sim r^{-1.6}$$

- Matter dominates energy at large r .
- Jet is not relativistically hot (maybe a floor issue).
- Shallower density profile than McKinney (2006) at $r > 100M$ (floor issue).

Disk Outflows

SCN, Leung, Gammie, Book (2007)



- Fluxes averaged over constant opening angle from axes.
- Efficiencies are normalized by average free energy.
- Matter and EM fluxes asymptotically converge at large radii.

$$L_{jet} = 0.013 \dot{M} c^2$$